



Process Mining and other BPM Challenges for the Graph Transformation Community

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TU / **e**

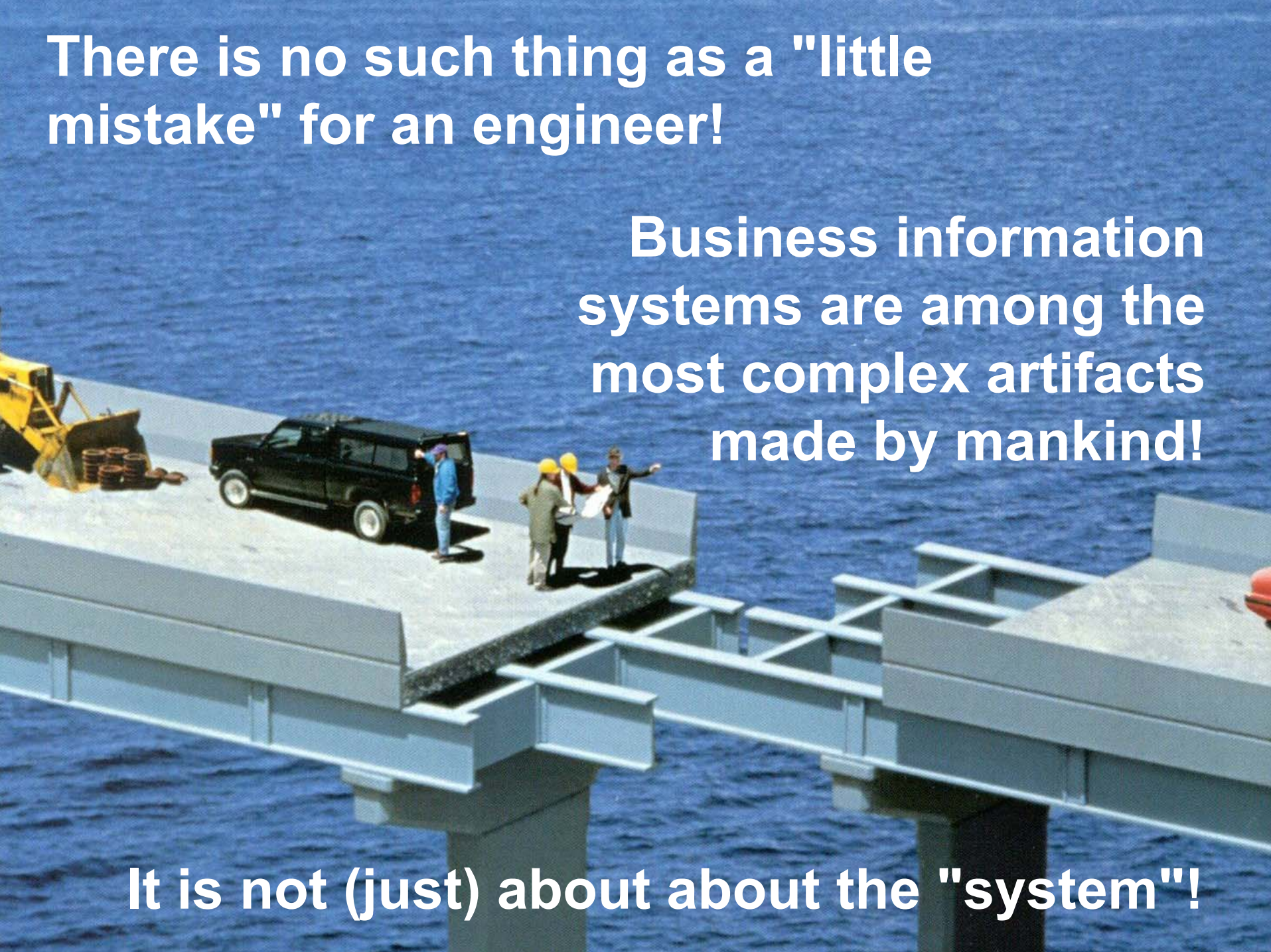
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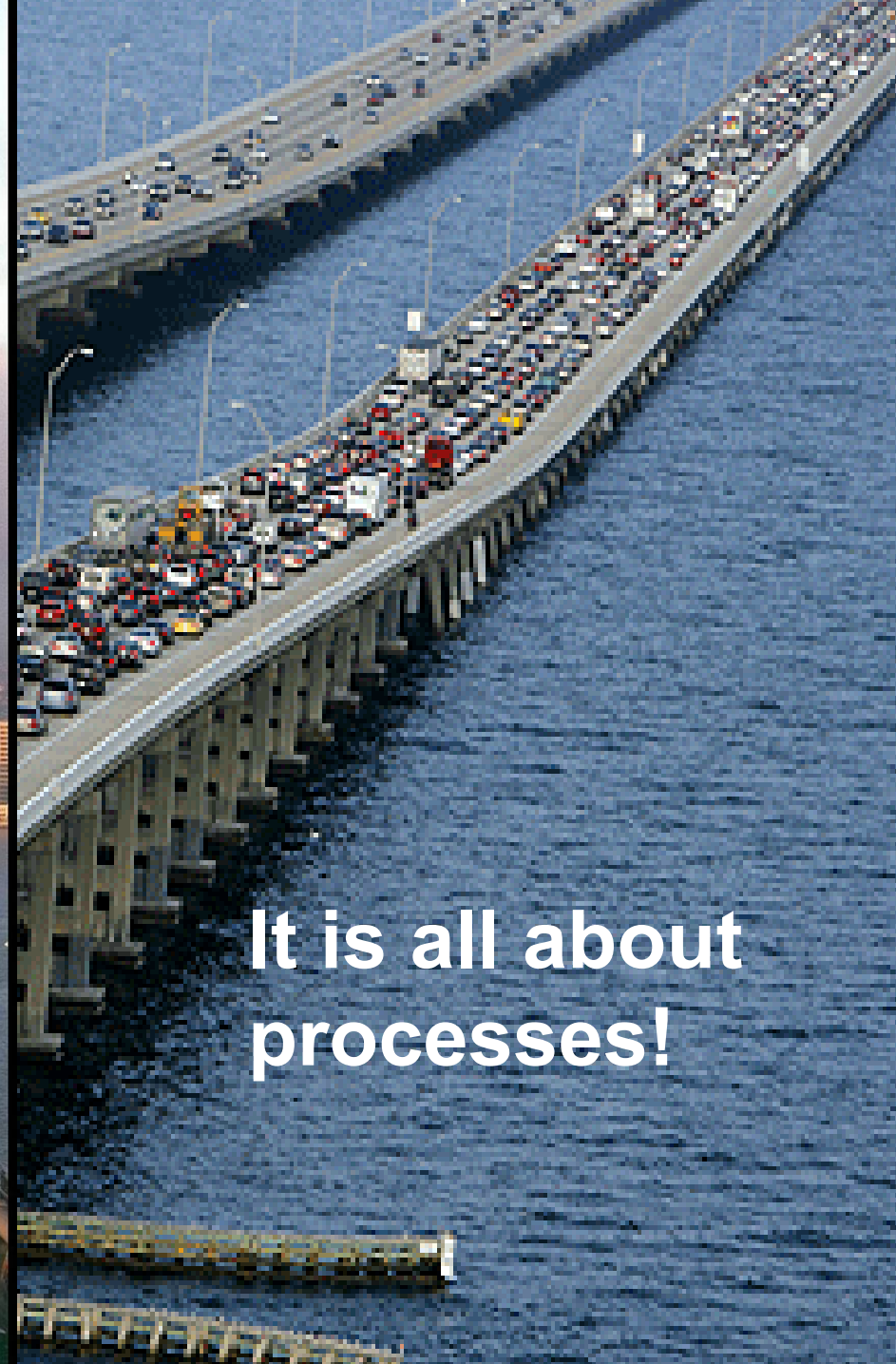
Where innovation starts

There is no such thing as a "little mistake" for an engineer!

Business information systems are among the most complex artifacts made by mankind!

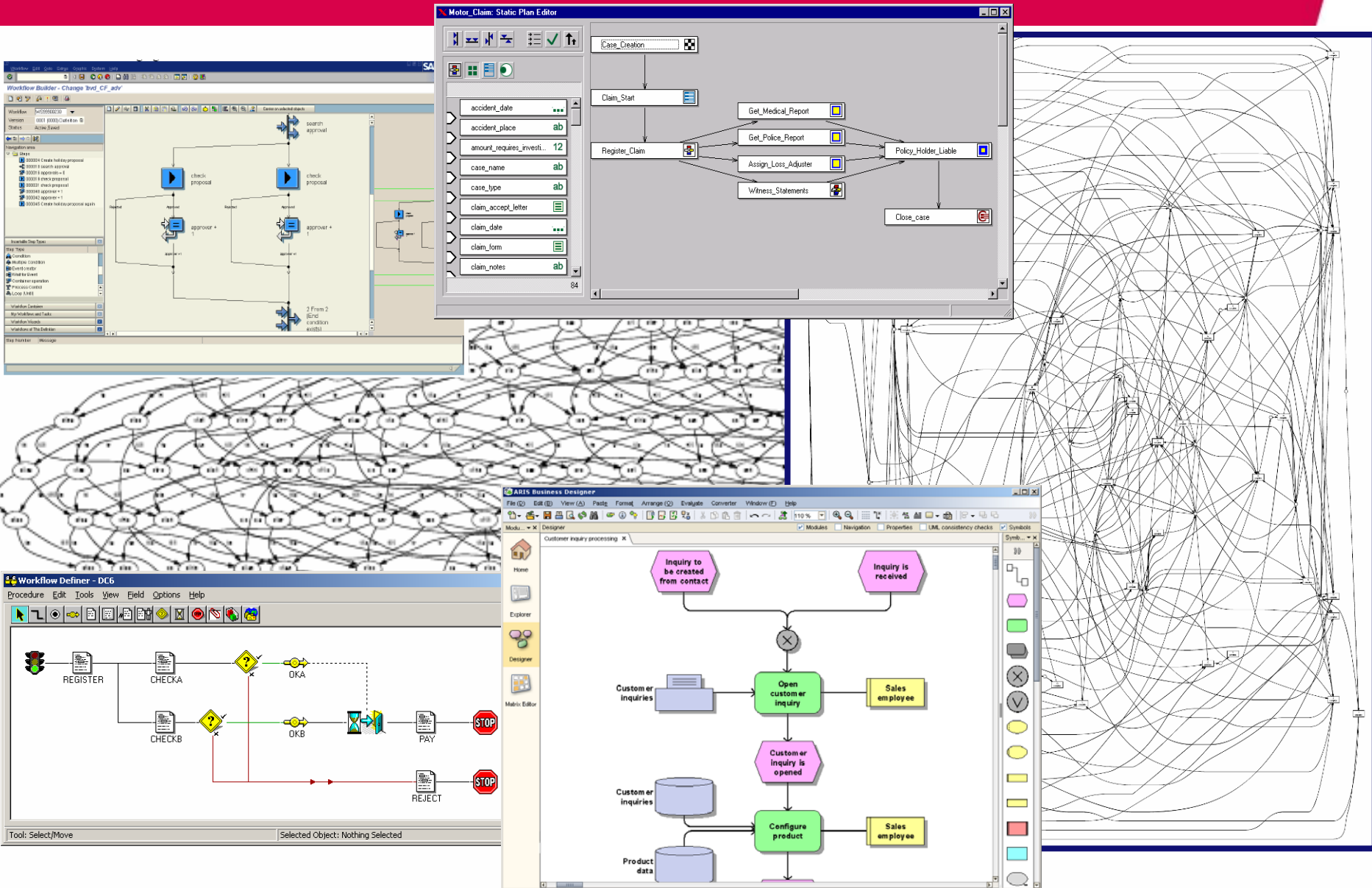
It is not (just) about about the "system"!



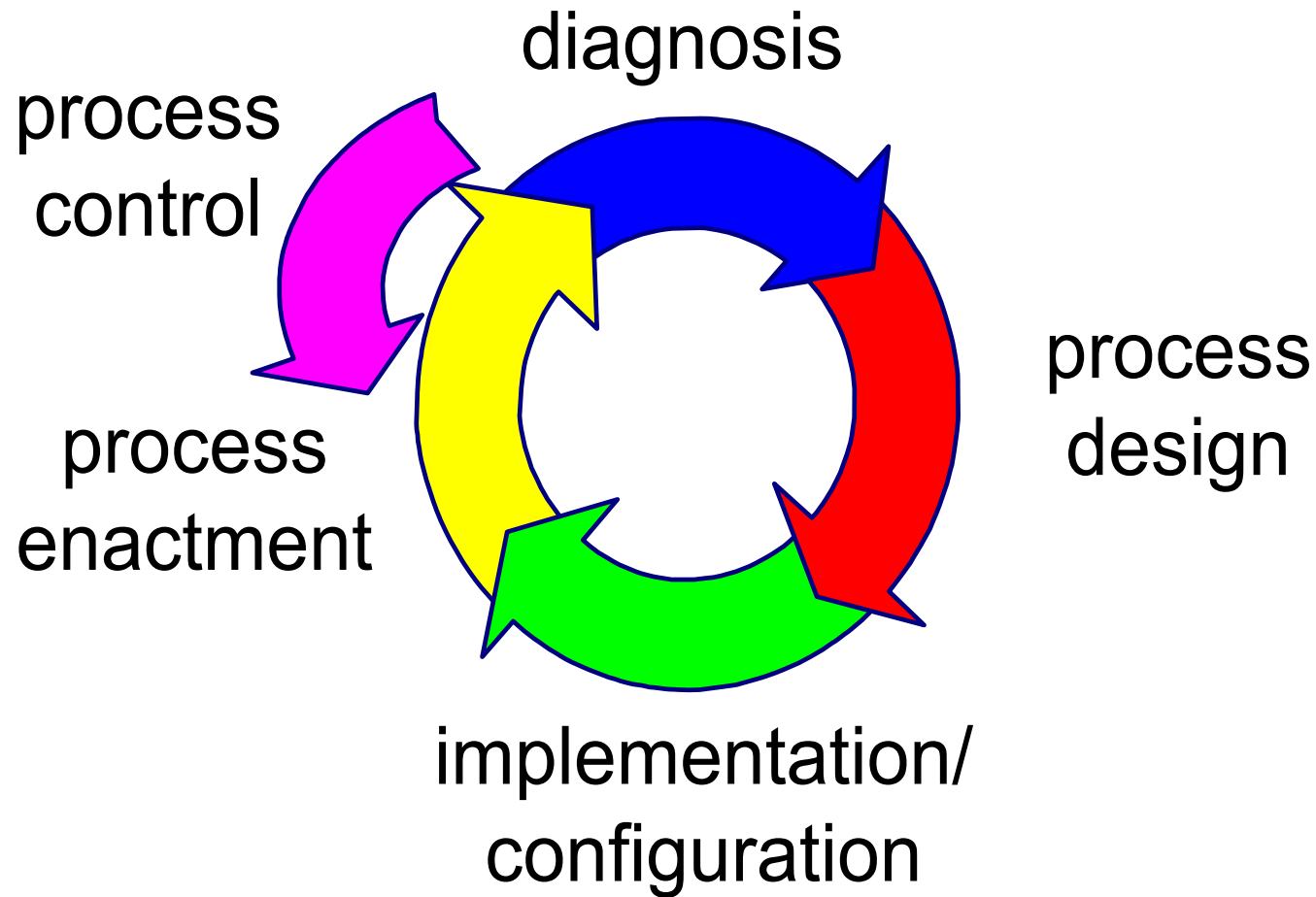


It is all about
processes!

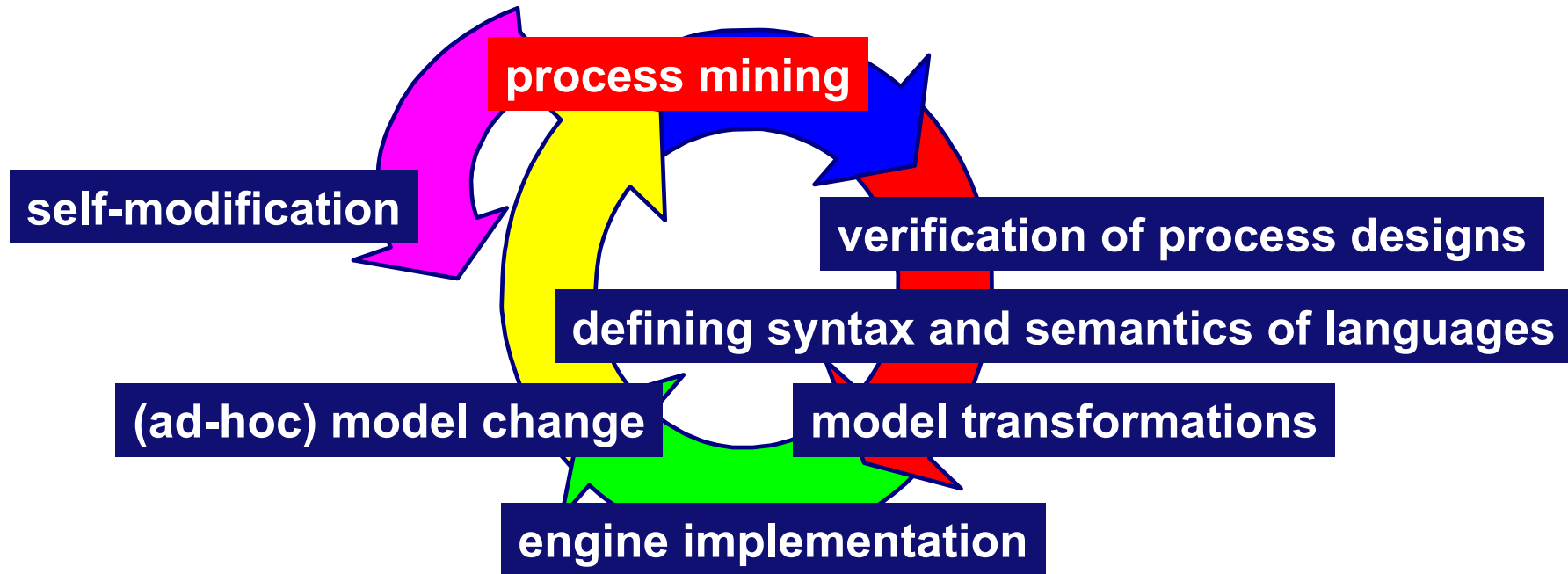
Graphs in Business Process Management



Business Process Management (BPM) lifecycle



Challenges for the Graph Transformation Community



Some personal observations

- 1. Disconnect between models and systems (unless models are directly used for enactment).**
- 2. Models \neq reality.**
- 3. Simulation results \neq real performance.**
- 4. Too much focus on design time (cf. conformance, etc.).**
- 5. Large scale verification is possible but people do not care (most of the time).**

Overview of Process Mining



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Where innovation starts

Thanks!

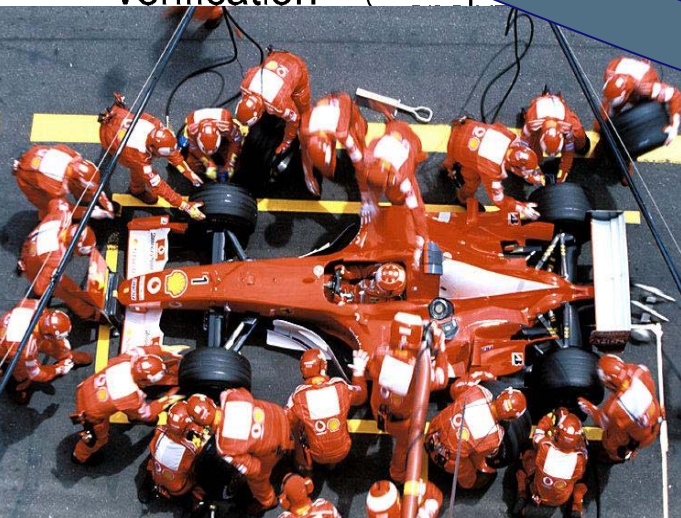
- Wil van der Aalst
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- Ana Karla Alves de Medeiros
- Anne Rozinat
- Minseok Song
- Ton Weijters
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- Marc Voorhoeve
- Jianmin Wang
- Jan Martijn van der Werf
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- René Kerstjens
- Ralf Kramer
- Wouter Kunst
- Laura Maruster
- Andriy Nikolov
- Adarsh Ramesh
- Jo Theunissen
- ...

Role of models

“world”

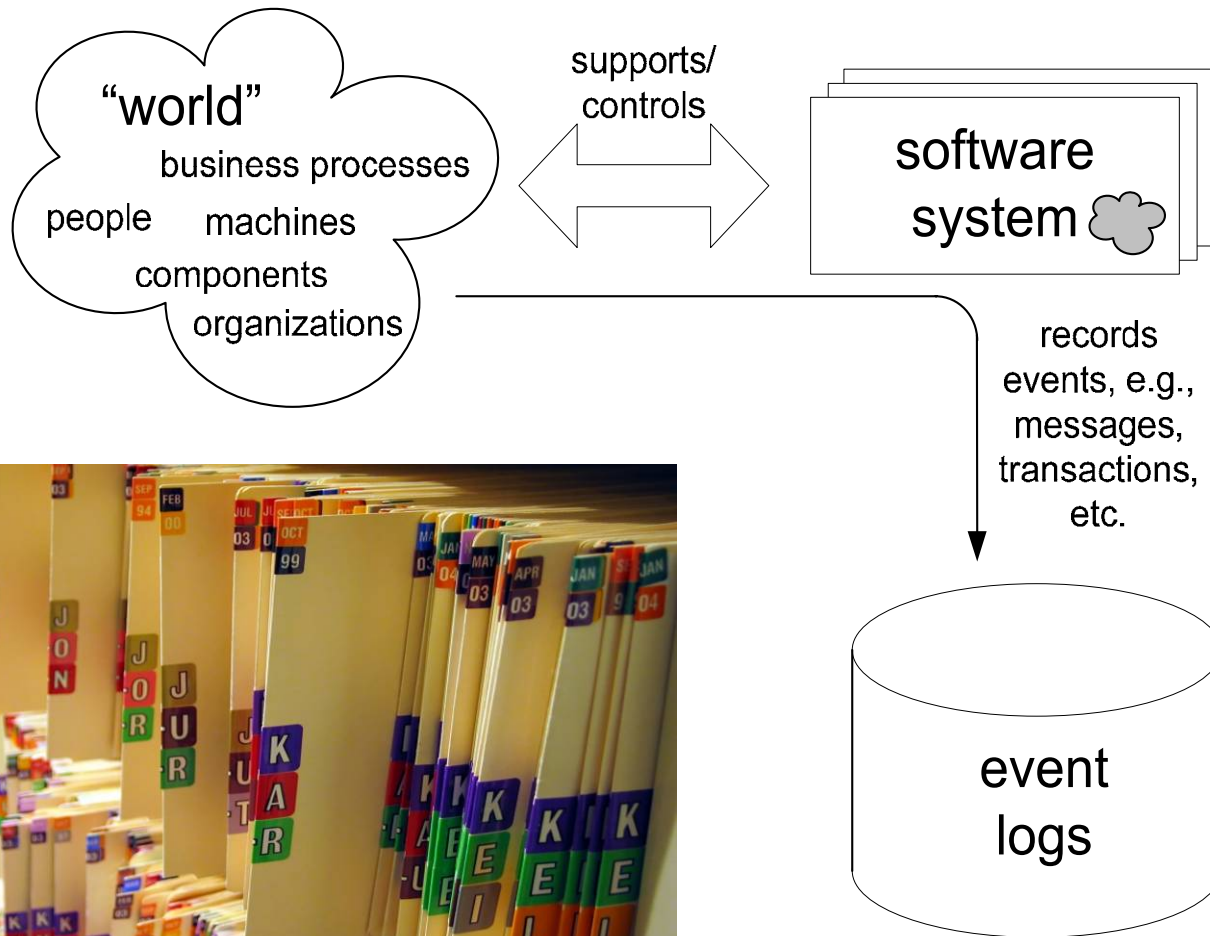
business process
people machines
components
organizations

verification



real world
powerpoint reality

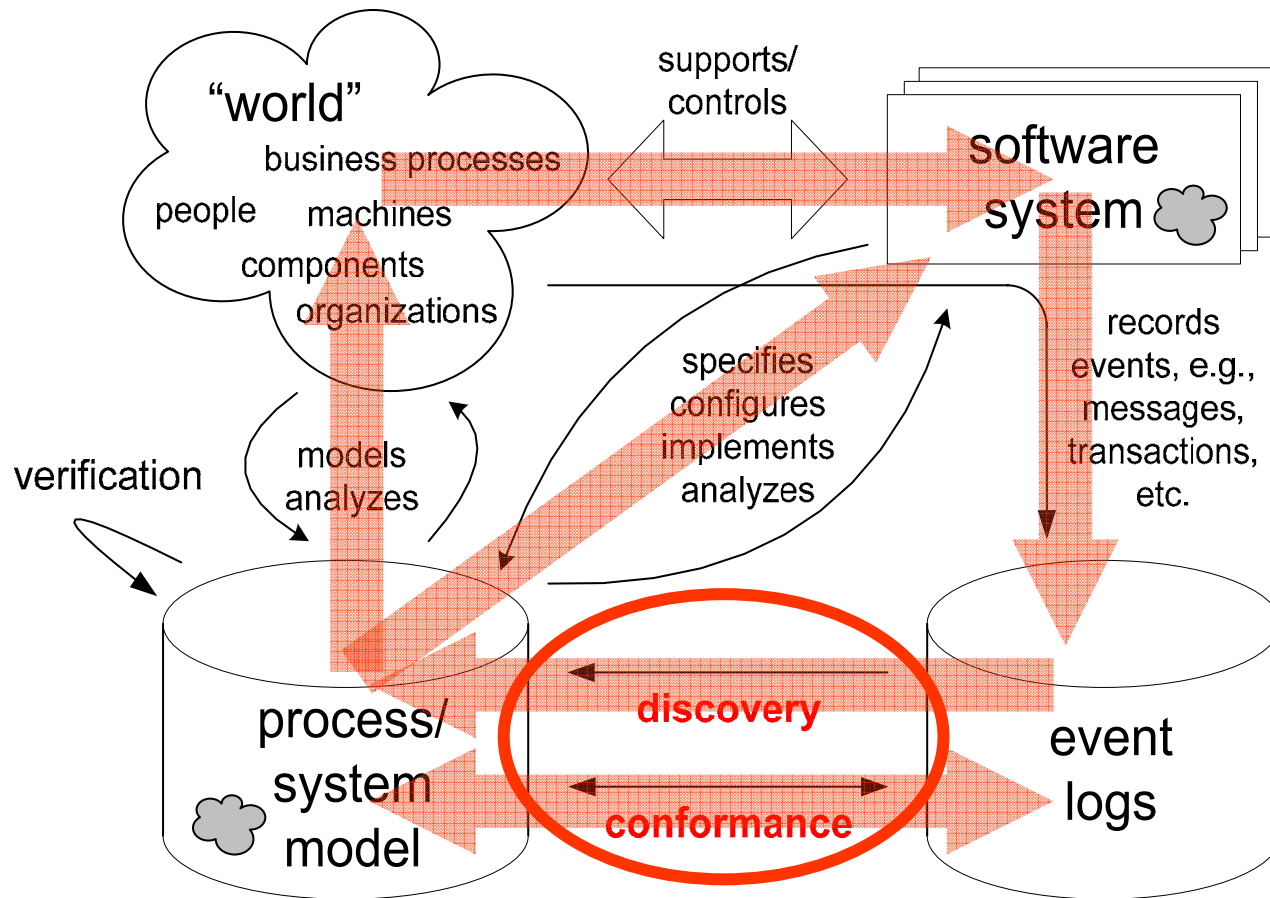
Event logs are a reflection of reality



Examples:

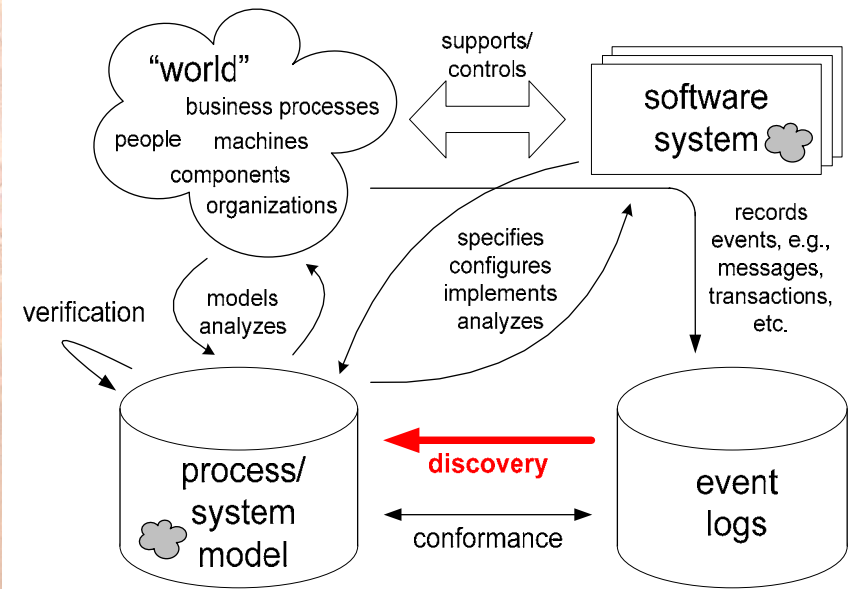


Process mining: Linking events to models





Discovery

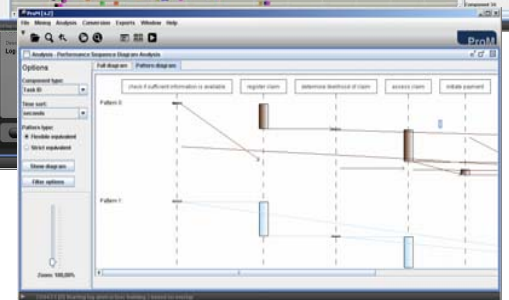
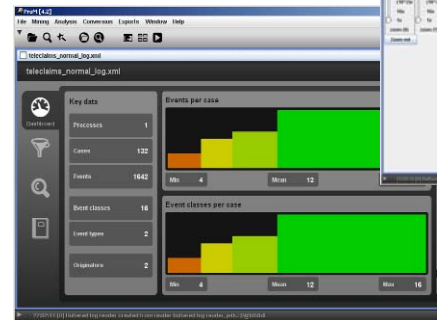
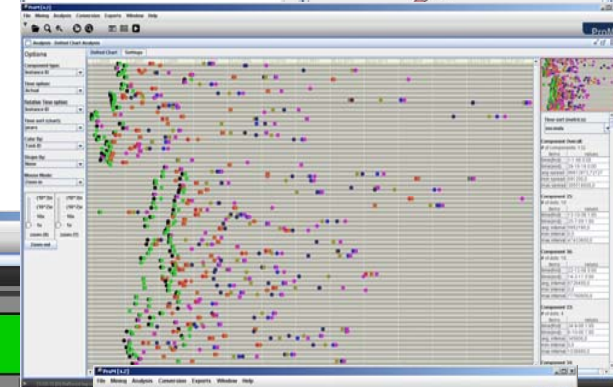
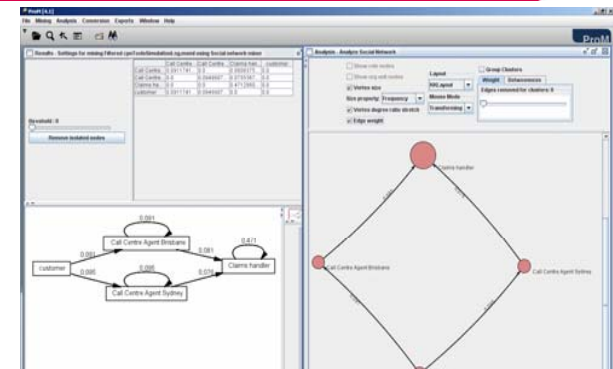
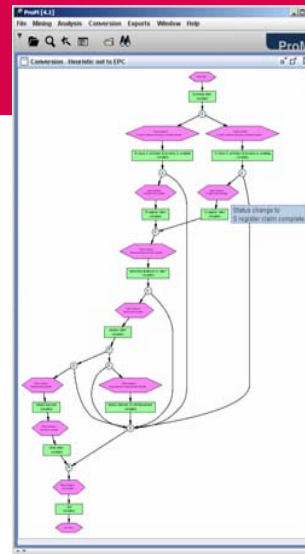
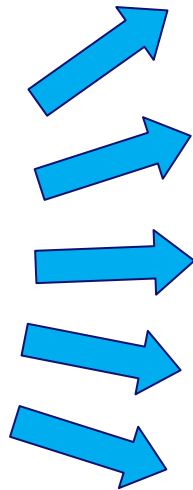




MXML Log

- **instances:** 3512

- **audit trail entries:** 46138



ProM supports +40 types of model discovery!



Analysis - Dotted Chart Analysis

Options

Component type:

Instance ID

Time option:

Relative(Time)

Relative Time option:

Instance ID

Time sort (chart):

years

Color By:

Task ID

Shape By:

None

Mouse Mode:

Zoom in

(10⁻³)x(10⁻²)x

10x

1x

zoom (X)

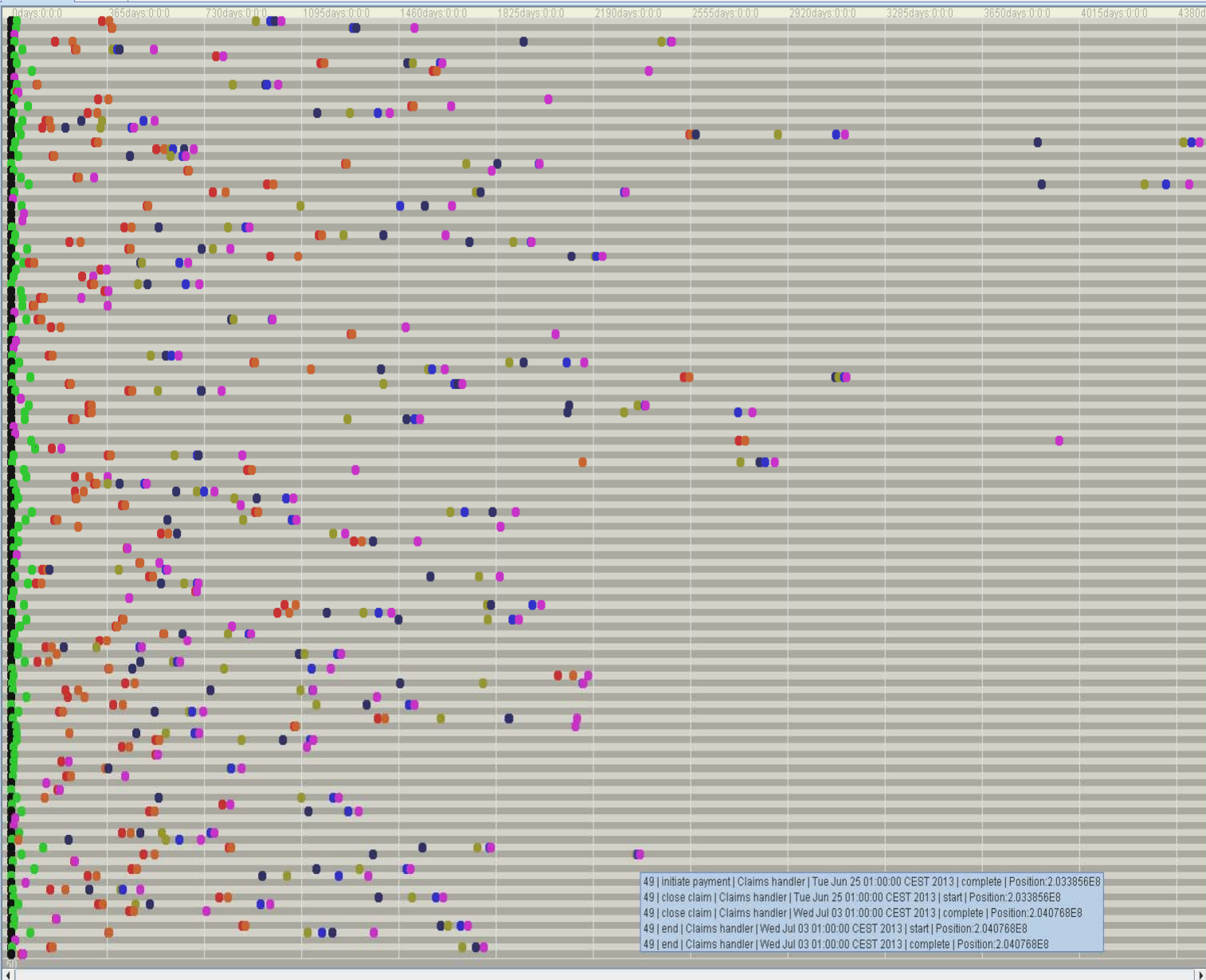
zoom (Y)

1x

Zoom out

Dotted Chart

Settings



Time sort (metrics):

seconds

Component Overall:

of components: 132

items	values
time(first)	0days:0:0:0
time(end)	4462days:0:0:0
avg spread	96612872,72727
min spread	691200,0
max spread	385516800,0

Component 35:

of dots: 16

items	values
time(first)	0days:0:0:0
time(end)	1016days:0:0:0
avg. interval	5852160,0
min interval	0,0
max interval	47433600,0

Component 36:

of dots: 16

items	values
time(first)	0days:0:0:0
time(end)	1515days:0:0:0
avg. interval	8726400,0
min interval	0,0
max interval	77760000,0

Component 33:

of dots: 4

items	values
time(first)	0days:0:0:0
time(end)	12days:0:0:0
avg. interval	345600,0
min interval	0,0
max interval	1036800,0

Component 34:

of dots: 16

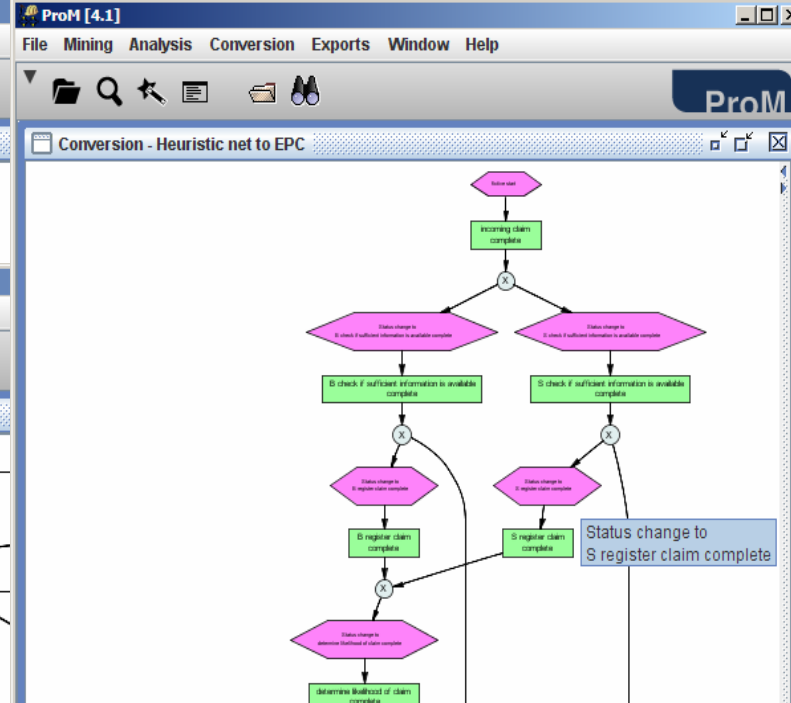
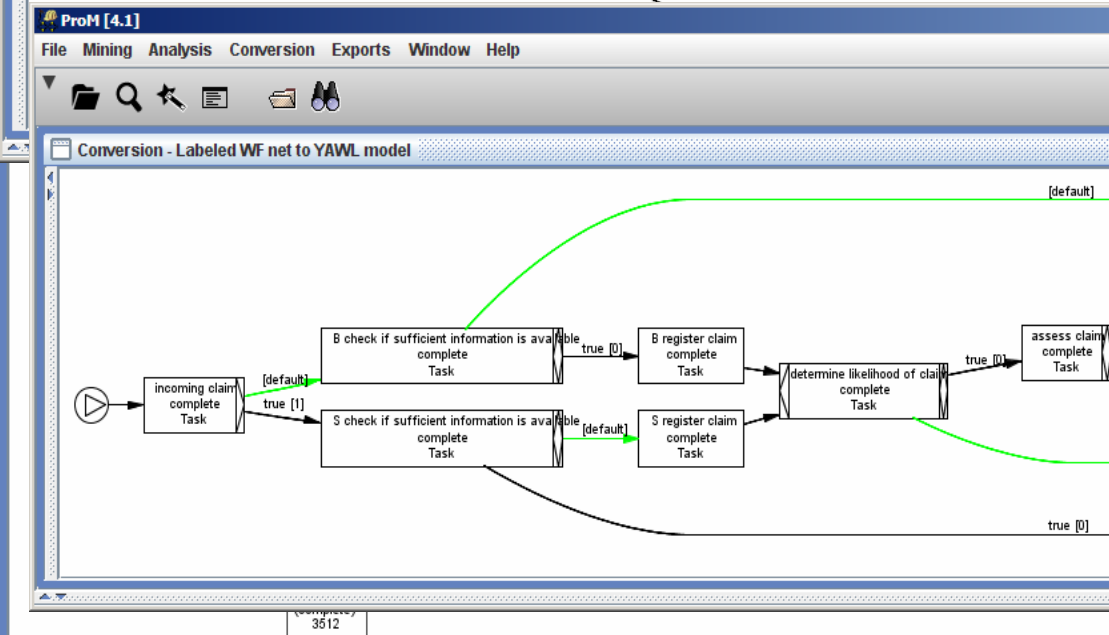
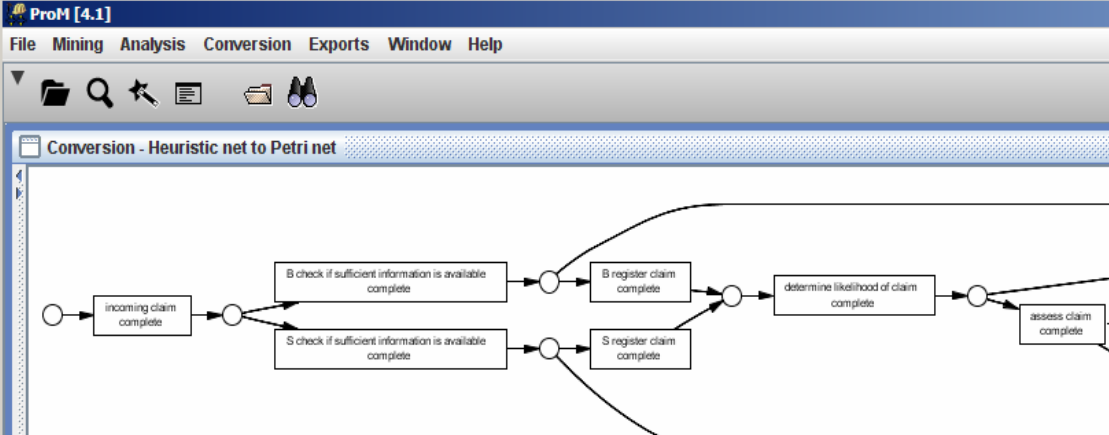
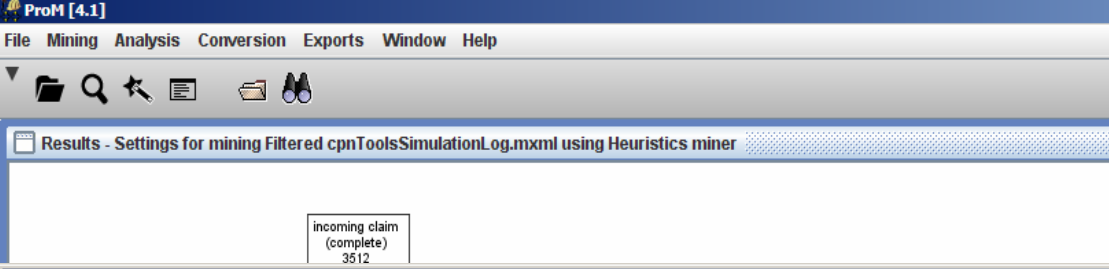
items	values
time(first)	0days:0:0:0
time(end)	2482days:0:0:0
avg. interval	14296320,0
min interval	0,0
max interval	146361600,0

Component 39:

of dots: 16

items	values
time(first)	0days:0:0:0
time(end)	537days:0:0:0

49 | initiate payment | Claims handler | Tue Jun 25 01:00:00 CEST 2013 | complete | Position:2.033856E8
49 | close claim | Claims handler | Tue Jun 25 01:00:00 CEST 2013 | start | Position:2.033856E8
49 | close claim | Claims handler | Wed Jul 03 01:00:00 CEST 2013 | complete | Position:2.040768E8
49 | end | Claims handler | Wed Jul 03 01:00:00 CEST 2013 | start | Position:2.040768E8
49 | end | Claims handler | Wed Jul 03 01:00:00 CEST 2013 | complete | Position:2.040768E8



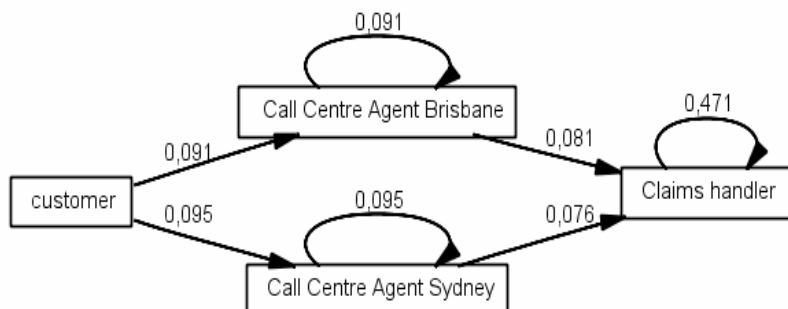


Results - Settings for mining Filtered cpnToolsSimulationLog.mxml using Social network miner

	Call Centre ...	Call Centre ...	Claims han...	customer
Call Centre...	0.0911741...	0.0	0.0808375...	0.0
Call Centre...	0.0	0.0949907...	0.0755367...	0.0
Claims ha...	0.0	0.0	0.4712960...	0.0
customer	0.0911741...	0.0949907...	0.0	0.0

threshold : 0

Remove isolated nodes



Analysis - Analyze Social Network

☐ Show role nodes☐ Show org unit nodes☒ Vertex size

Size property: Frequency

☒ Vertex degree ratio stretch☒ Edge weight

Layout

KKLayout

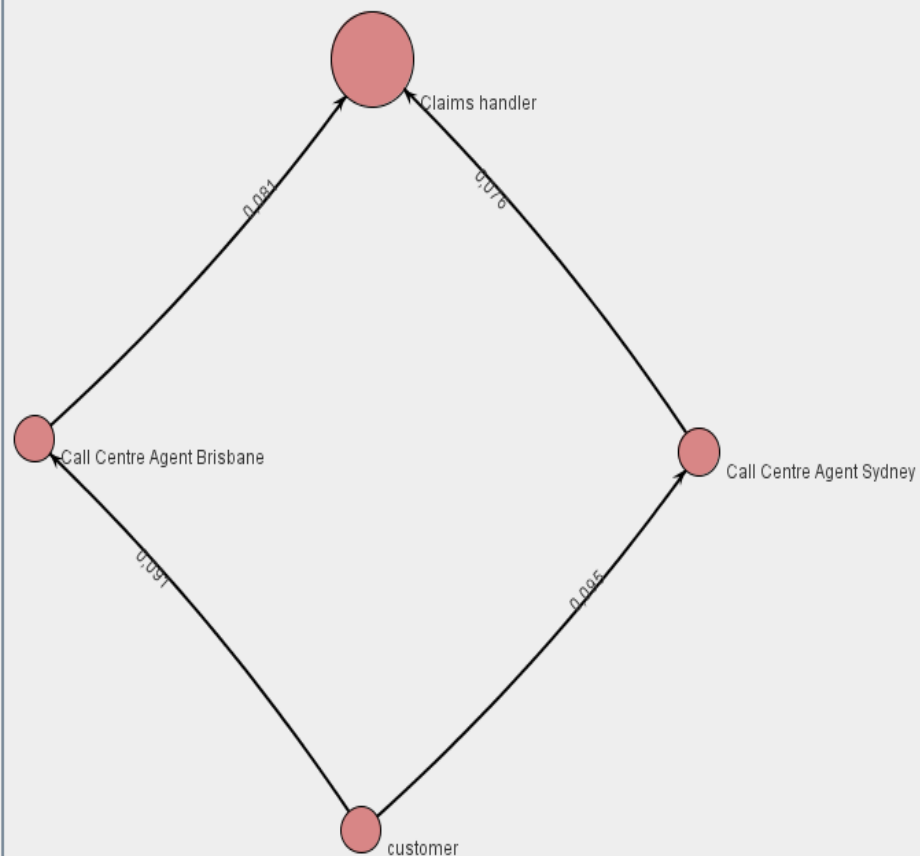
Mouse Mode

Transforming

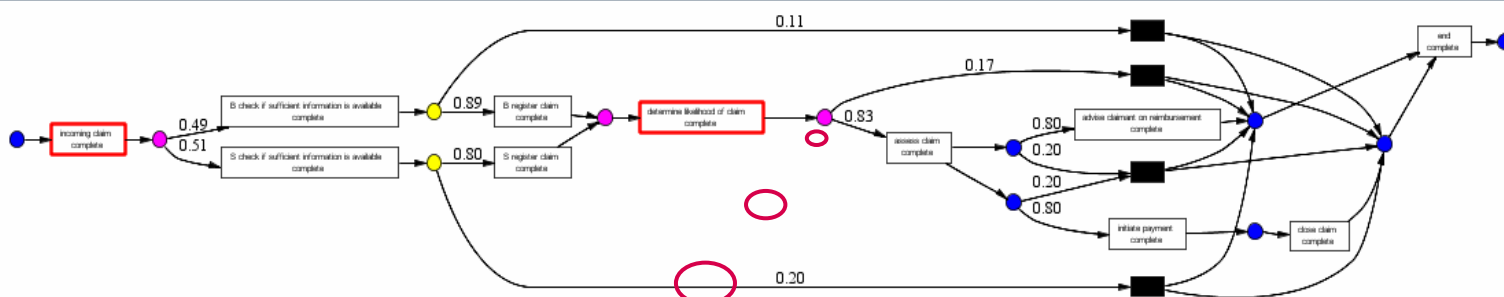
☐ Group Clusters

Weight Betweenness

Edges removed for clusters: 0



Analysis - Performance Analysis with Petri net



bottle-
necks

flow time
from A to
B

throughput
time

Process information:

Total number selected:

3512 cases

Number fitting:

3512 cases

Arrival rate:

0,12 cases per second

	Throughput time (seconds)
avg	11115,54
min	0,0
max	40704,0
stdev	8906,98
fast 25...	1379,19
slow 2...	23817,24
norma...	9632,87

Change
Percentages

Export
Time-Metrics

Performance information of the selected transitions:

Frequency: 2950 cases

	Time in between (seconds)
avg	12248,87
min	53,0
max	39706,0
stdev	8381,14

Waiting time:

High
Medium
Low

Settings

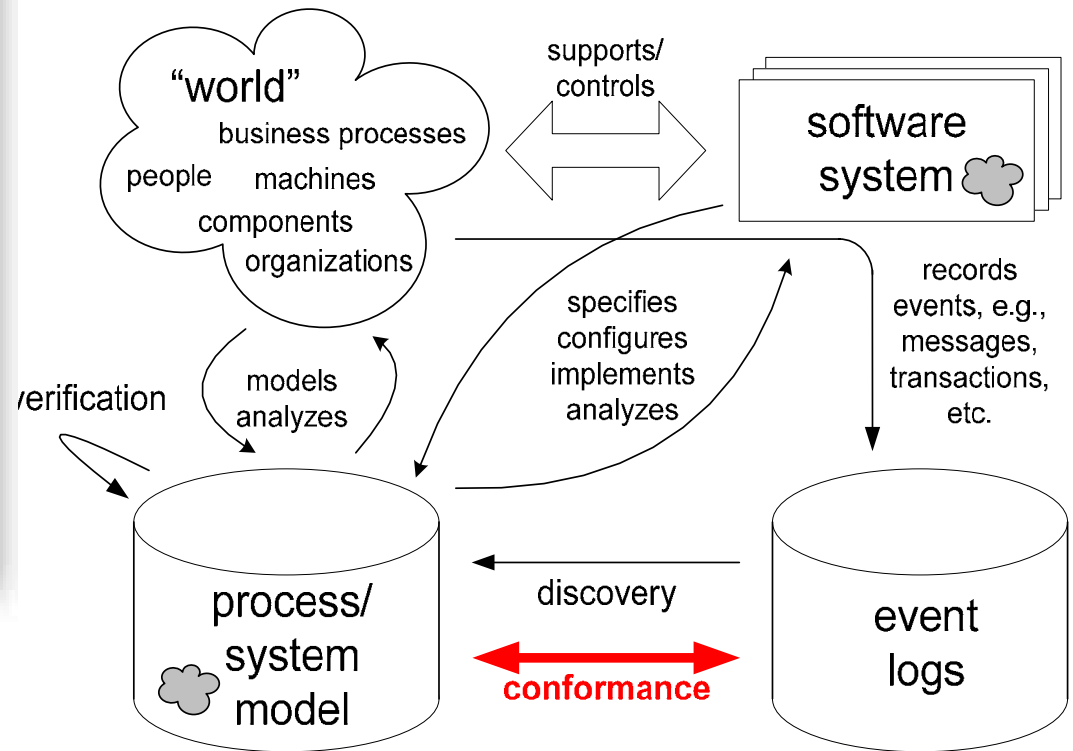
Selected:

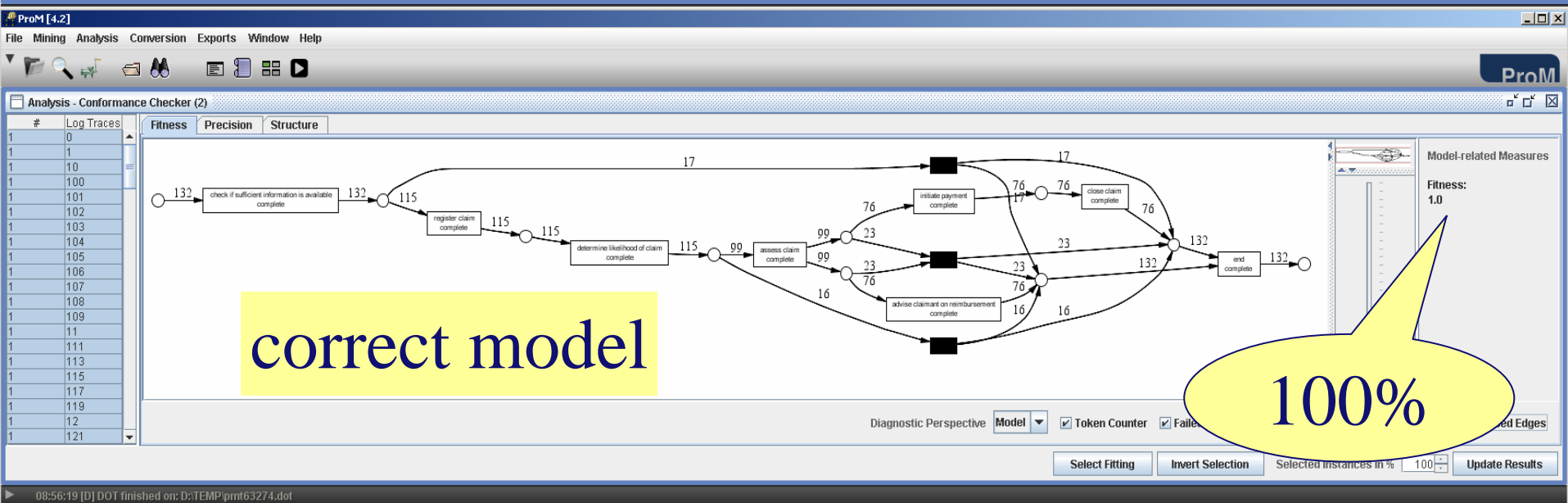
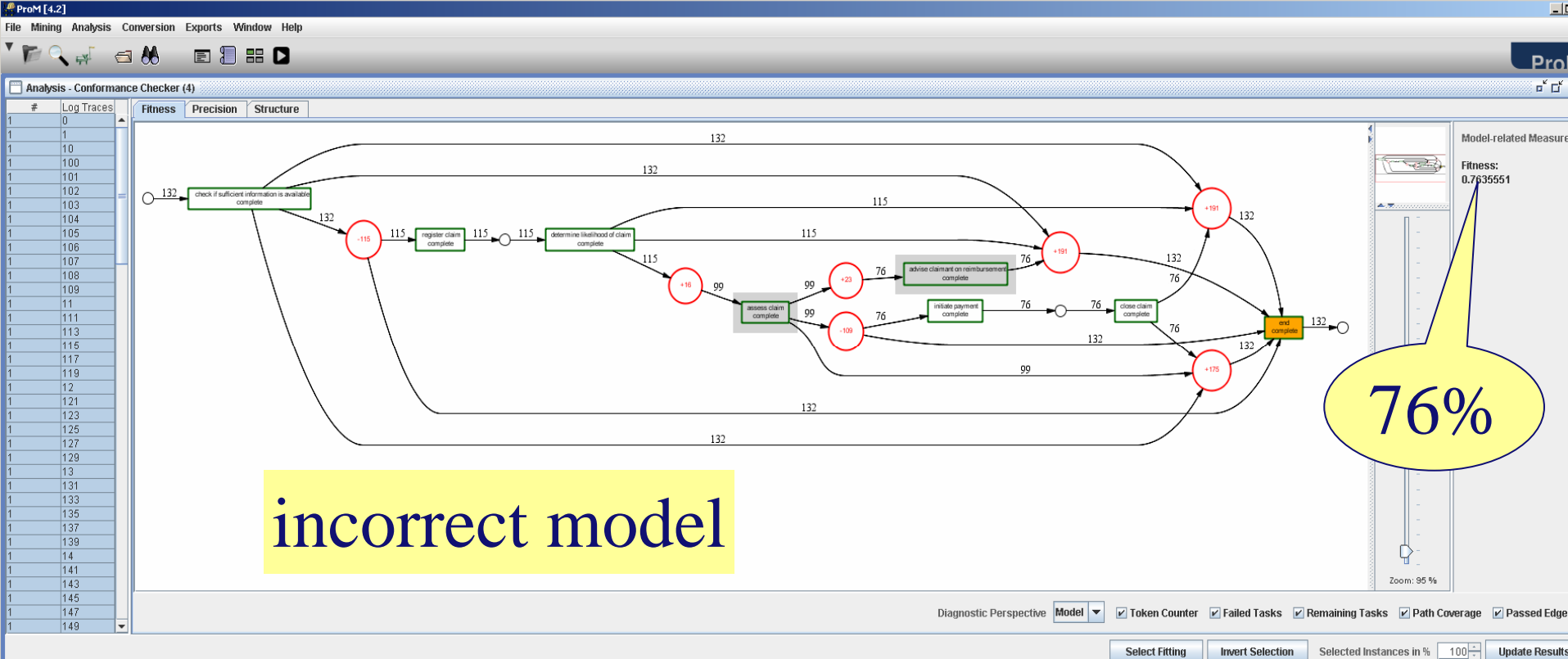
Transition - incoming claim c...

and:

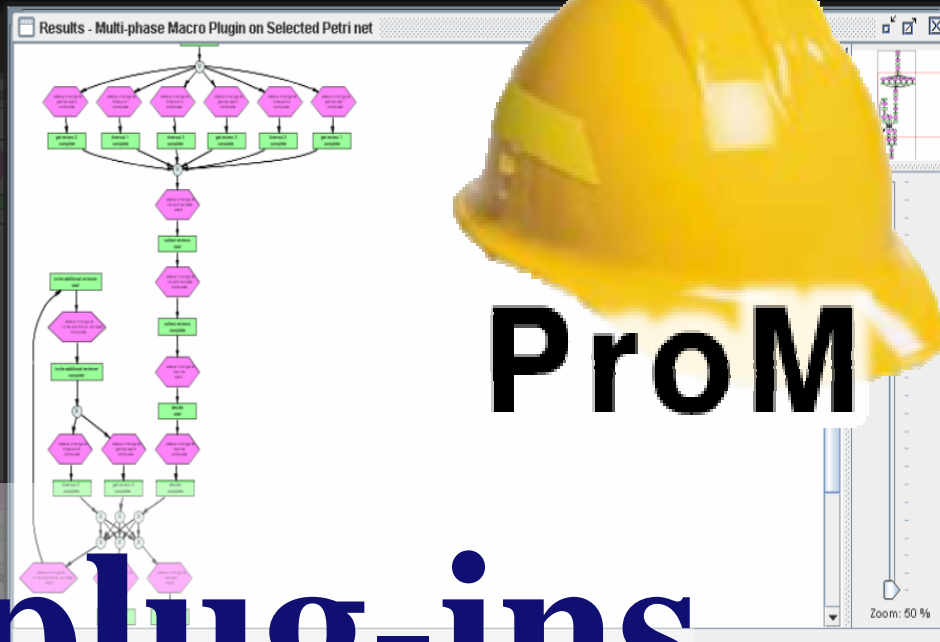
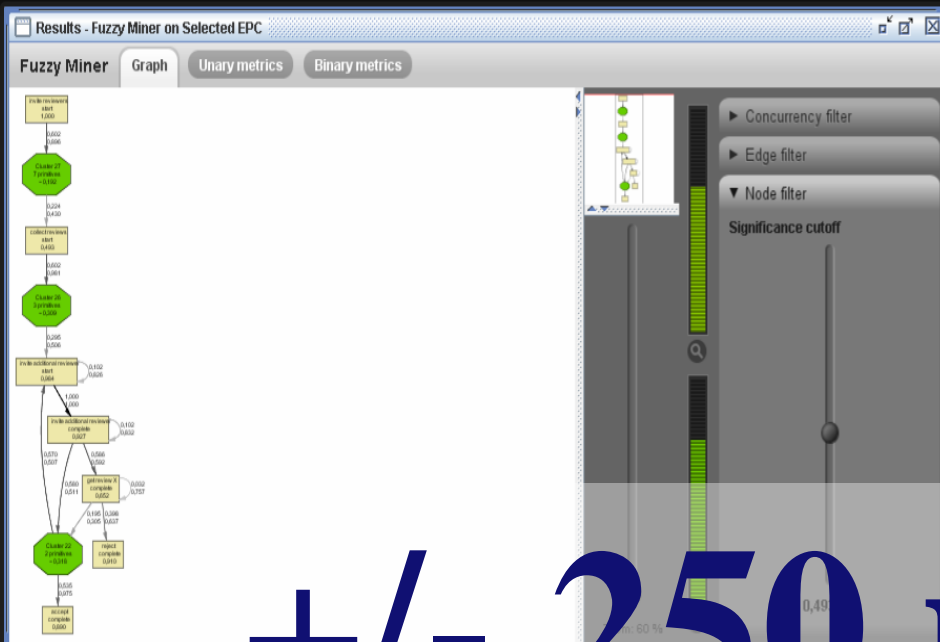
Transition - determine likeliho...

Conformance Checking



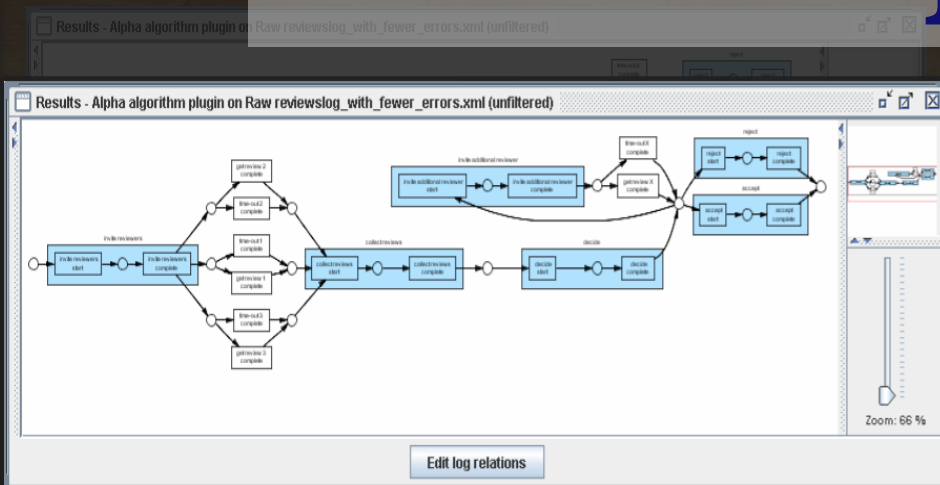


Exposé ...select the frame you want to bring forward



ProM

+/- 250 plug-ins



Process Discovery: The Basics



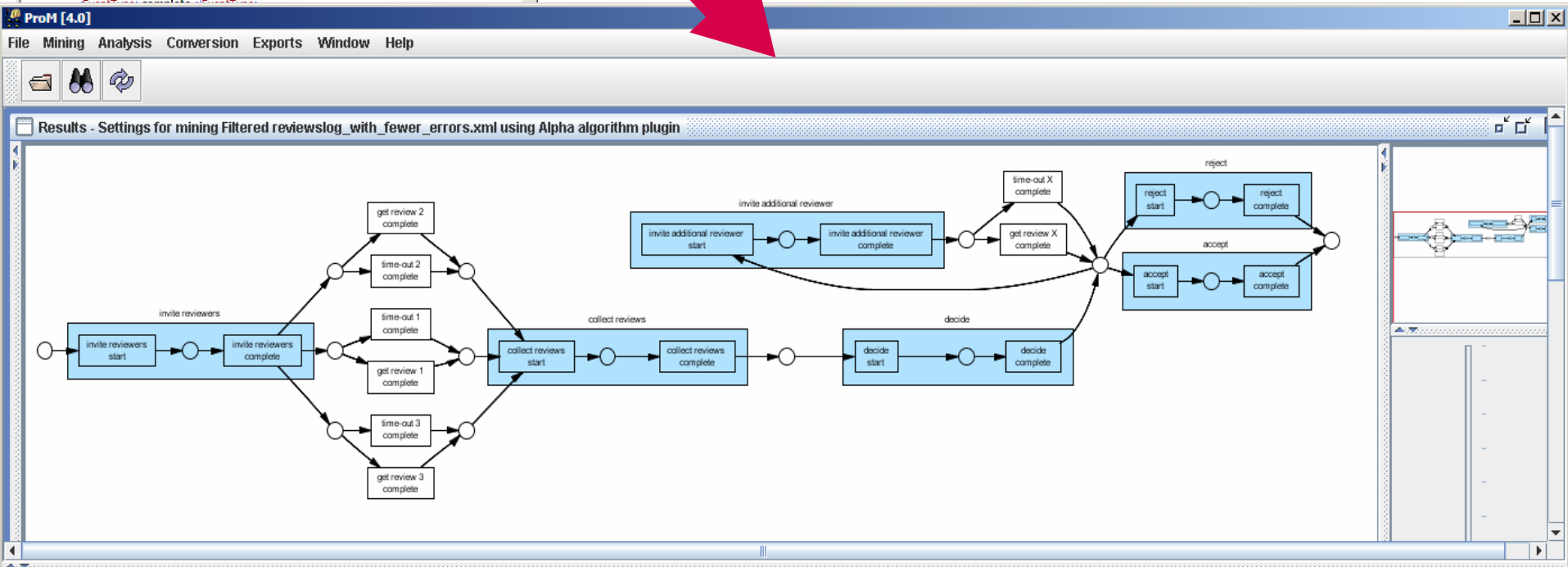
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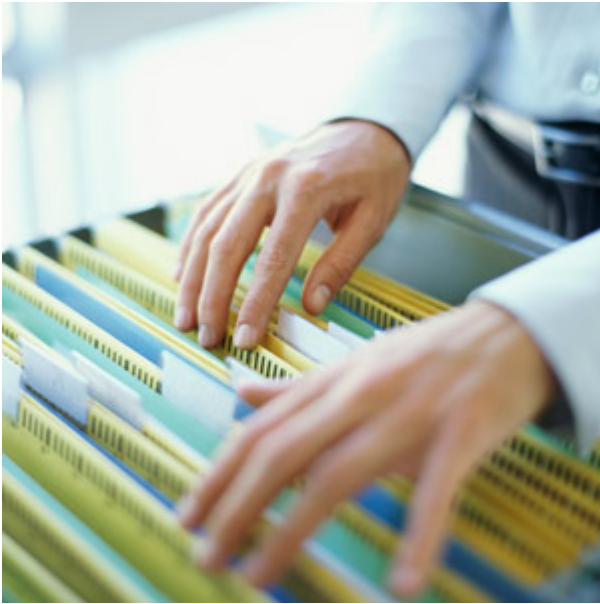
Where innovation starts

```
<Timestamp>2007-03-25T00:00:00.000+01:00</Timestamp>
<Originator>Mike</Originator>
</AuditTrailEntry>
- <AuditTrailEntry>
  <WorkflowModelElement>reject</WorkflowModelElement>
  <EventType>complete</EventType>
  <Timestamp>2007-03-30T00:00:00.000+01:00</Timestamp>
  <Originator>Mike</Originator>
  </AuditTrailEntry>
</ProcessInstance>
- <ProcessInstance id='52' description=''>
  - <AuditTrailEntry>
    <WorkflowModelElement>invite reviewers</WorkflowModelElement>
    <EventType>start</EventType>
    <Timestamp>2006-08-31T00:00:00.000+01:00</Timestamp>
    <Originator>Anne</Originator>
    </AuditTrailEntry>
  - <AuditTrailEntry>
    <WorkflowModelElement>invite reviewers</WorkflowModelElement>
    <EventType>complete</EventType>
    <Timestamp>2006-09-01T00:00:00.000+01:00</Timestamp>
    <Originator>Anne</Originator>
    </AuditTrailEntry>
  - <AuditTrailEntry>
    <Data>
      <Attribute name='result'>reject</Attribute>
    </Data>
    <WorkflowModelElement>get review 2</WorkflowModelElement>
    <EventType>complete</EventType>
    <Timestamp>2006-09-01T00:00:00.000+01:00</Timestamp>
    <Originator>Pete</Originator>
    </AuditTrailEntry>
  - <AuditTrailEntry>
    <Data>
      <Attribute name='result'>reject</Attribute>
    </Data>
    <WorkflowModelElement>get review 1</WorkflowModelElement>
```

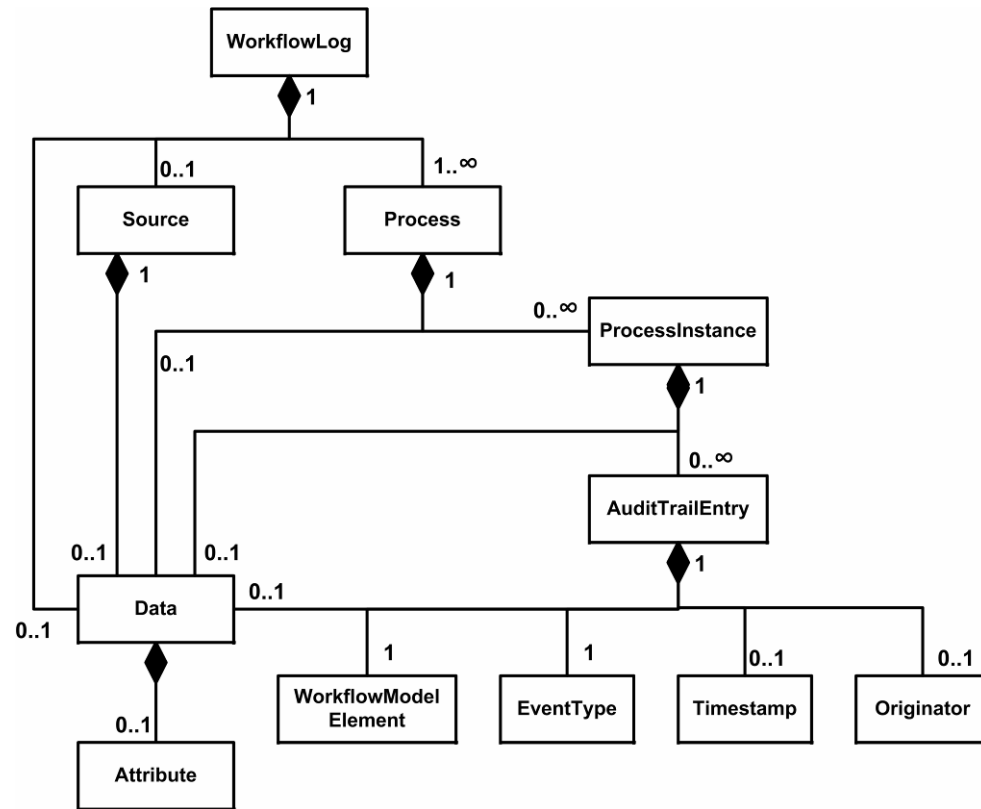
Alpha algorithm



Starting point: An event log



event logs, audit trails, databases, message logs, etc.



unified event log
(MXML)

Example log

- Minimal information in log: case id's and task id's.
- Additional information: event type, time, resources, and data.
- Sequences:
 - 1: ABCD
 - 2: ACBD
 - 3: ABCD
 - 4: ACBD
 - 5: EF
- So this log there are three possible sequences:
 - ABCD
 - ACBD
 - EF

```
case 1 : task A
case 2 : task A
case 3 : task A
case 3 : task B
case 1 : task B
case 1 : task C
case 2 : task C
case 4 : task A
case 2 : task B
case 2 : task D
case 5 : task E
case 4 : task C
case 1 : task D
case 3 : task C
case 3 : task D
case 4 : task B
case 5 : task F
case 4 : task D
```

$>, \rightarrow, ||, \#$ relations

- Direct succession: $x > y$ iff for some case x is directly followed by y .
- Causality: $x \rightarrow y$ iff $x > y$ and not $y > x$.
- Parallel: $x || y$ iff $x > y$ and $y > x$
- Choice: $x \# y$ iff not $x > y$ and not $y > x$.

case 1 : task A
case 2 : task A
case 3 : task A
case 3 : task B
case 1 : task B
case 1 : task C
case 2 : task C
case 4 : task A
case 2 : task B
case 2 : task D
case 5 : task E
case 4 : task C
case 1 : task D
case 3 : task C
case 3 : task D
case 4 : task B
case 5 : task F
case 4 : task D



ABCD
ACBD
EF

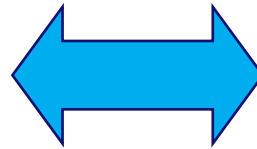
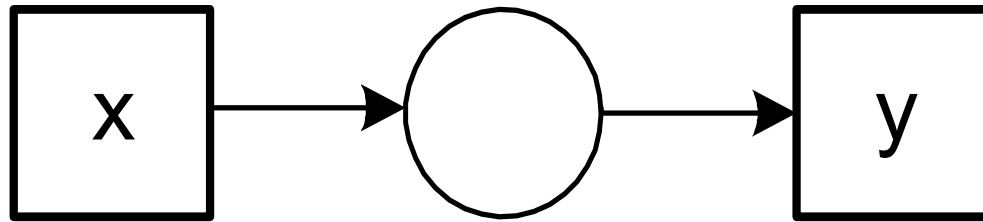


$A > B$
 $A > C$
 $B > C$
 $B > D$
 $C > B$
 $C > D$
 $E > F$

$A \rightarrow B$
 $A \rightarrow C$
 $B \rightarrow D$
 $C \rightarrow D$
 $E \rightarrow F$

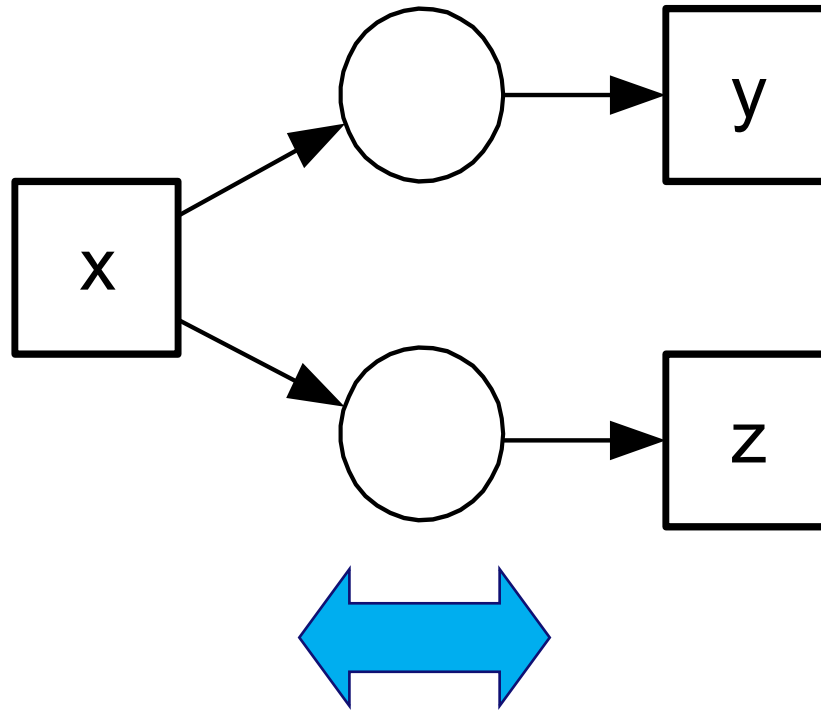
$B || C$
 $C || B$

Basic idea (1)



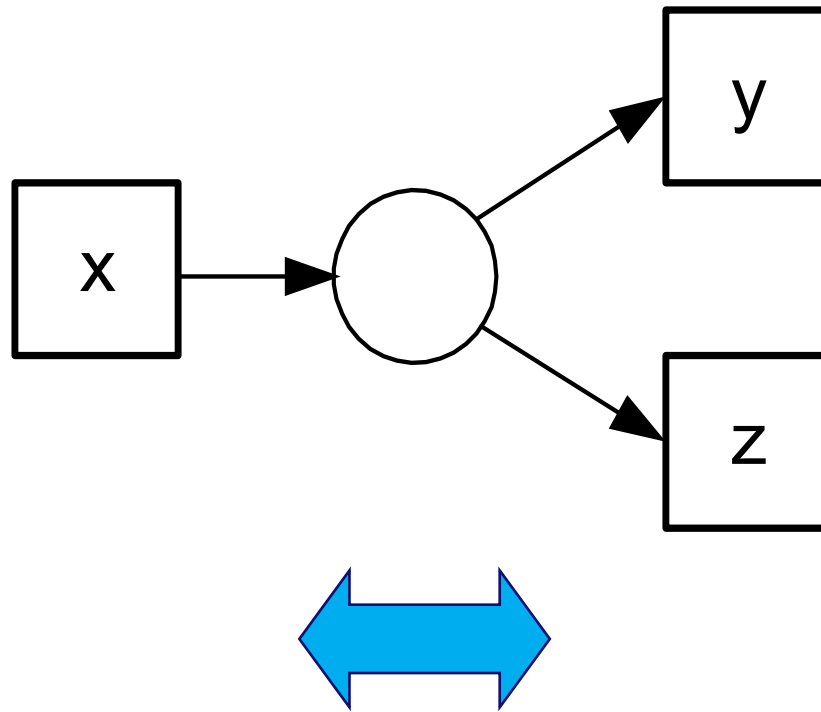
$x \rightarrow y$

Basic idea (2)



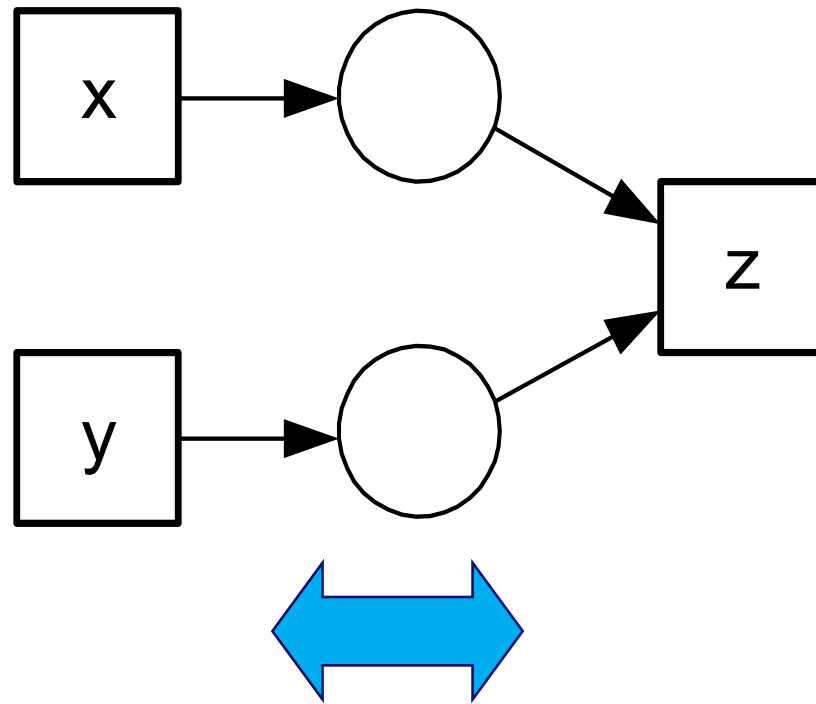
$x \rightarrow y$, $x \rightarrow z$, and $y \parallel z$

Basic idea (3)



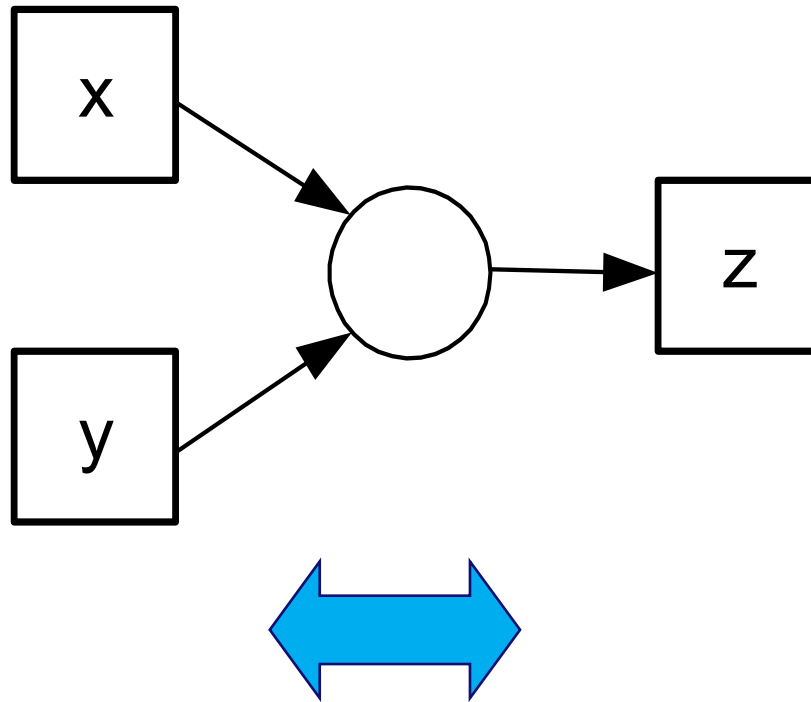
$x \rightarrow y$, $x \rightarrow z$, and $y \# z$

Basic idea (4)



$x \rightarrow z$, $y \rightarrow z$, and $x \parallel y$

Basic idea (5)



$x \rightarrow z$, $y \rightarrow z$, and $x \# y$

It is not that simple: Basic alpha algorithm

Let W be a workflow log over T . $\alpha(W)$ is defined as follows.

1. $T_W = \{ t \in T \mid \exists_{\sigma \in W} t \in \sigma \},$
2. $T_I = \{ t \in T \mid \exists_{\sigma \in W} t = \text{first}(\sigma) \},$
3. $T_O = \{ t \in T \mid \exists_{\sigma \in W} t = \text{last}(\sigma) \},$
4. $X_W = \{ (A,B) \mid A \subseteq T_W \wedge A \neq \emptyset \wedge B \subseteq T_W \wedge B \neq \emptyset \wedge \forall_{a \in A} \forall_{b \in B} a \rightarrow_W b \wedge \forall_{a_1, a_2 \in A} a_1 \#_W a_2 \wedge \forall_{b_1, b_2 \in B} b_1 \#_W b_2 \},$
5. $Y_W = \{ (A,B) \in X \mid \forall_{(A',B') \in X} A \subseteq A' \wedge B \subseteq B' \Rightarrow (A,B) = (A',B') \},$
6. $P_W = \{ p_{(A,B)} \mid (A,B) \in Y_W \} \cup \{ i_W, o_W \},$
7. $F_W = \{ (a, p_{(A,B)}) \mid (A,B) \in Y_W \wedge a \in A \} \cup \{ (p_{(A,B)}, b) \mid (A,B) \in Y_W \wedge b \in B \} \cup \{ (i_W, t) \mid t \in T_I \} \cup \{ (t, o_W) \mid t \in T_O \},$ and
8. $\alpha(W) = (P_W, T_W, F_W).$

Example revisited

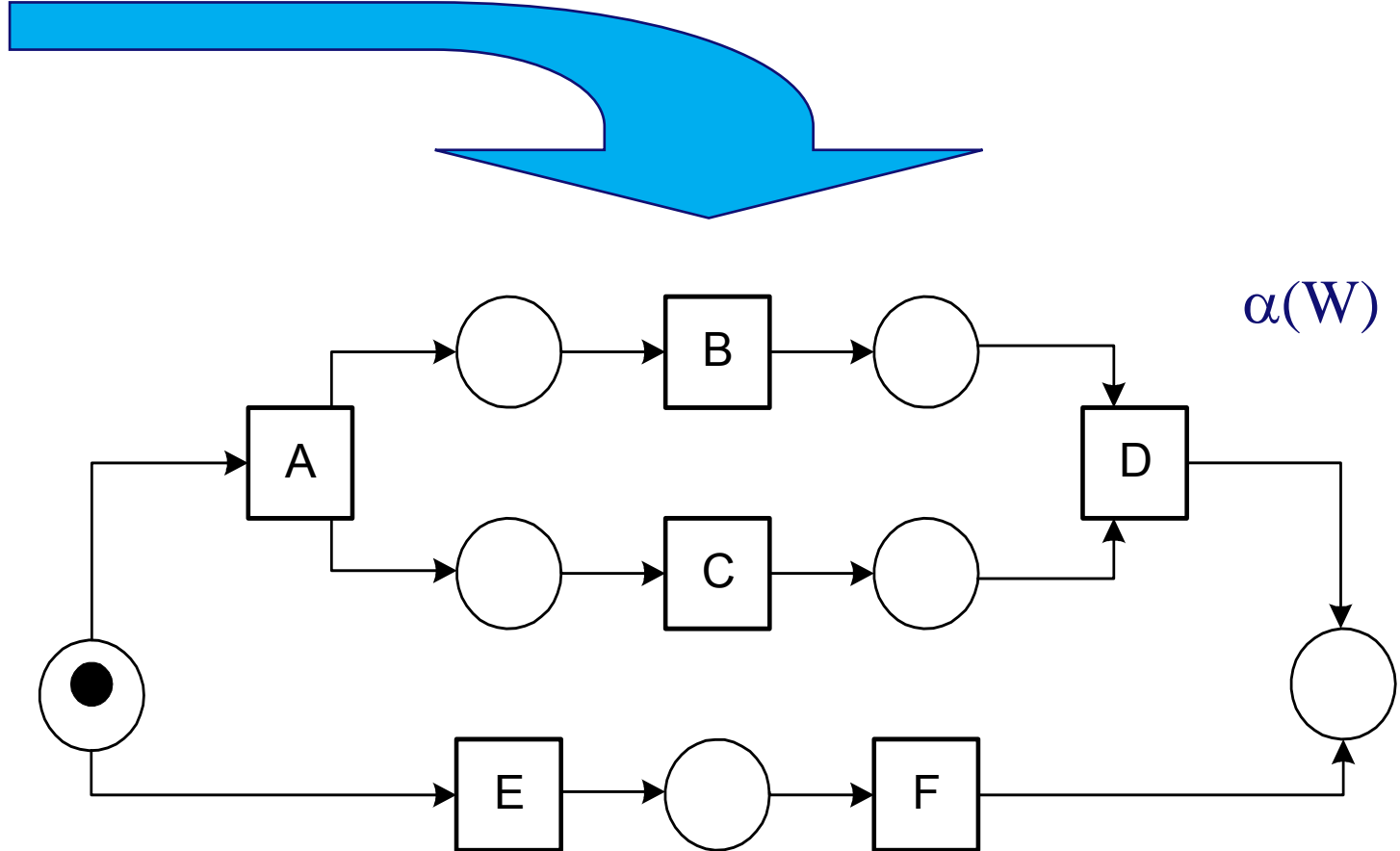
W:

case 1 : task A
case 2 : task A
case 3 : task A
case 3 : task B
case 1 : task B
case 1 : task C
case 2 : task C
case 4 : task A
case 2 : task B
case 2 : task D
case 5 : task E
case 4 : task C
case 1 : task D
case 3 : task C
case 3 : task D
case 4 : task B
case 5 : task F
case 4 : task D

A>B
A>C
B>C
B>D
C>B
C>D
E>F

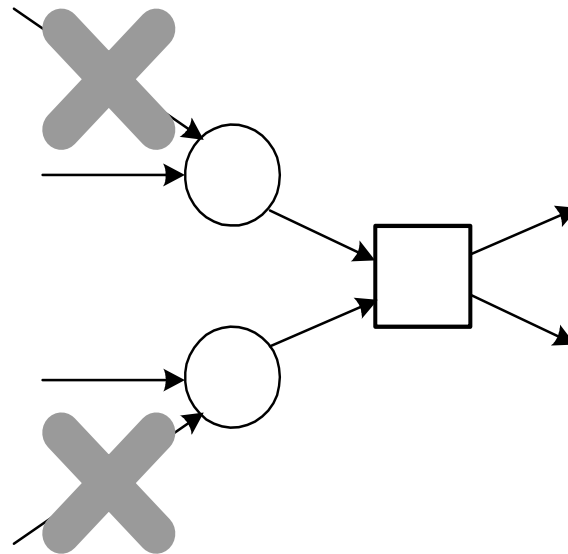
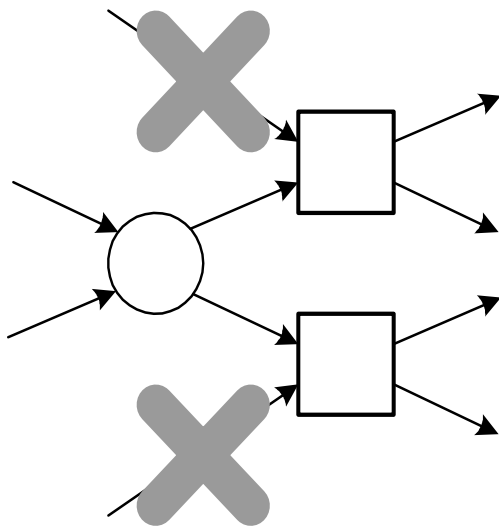
A→B
A→C
B→D
C→D
E→F

B||C
C||B



Properties of the Alpha algorithm

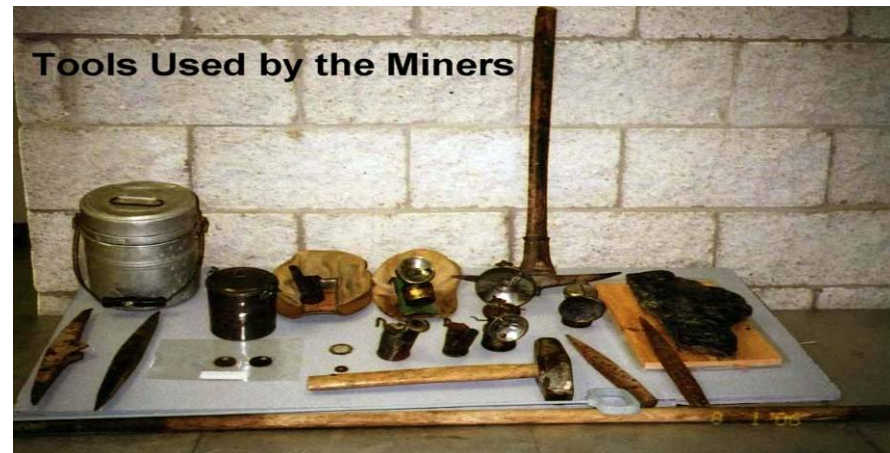
- If log is complete with respect to relation $>$, it can be used to mine any SWF-net!
- *Structured Workflow Nets (SWF-nets)* have no implicit places and the following two constructs cannot be used:



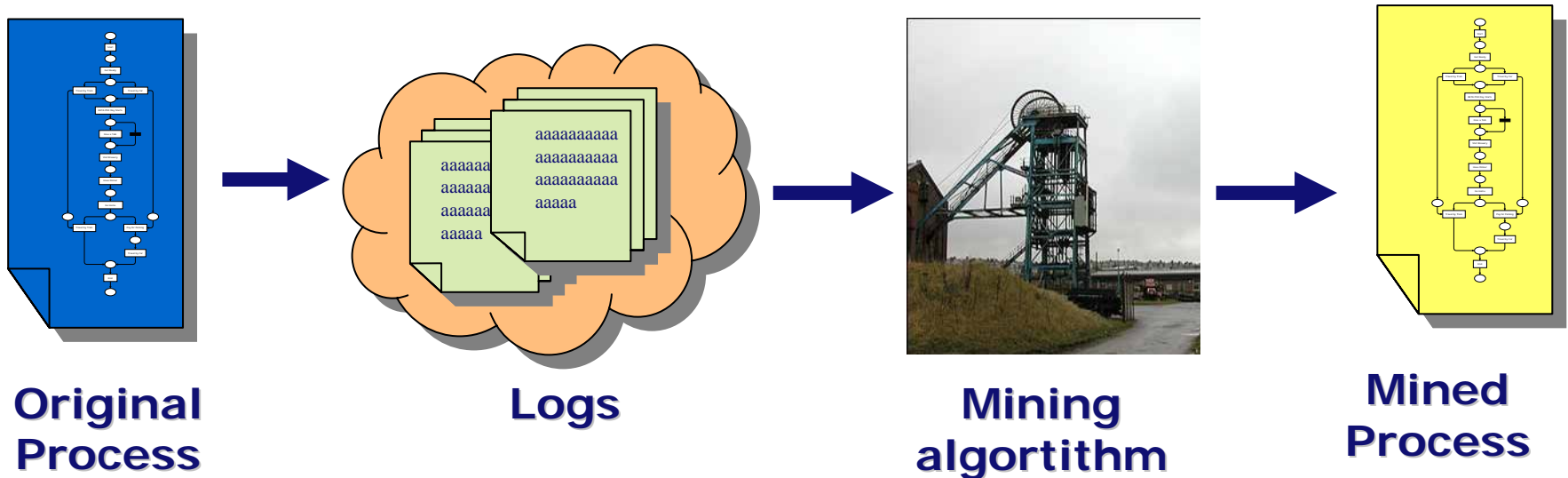
(Short loops require some refinement but not a problem.)

Alpha algorithm

- Mainly of theoretical interest!
- Too simple to be applicable to real-life logs.
- Does not address issues such as noise, etc.
- Should NOT be taken as a benchmark.
- However, the algorithm reveals:
 - basic process mining ideas and concepts in 8 lines,
 - theoretical limits of process mining.



Basic test for any mining algorithm: Rediscovery



Can the mined process generate all the behavior in the log?

How close is the behavior of the mined process to the original one?

Controlled choices cannot be rediscovered (and in many cases this is good!)

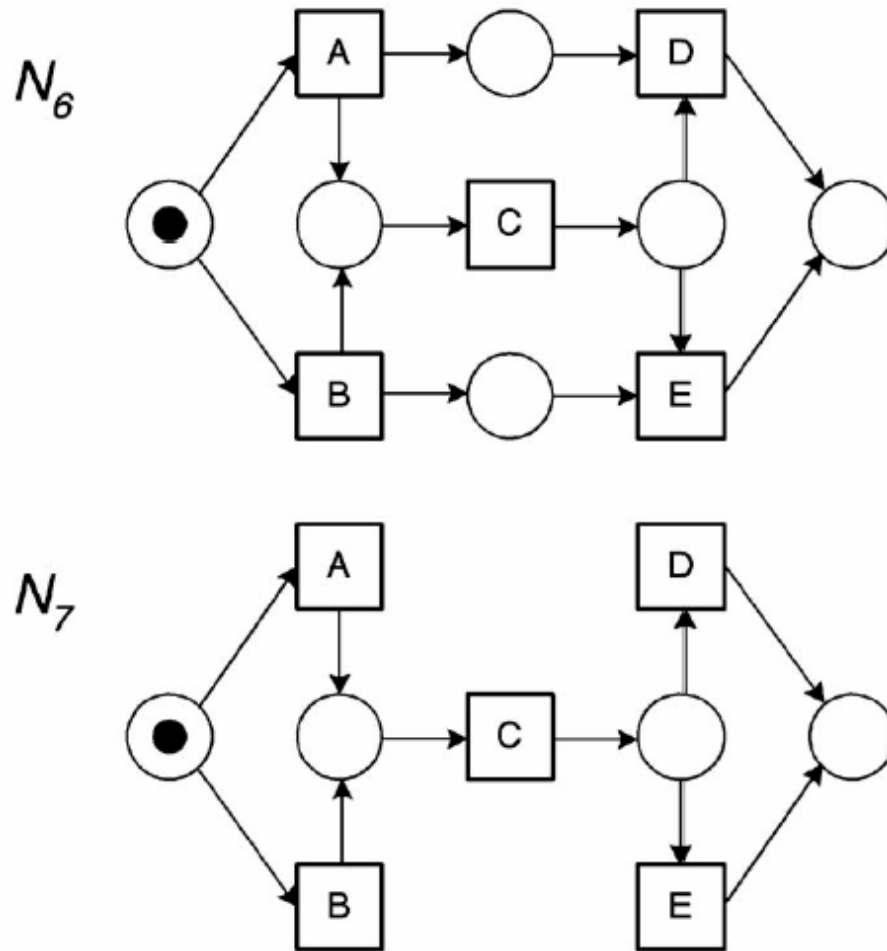


Fig. 7. The nonfree-choice WF-net N_6 cannot be rediscovered by the α algorithm.

Log only contains information about behavior and not structure

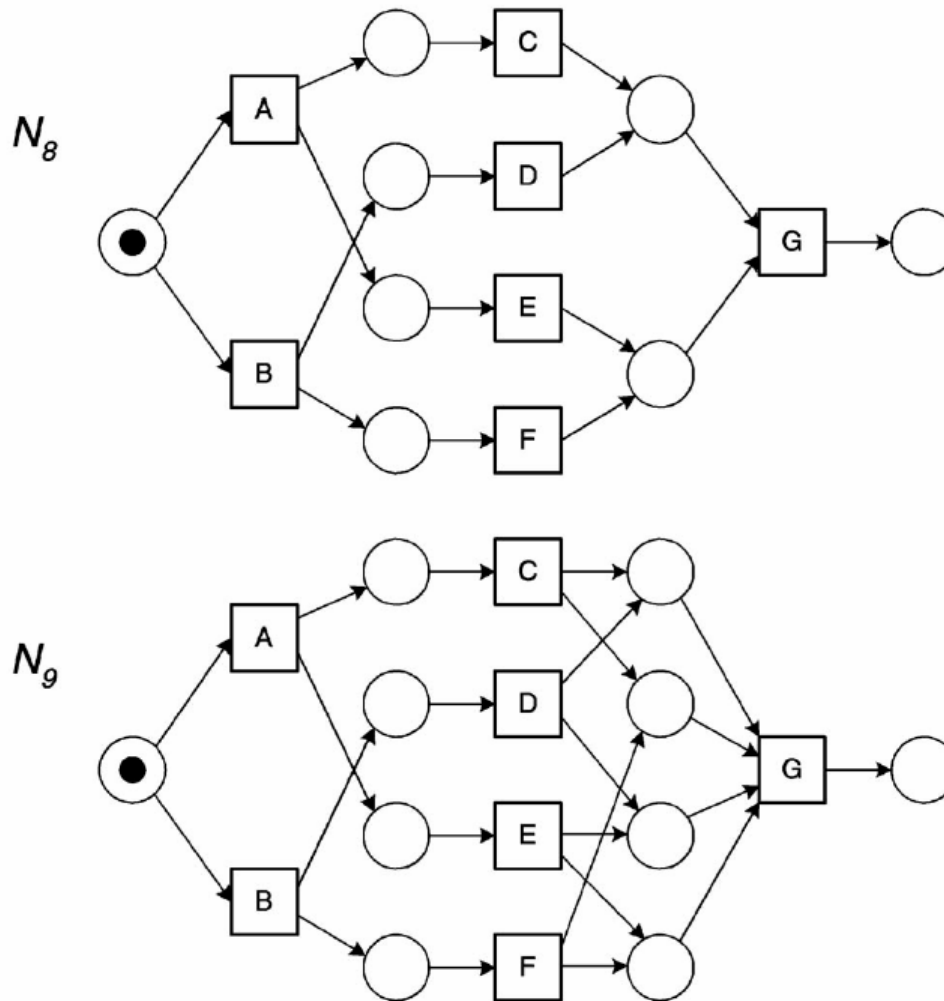


Fig. 8. WF-net N_8 cannot be rediscovered by the α algorithm. Nevertheless, α returns a WF-net which is behavioral equivalent.

Completeness notion may be too crude in some cases

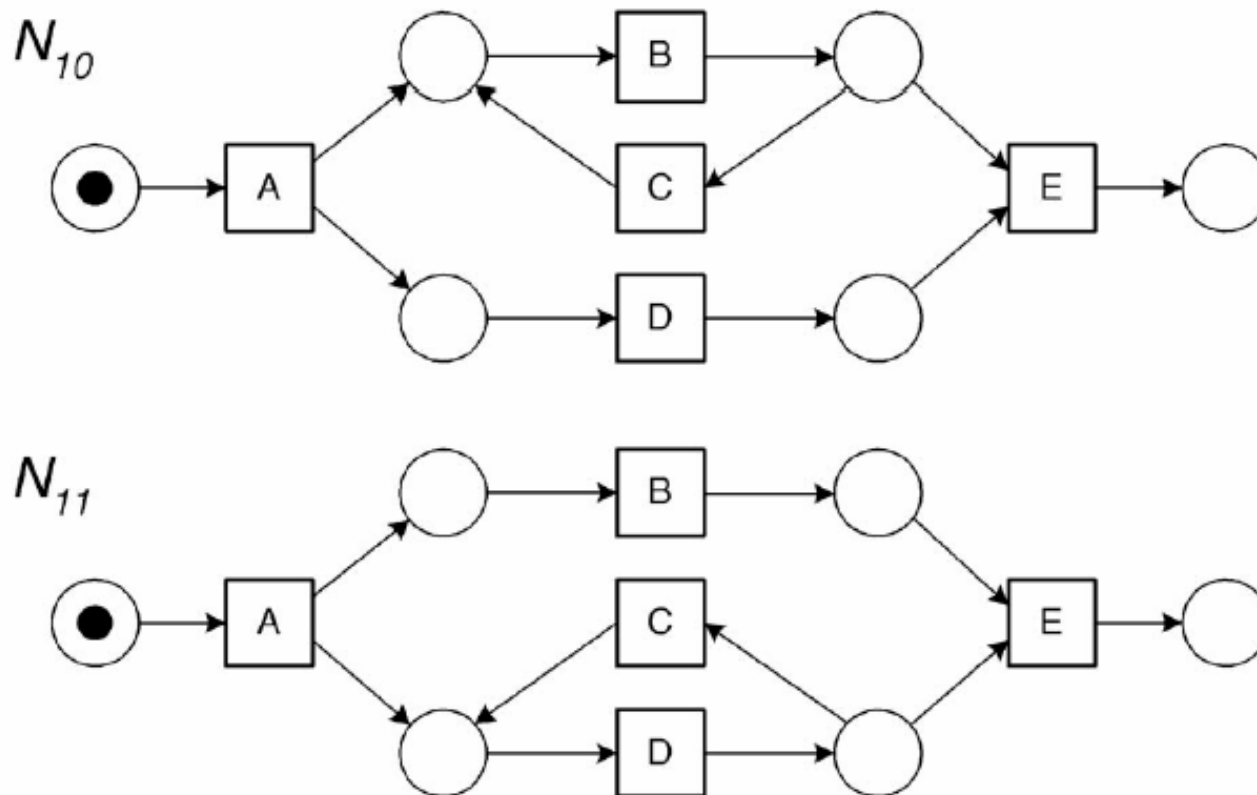


Fig. 9. Although both WF-nets are not behavioral equivalent they are identical with respect to $>$.

Another example of behaviorally equivalent SWF-nets

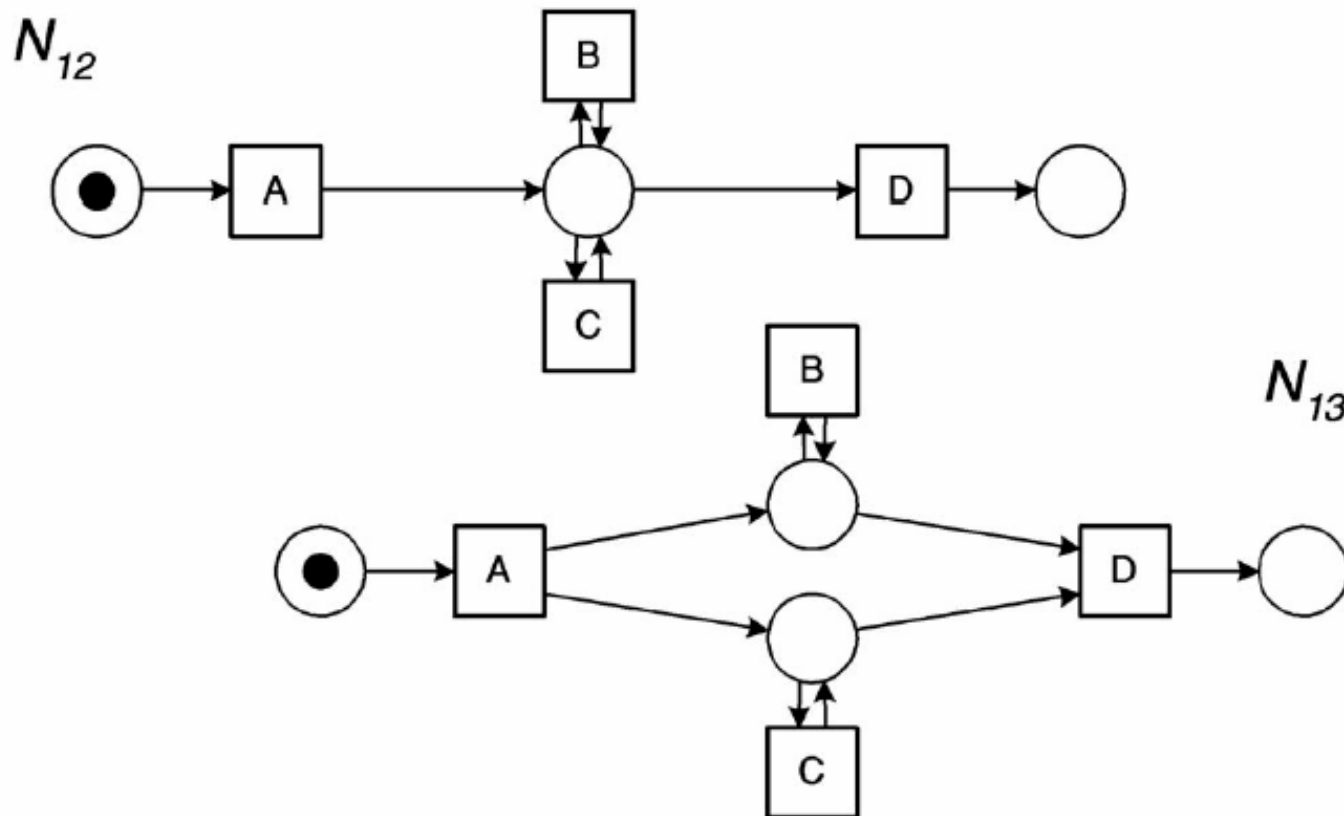
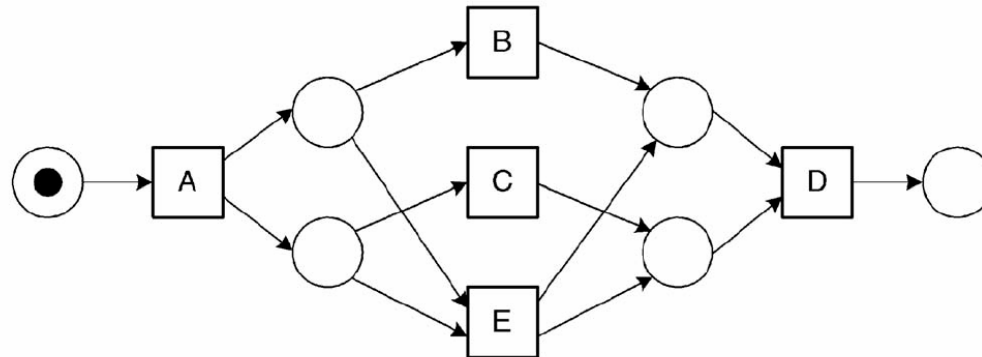
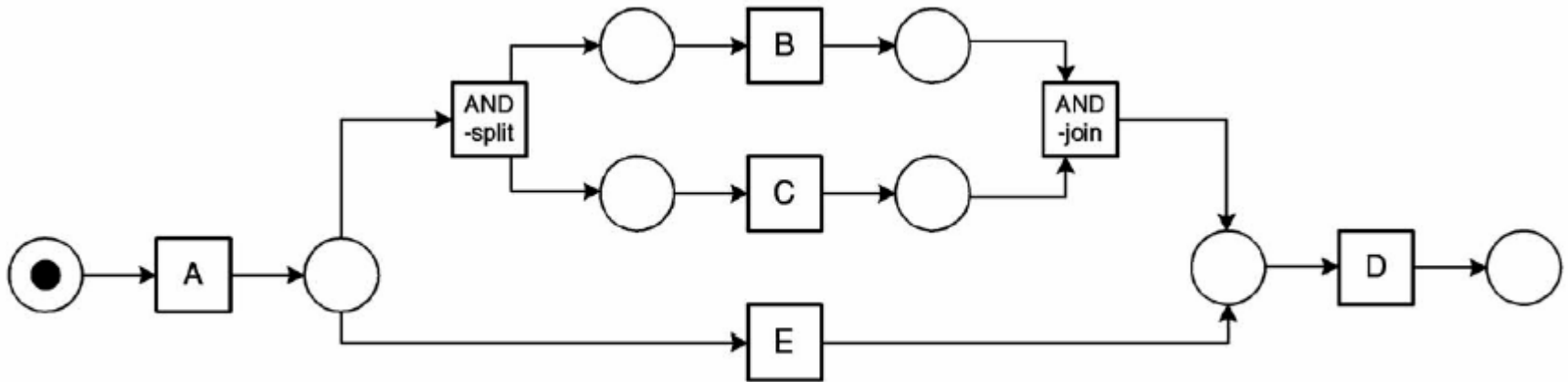
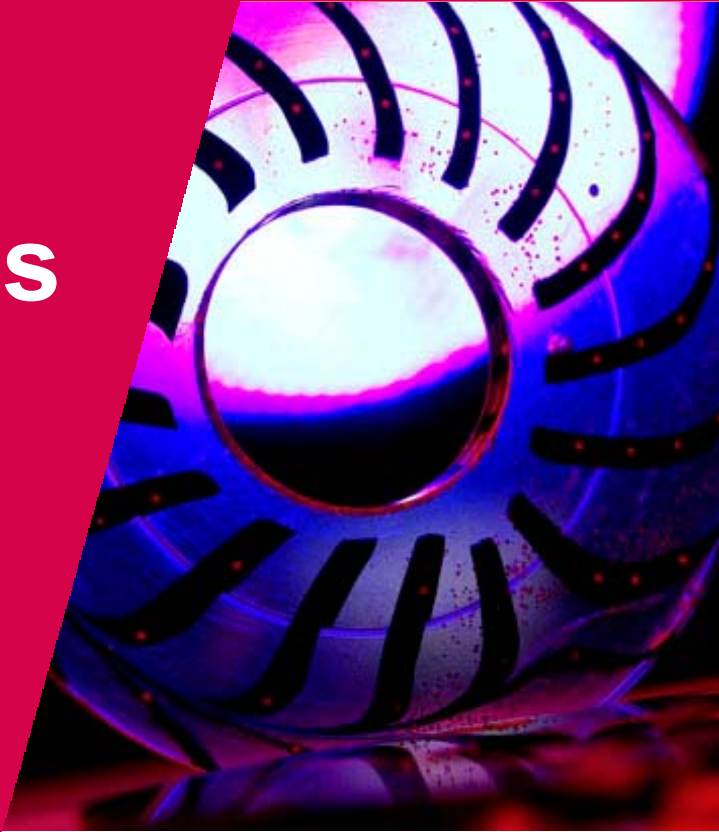


Fig. 10. Both SWF-nets are behavioral equivalent and, therefore, any algorithm will be unable to distinguish N_{12} from N_{13} (assuming a notion of completeness based on $>$).

Silent steps (and duplicate steps) cannot be discovered



Other Process Discovery Techniques



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Where innovation starts

Overview of process discovery techniques

- **Classical techniques (e.g., learning state machines and the theory of regions): cannot handle concurrency and/or do not generalize (i.e., if it did not happen, it cannot happen).**
- **Algorithmic techniques**
 - Alpha miner
 - Alpha+, Alpha++, Alpha#
 - Heuristic miner
 - Multi phase miner
 - ...
- **Genetic process mining**
- **Region-based process mining**
 - State-based regions
 - Language based regions



Multi-Phase Miner

(Boudewijn van Dongen et al.)

Two phases:

- 1) Create a visual description of each instance, without choices and loops (cf. runs or occurrence nets).
 - Comprehensive representation
 - Ideal for performance analysis (cf. ARIS PPM)
- 2) Aggregate multiple instances to one process model.
 - Only causal relations between tasks are required

Properties:

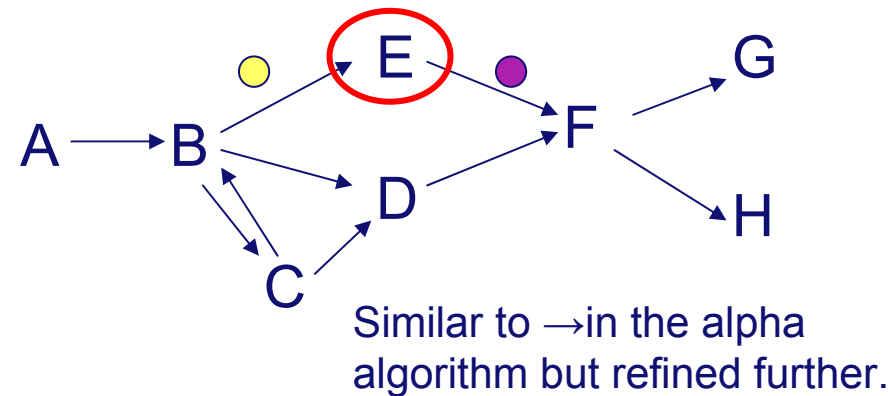
- More robust and multi-lingual (cf. EPCs).
- Possibility of inspect instances

Step 1: Create instance graphs

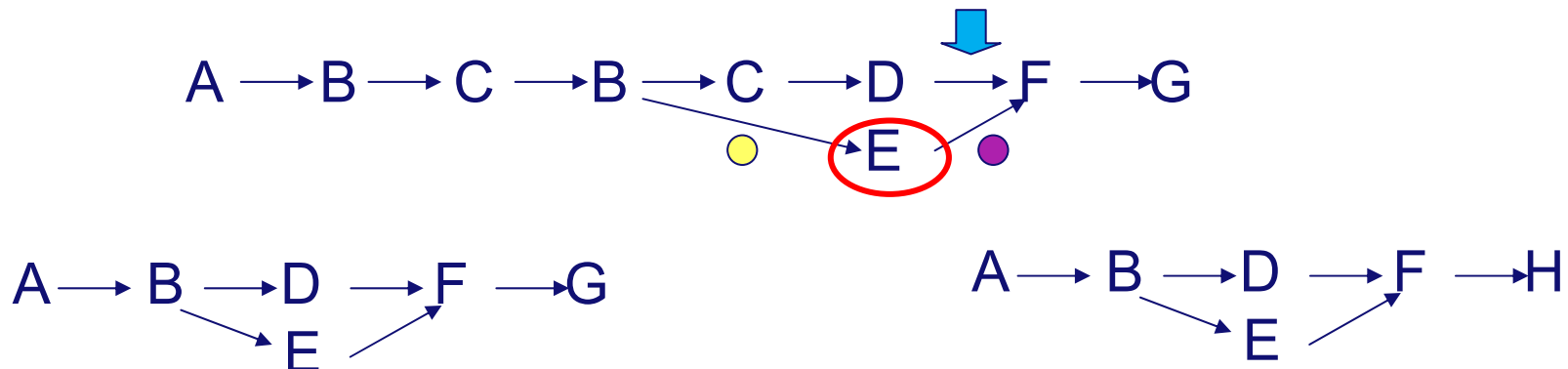
Log file:

- A, B, C, B, C, D, **E**, F, G
- A, B, E, D, F, G
- A, B, D, E, F, H

Causal relations:

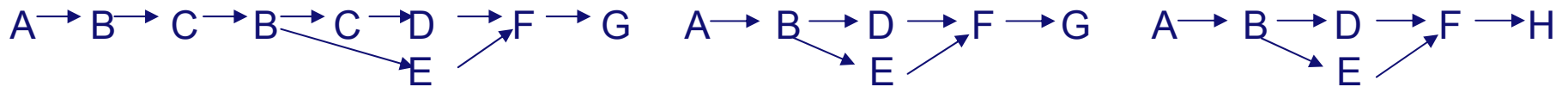


For each entry in every instance, find the closest causal predecessor and successor, and build instance graphs

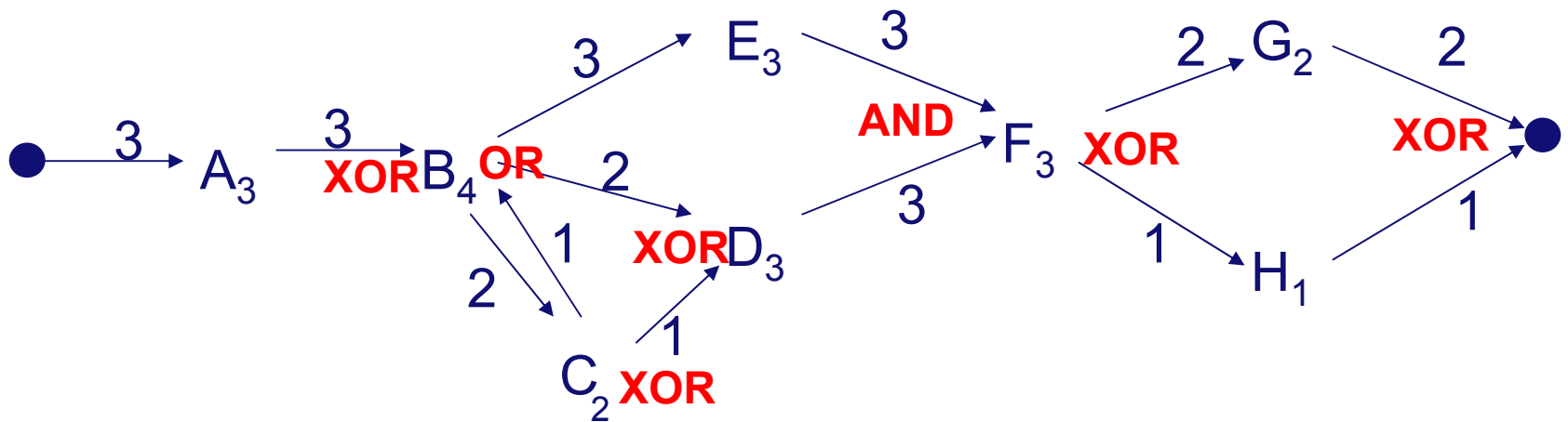


Step 2: Aggregate instance graphs

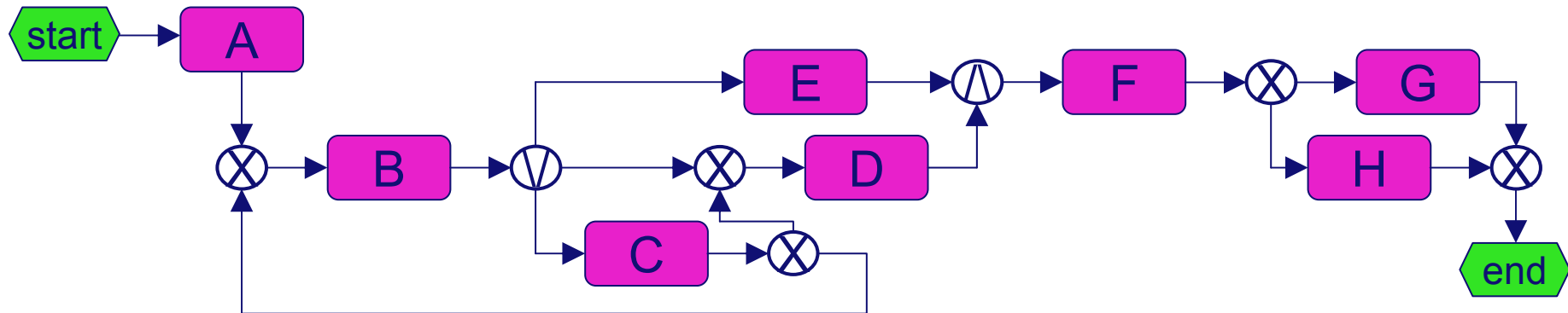
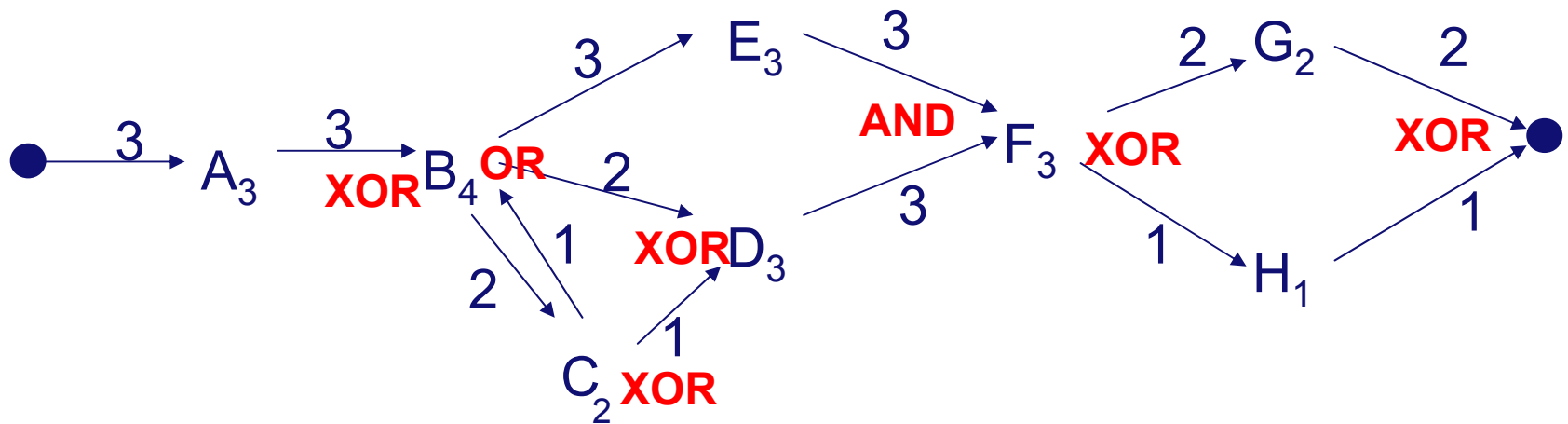
Three instance graphs:



Aggregated instances:



Representation as an EPC



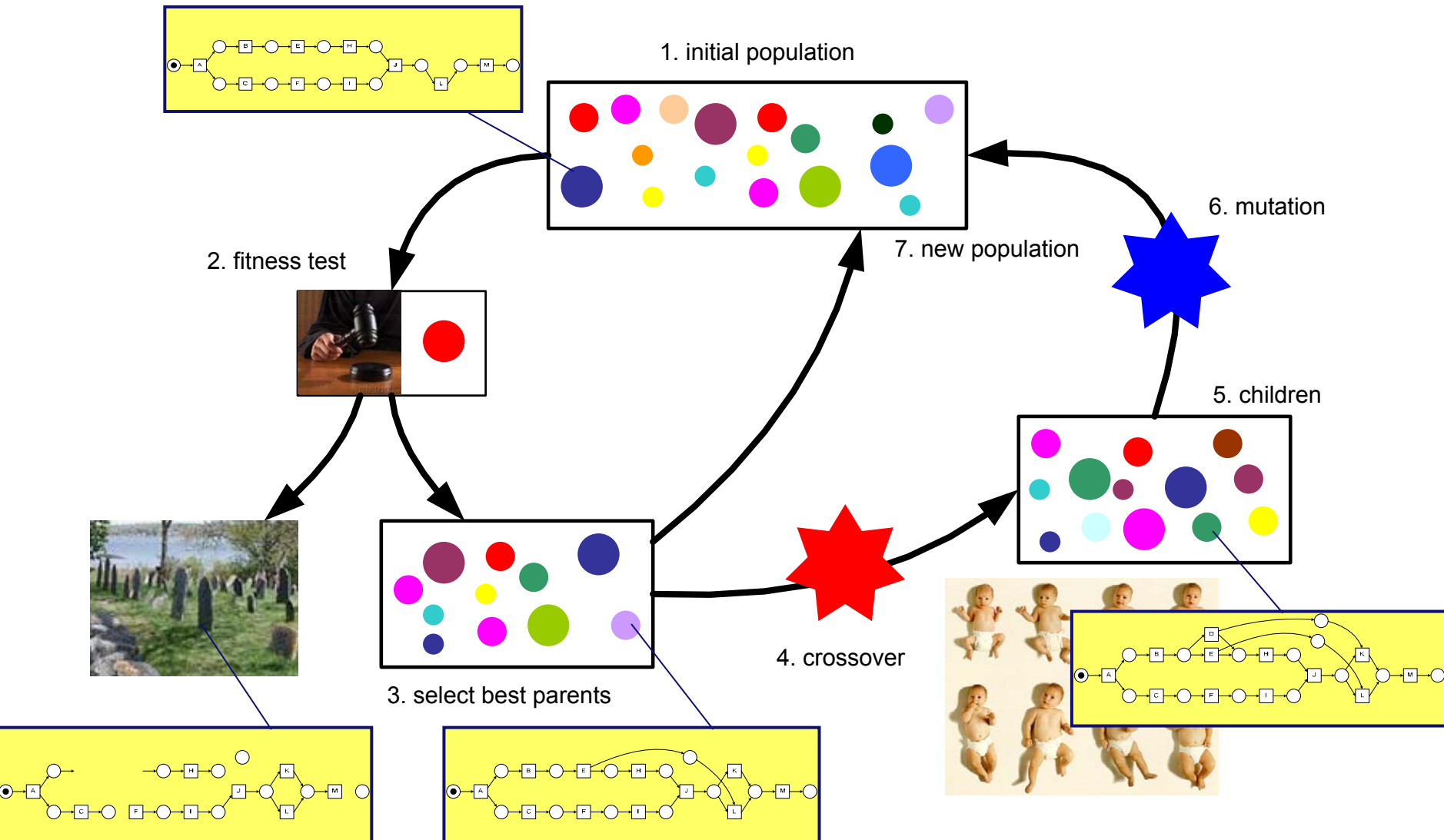
Any notation with OR-splits and OR-joins can be used, e.g., YAWL, BPMN, etc.

Properties of Multi-phase miner

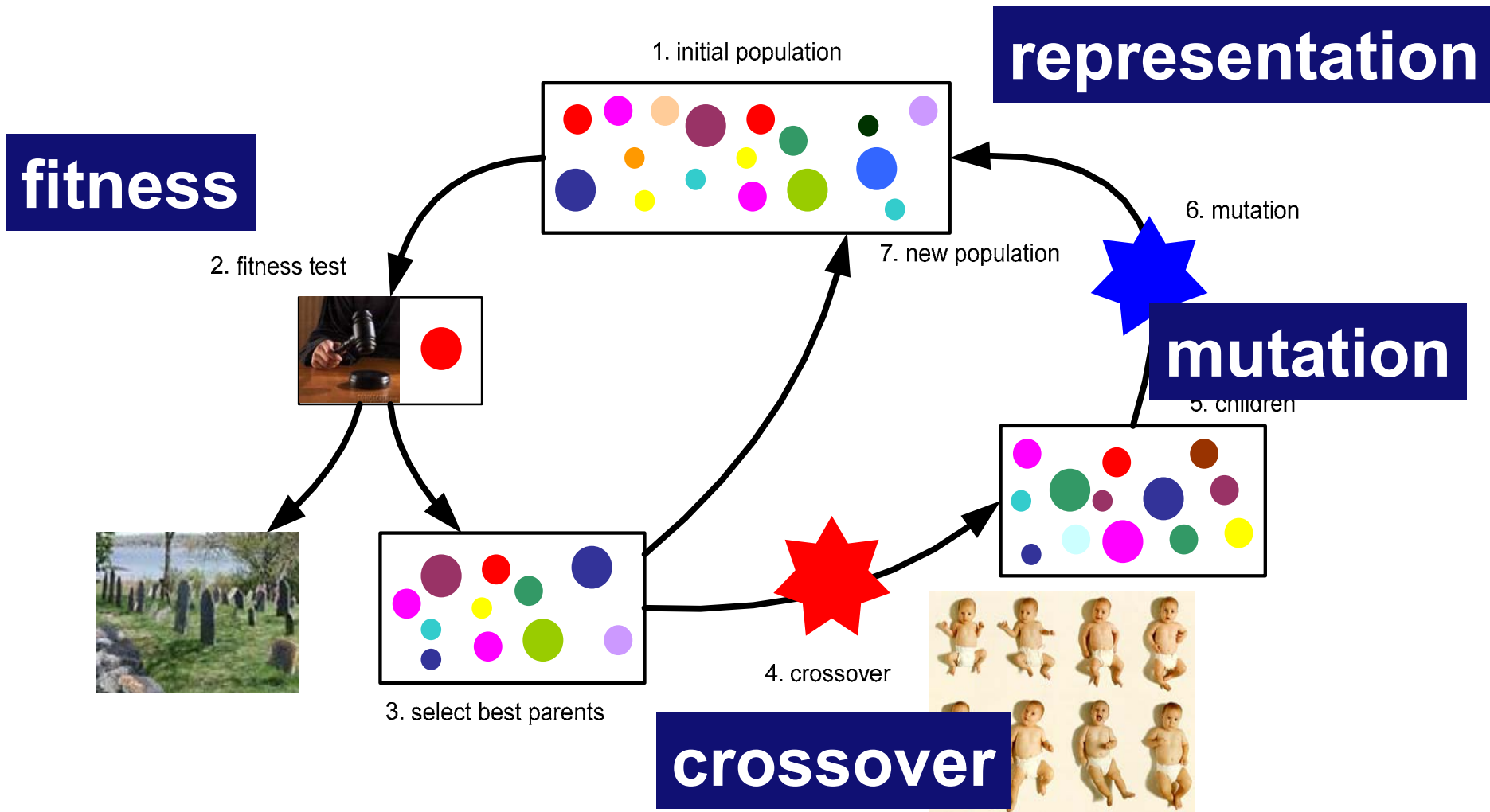
- Always a fitness of 1, i.e., all traces in the logs may be reproduced (both potentially also many more).
- Very robust and fast, but tends to overgeneralize.
- Any subset of traces produces a meaningful result (event a single instance) that can be used for visualization purposes.
- No special provisions for noise or infrequent behavior.

Genetic Mining

(Ana Karla Alves de Medeiros et al.)

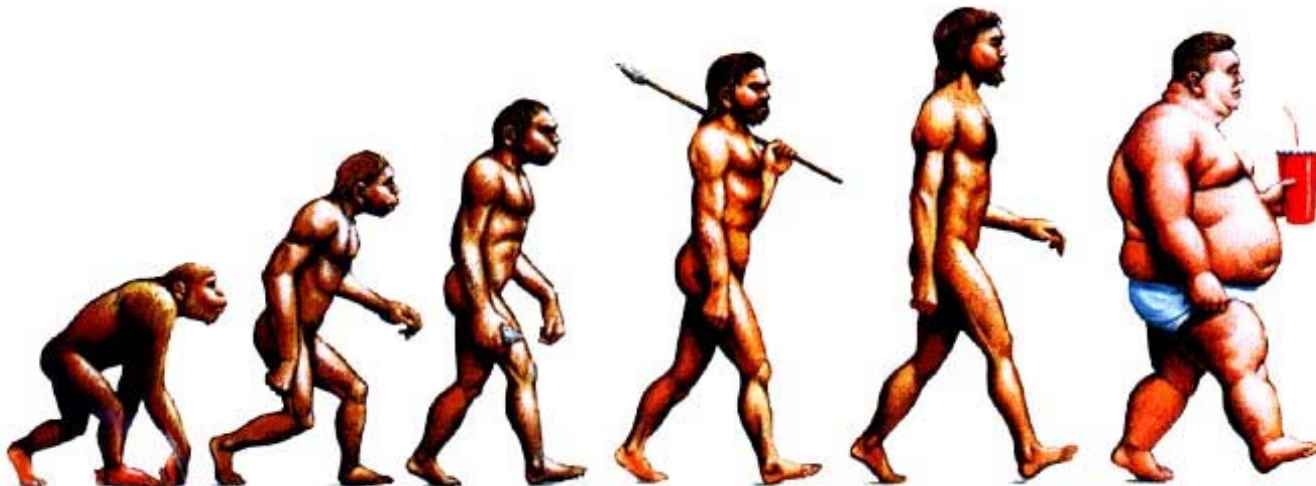


Design choices



Properties of Genetic Mining

- Requires a lot of computing power.
- Can deal with noise, infrequent behavior, duplicate tasks, invisible tasks, etc.
- Allows for incremental improvement and combinations with other approaches (heuristics post-optimization, etc.).

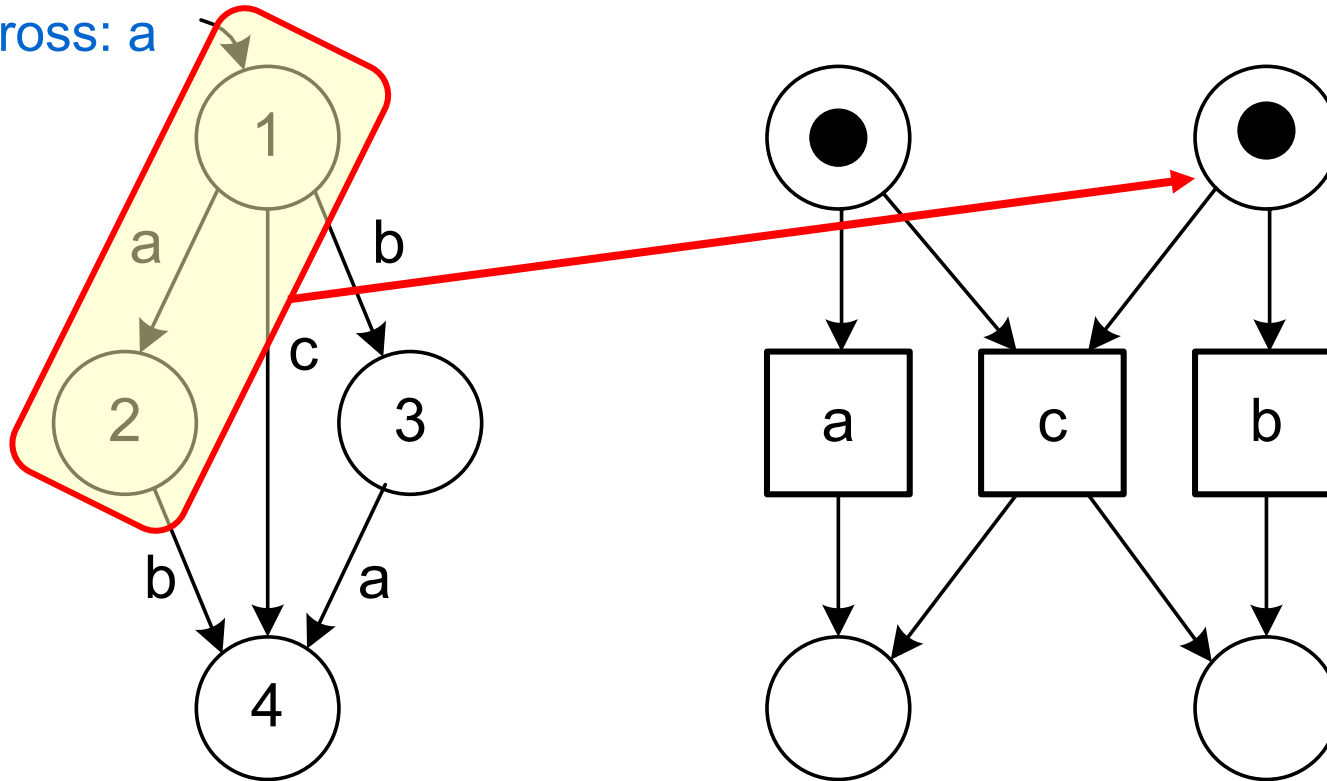


Region-Based Approaches

- **Classical synthesis approaches to translate "behavior" into "models":**
 - State-based regions
 - Language-based regions
- **Synthesis \neq process mining!**
- **Common issues:**
 - Translating logs into transition systems (for state-based regions).
 - Overfitting.
 - Performance of algorithms and complexity of result.

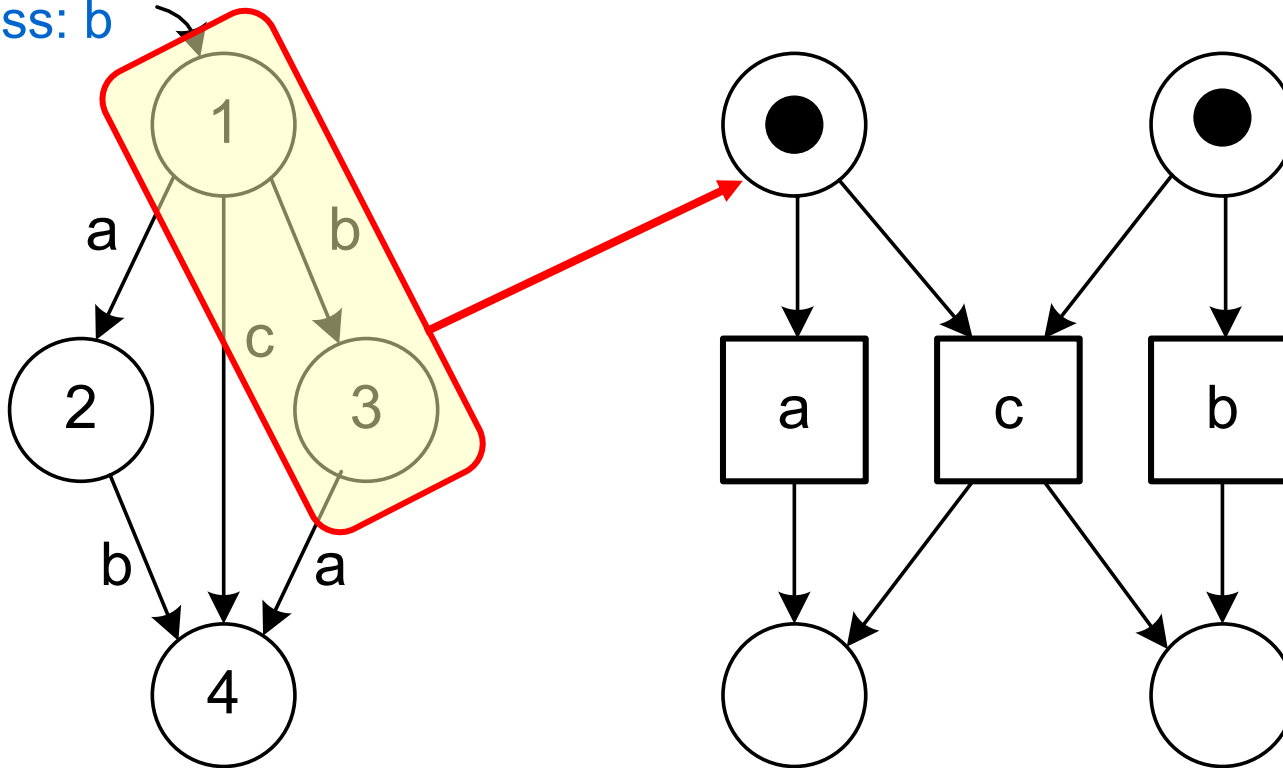
State-based regions

enter: -
exit: b,c
do not cross: a



Second region

enter: -
exit: a,c
do not cross: b

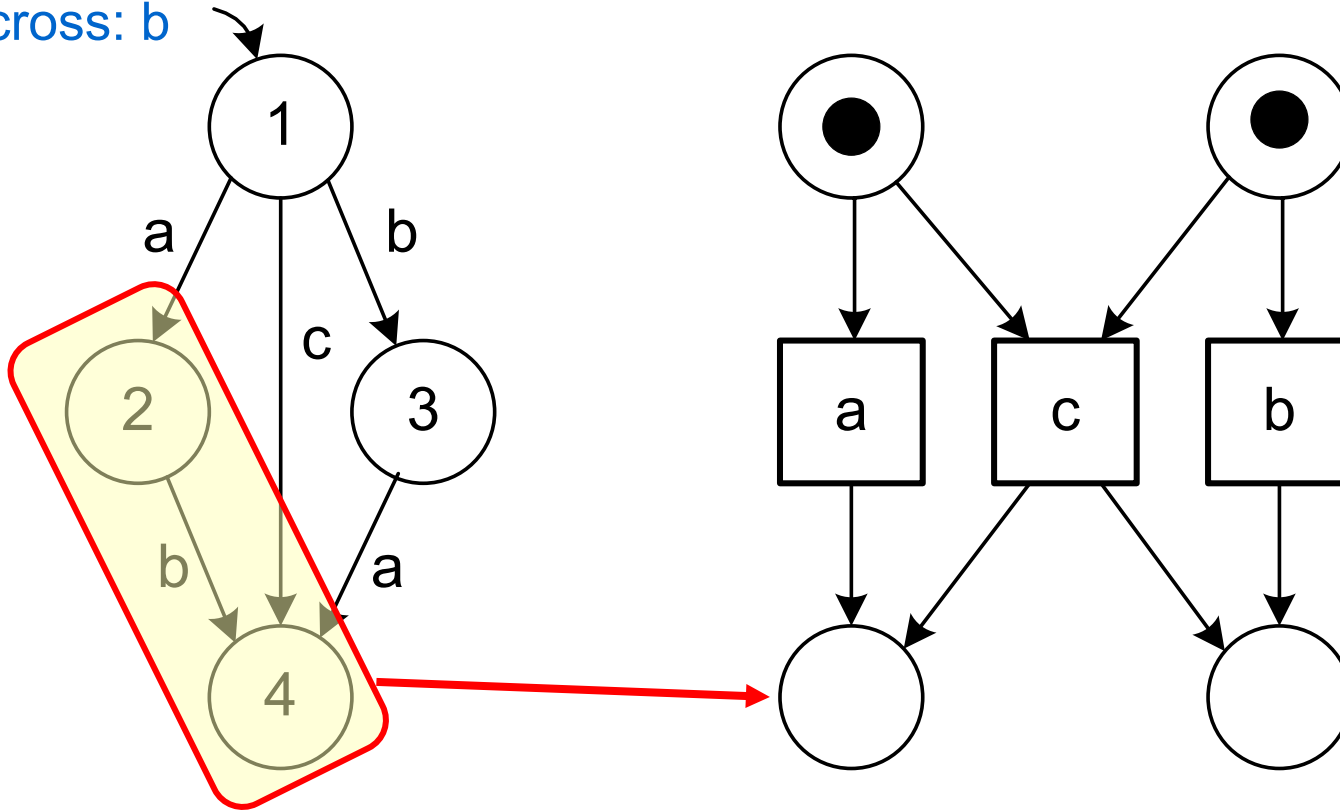


Third region

enter: a,c

exit: -

do not cross: b

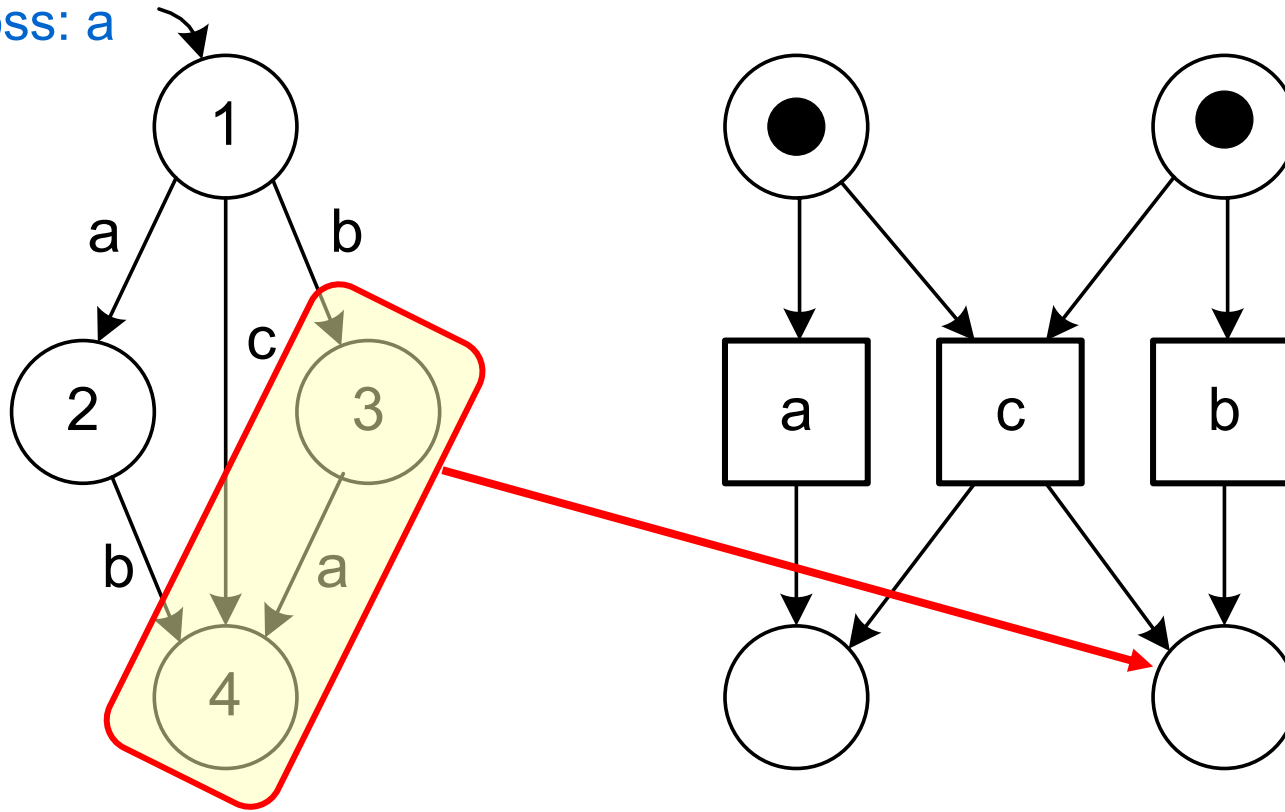


Fourth region

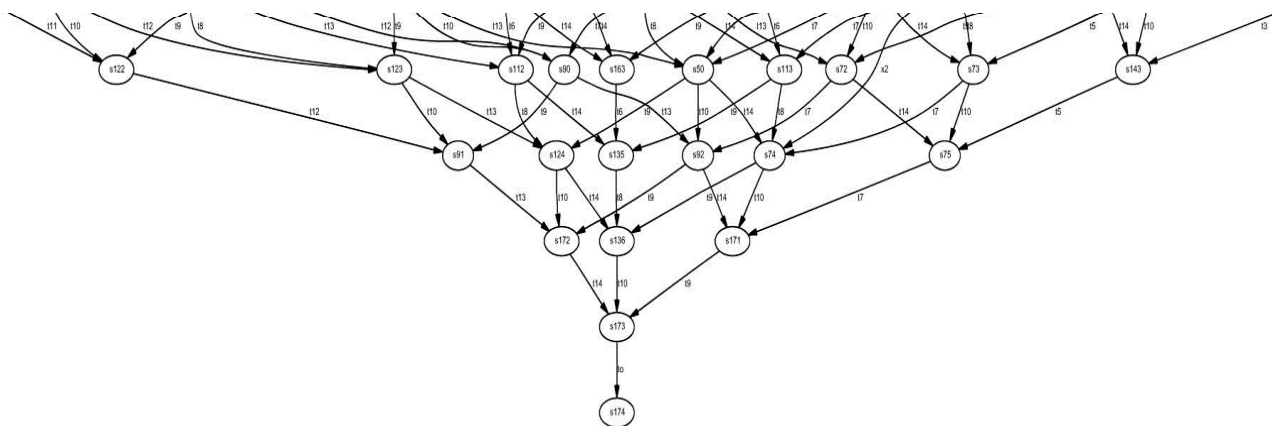
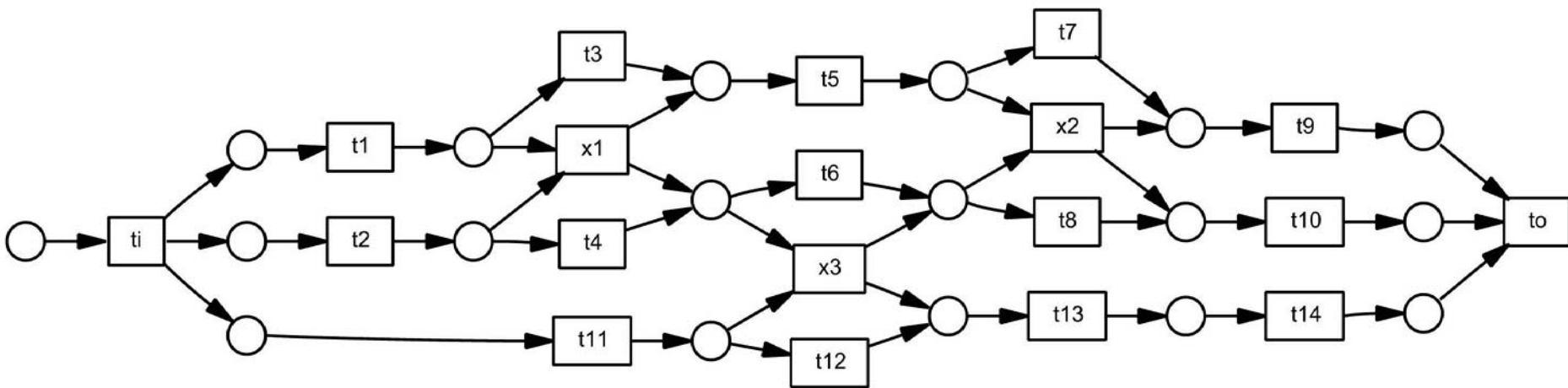
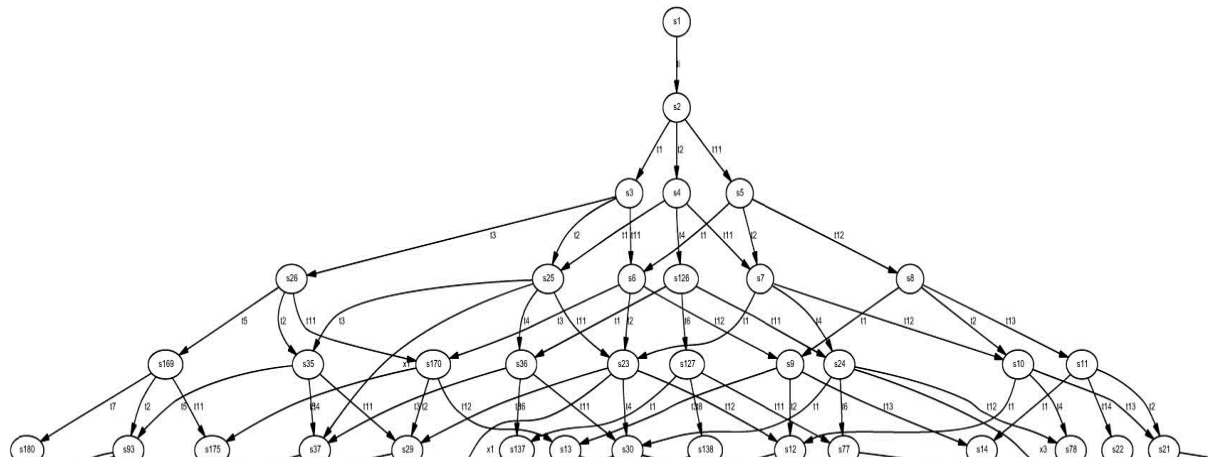
enter: b,c

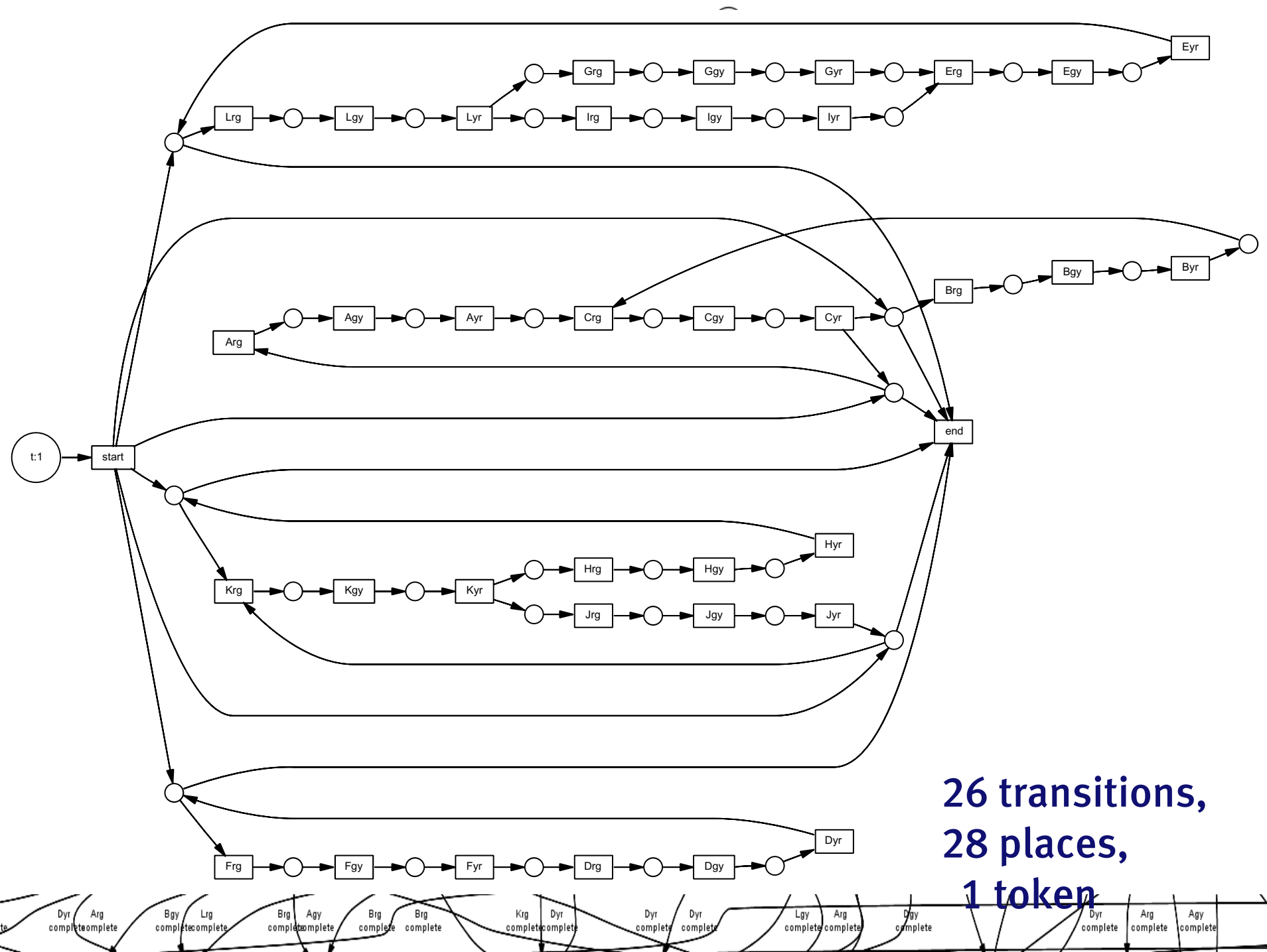
exit: -

do not cross: a



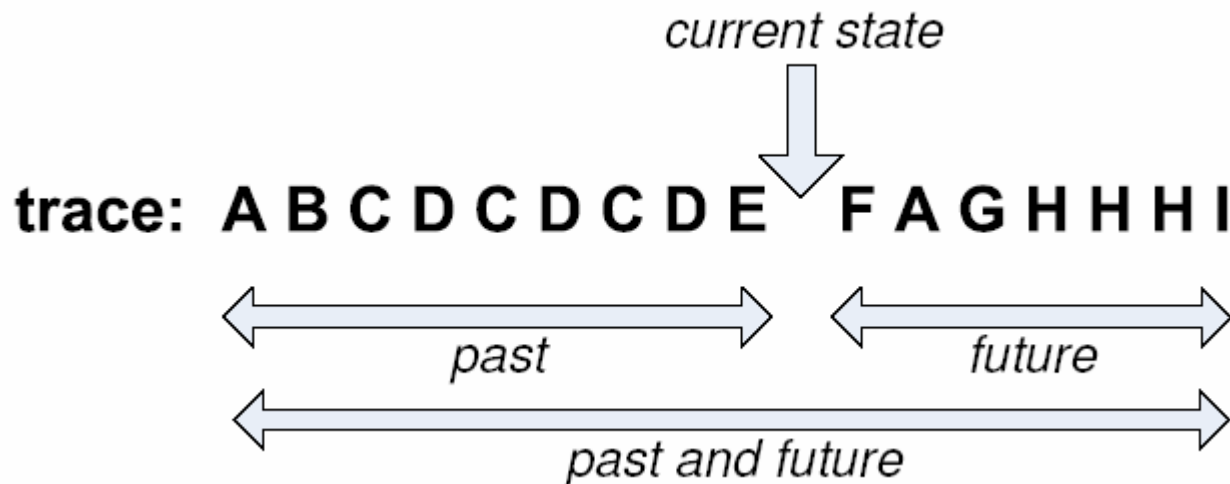
With some extensions (see work Cortadella et al.) any transition system can be converted into a bisimilar Petri net.





From event logs to transition systems

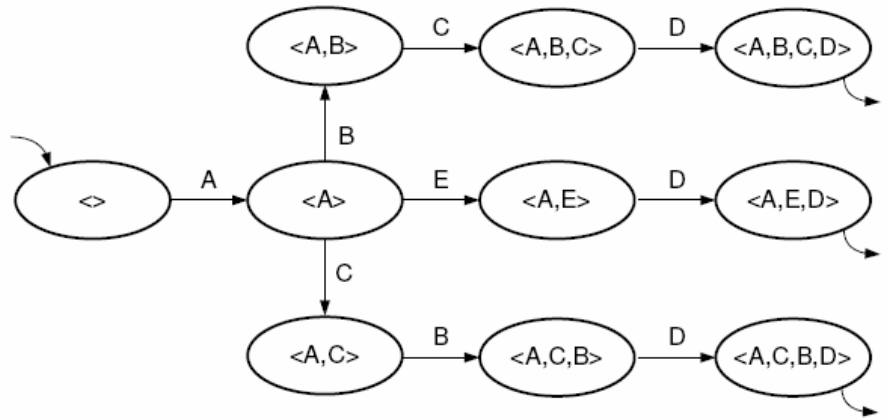
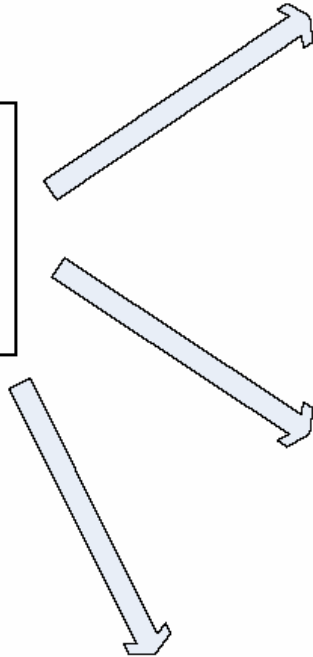
- How to determine the current state?
- Determine scope:



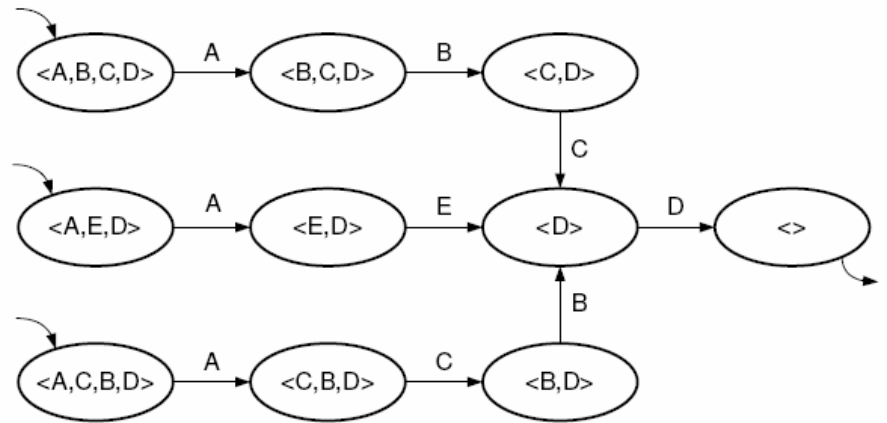
- Determine abstraction:
 - *sequence*, i.e., the order of activities is recorded in the state,
 - *multi-set of activities*, i.e., the number of times each activity is executed ignoring their order, or
 - *set of activities*, i.e., the mere presence of activities.

Example

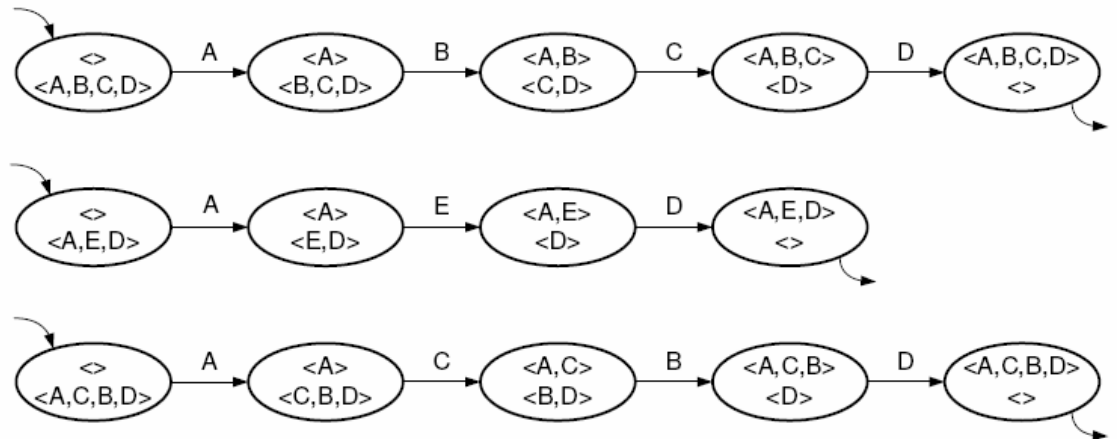
ABCD
ACBD
AED
ABCD
ABCD
AED
ACBD
...



(a) transition system based on prefix

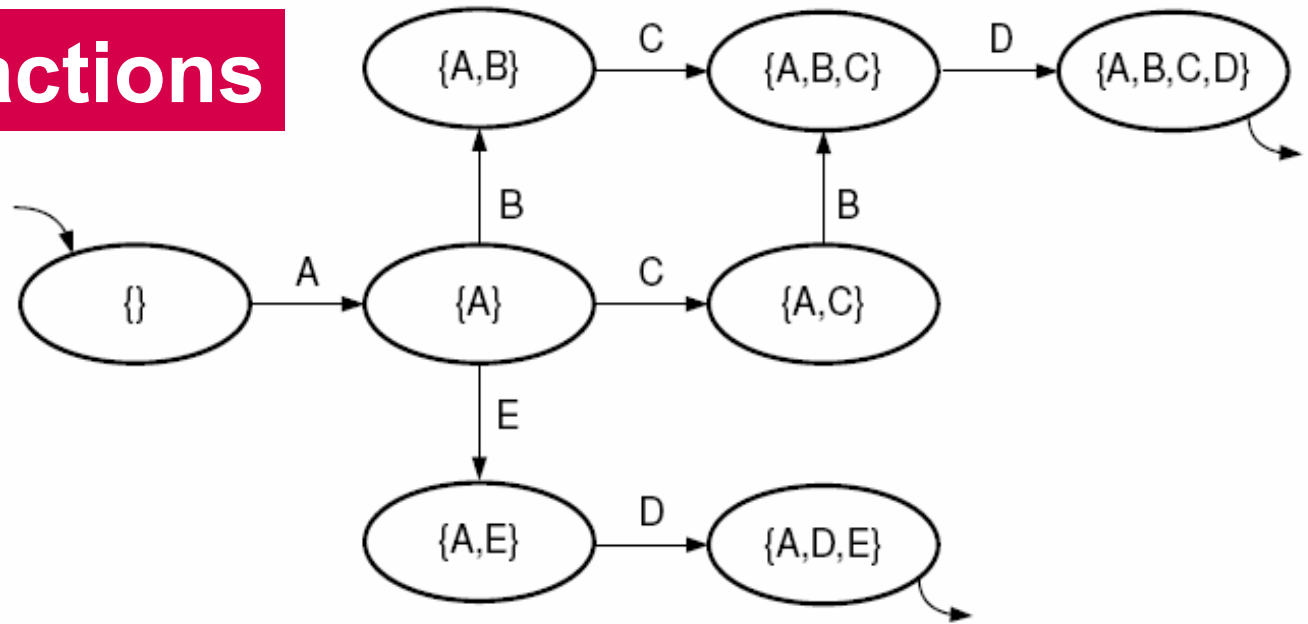


(b) transition system based on postfix



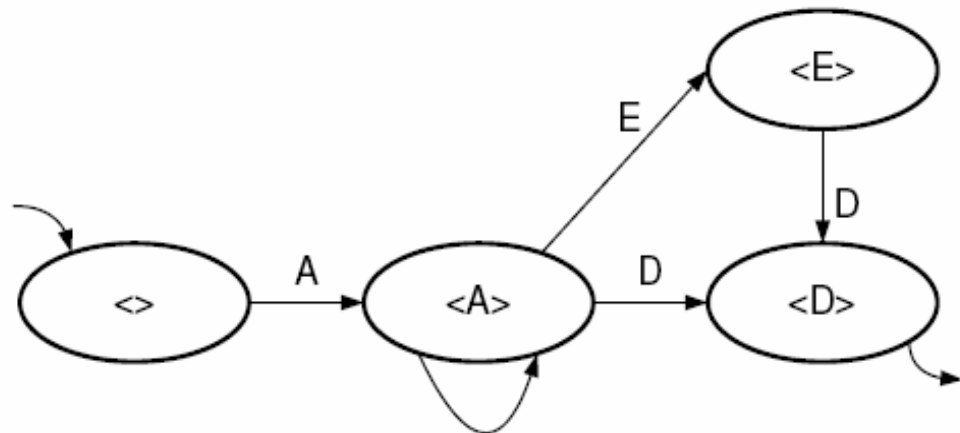
(c) transition system based on prefix and postfix

Other abstractions



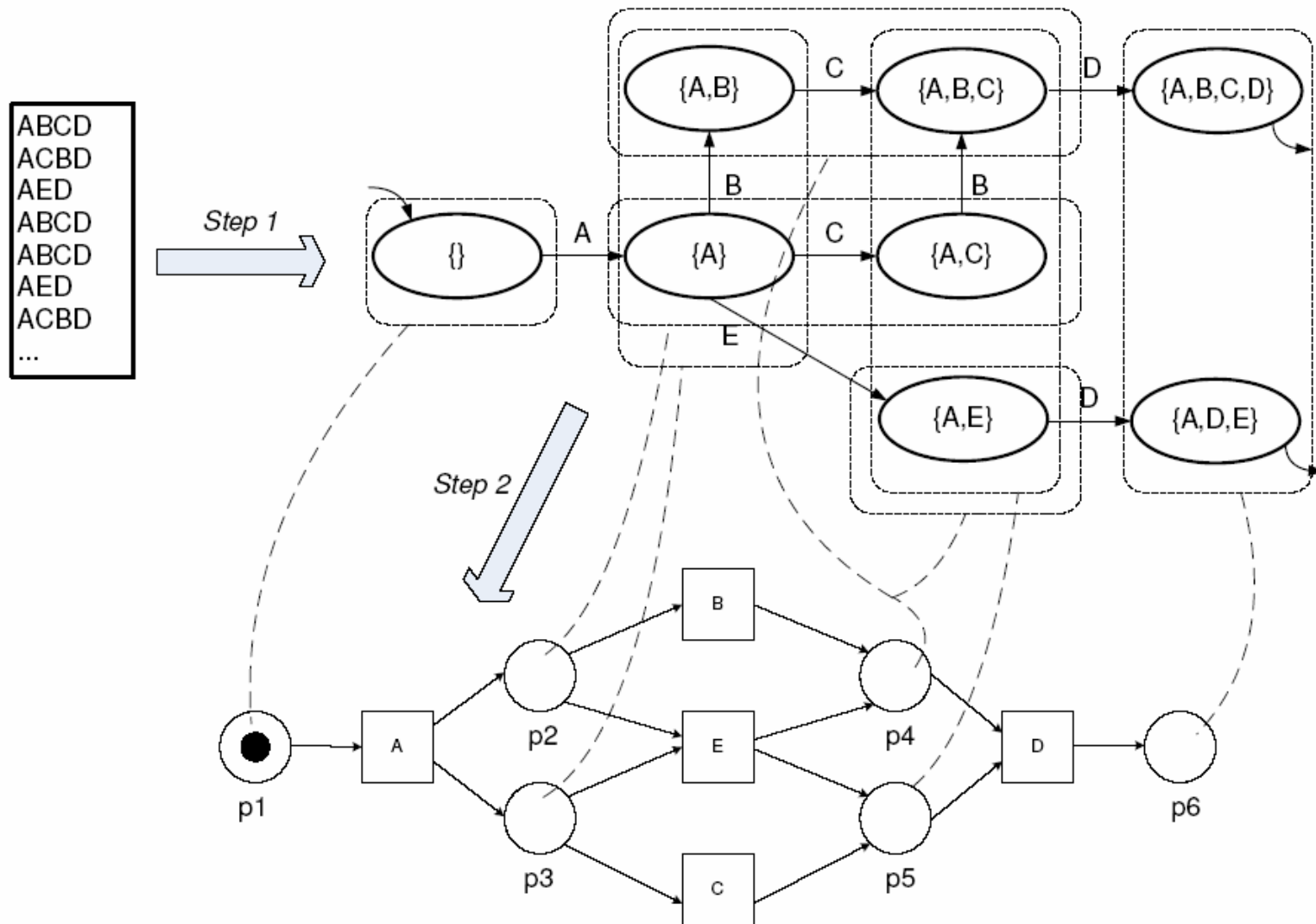
(a) transition system based on sets

ABCD
ACBD
AED
ABCD
ABCD
AED
ACBD
...



(b) transition system abstracting from B and C

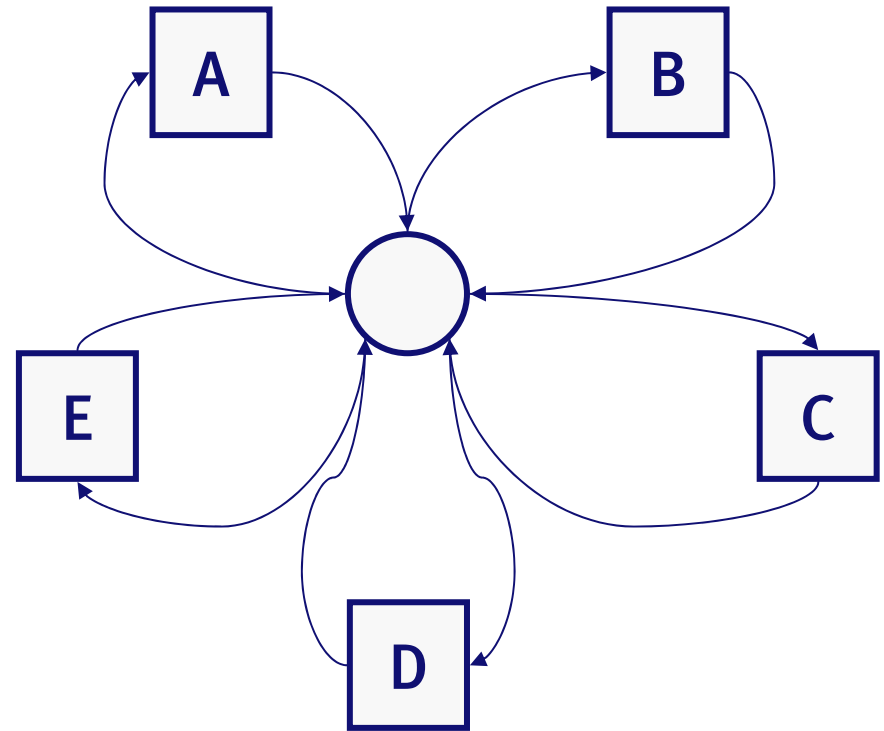
Combination: A two step approach based on controlled abstraction and regions



Language-Based Regions

(Van Dongen, Van der Werf, Lorenz, Desel, et al.)

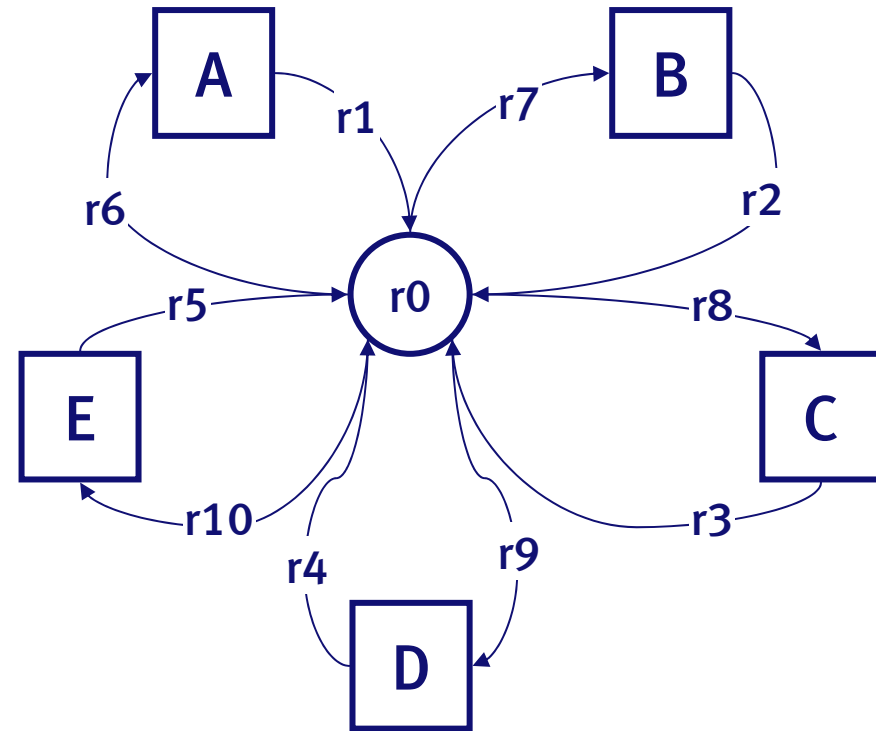
- Consider the following language:
abbe, acde, adce
- Which prefix-closed is:
a, ab, abb, abbe, ac, acd, acde, ad, adc, adce
- Idea: What are all the places I can add without making these prefixes impossible?



Translated into a linear programming problem

$A.r \geq 0$

a	$r_0 - r_6$	≥ 0
ab	$r_0 + r_1 - r_6 - r_7$	≥ 0
abb	$r_0 + r_1 + r_2 - r_6 - 2 r_7$	≥ 0
abbe	$r_0 + r_1 + 2 r_2 - r_6 - 2 r_7 - r_{10}$	≥ 0
ac	$r_0 + r_1 - r_6 - r_8$	≥ 0
acd	$r_0 + r_1 + r_3 - r_6 - r_8 - r_9$	≥ 0
acde	$r_0 + r_1 + r_3 + r_4 - r_6 - r_8 - r_9 - r_{10}$	≥ 0
ad	$r_0 + r_1 - r_6 - r_9$	≥ 0
adc	$r_0 + r_1 + r_4 - r_6 - r_9 - r_8$	≥ 0
adce	$r_0 + r_1 + r_4 + r_3 - r_6 - r_9 - r_8 - r_{10}$	≥ 0



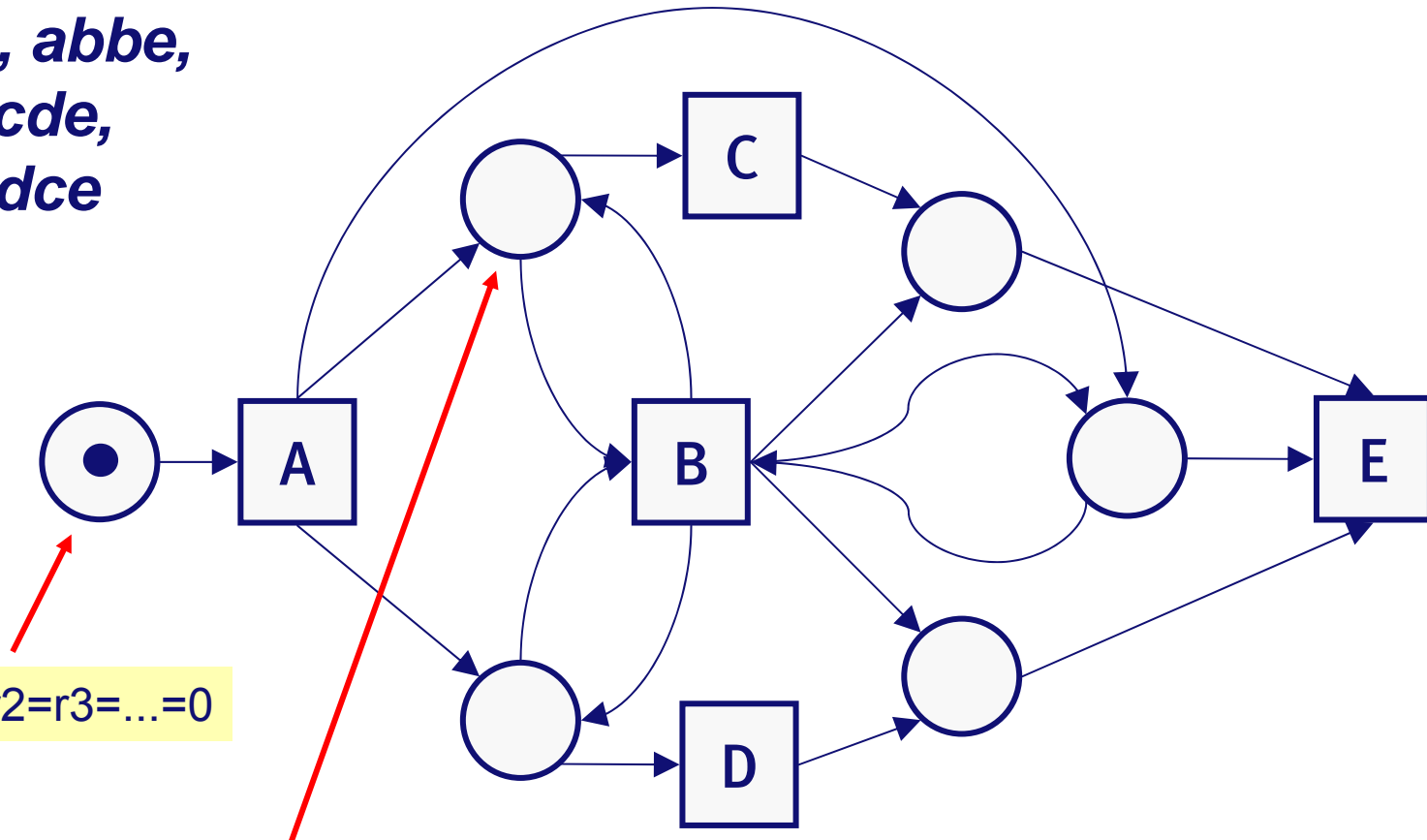
$r_0 = r_6 = 1$ and $r_1 = r_2 = r_3 = \dots = 0$ is an example solution and hence a possible place.

$r_1 = r_2 = r_8 = r_7 = 1$ and $r_0 = r_3 = r_4 = \dots = 0$ is an example solution and hence a possible place.

Result of Integer Linear Programming

(multiple formulations possible)

*a, ab, abb, abbe,
ac, acd, acde,
ad, adc, adce*



$r_0=r_6=1$ and $r_1=r_2=r_3=\dots=0$

$r_1=r_2=r_8=r_7=1$ and $r_0=r_3=r_4=\dots=0$

Customizable and tunable

- There are infinitely many places, but the selection of places to be added can be controlled.
- The ILP formulation can be used to search for subclasses (marked graph, state machine, free-choice, etc.) or to avoid showing "complex" places.
- The ILP formulation can be used to take frequencies into account.

Summary



- **Alpha miner**
- **Multi phase miner**
- **Genetic process mining**
- **State-based region mining**
- **Language based region mining**

Many more:

- **Fuzzy miner**
- **Heuristics miner**
- **Alpha+, Alpha++, Alpha #, etc.**
- **...**

Balancing Between Overfitting and Underfitting



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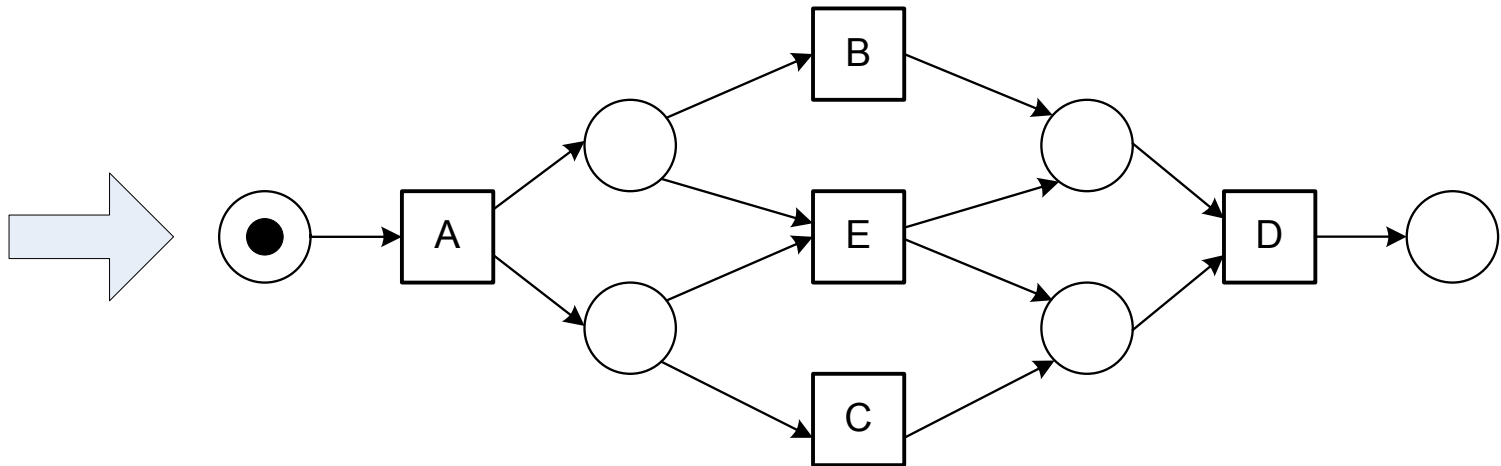
Where innovation starts

A person is seen from a low angle, balancing on a thin tightrope that stretches across the frame. The person is wearing a light-colored shirt and dark pants, and is holding a long, thin pole vertically to maintain balance. The background is a clear blue sky with some white clouds visible in the lower right corner. The overall image conveys a sense of balance and challenge.

Challenge: Balancing Between Underfitting and Overfitting

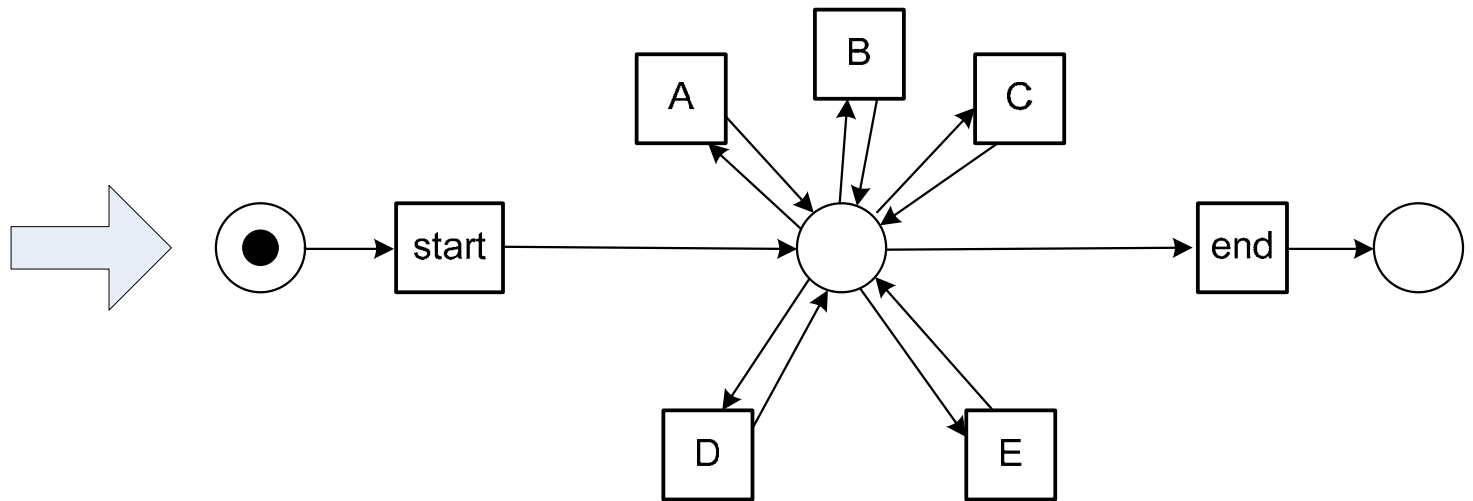
The essence

ABCD
ACBD
AED
ABCD
ABCD
AED
ACBD
...

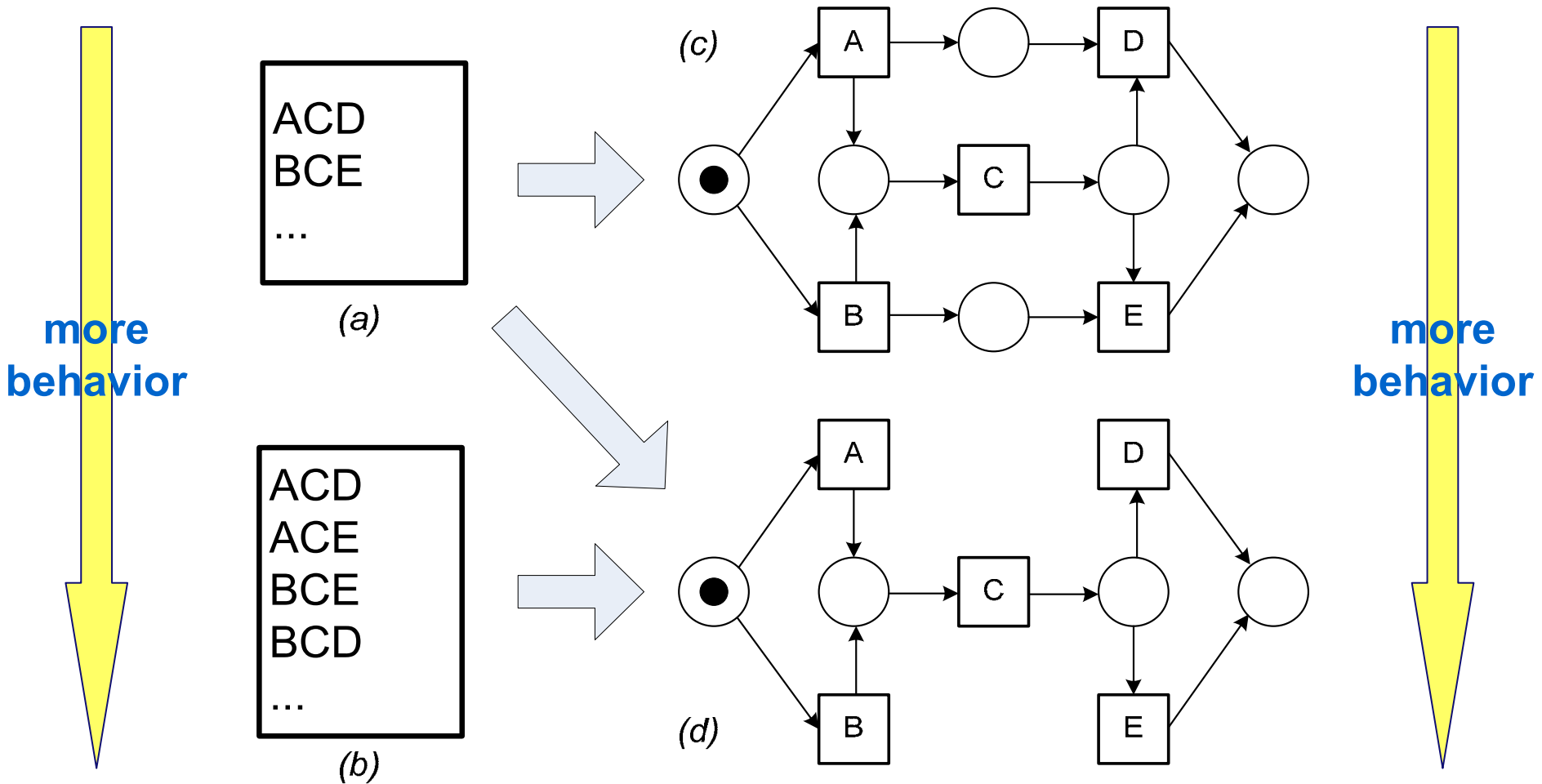


But ...

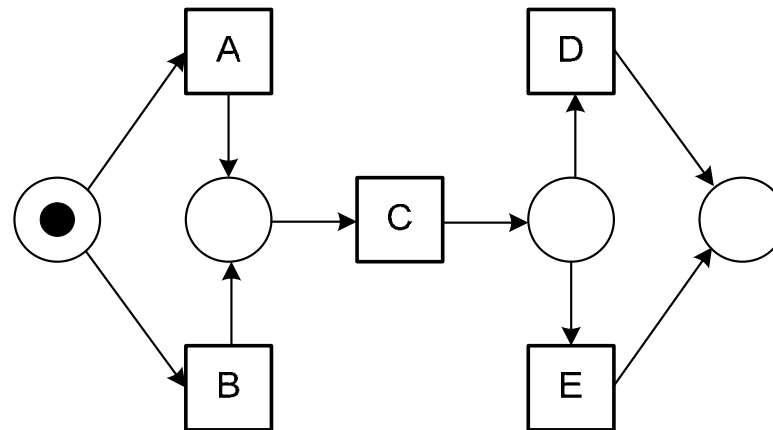
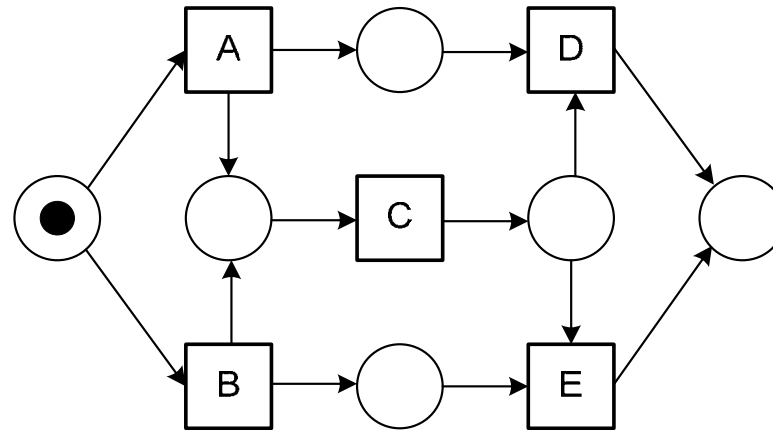
Any log
containing
activities
A, B, C,
D, and
E.



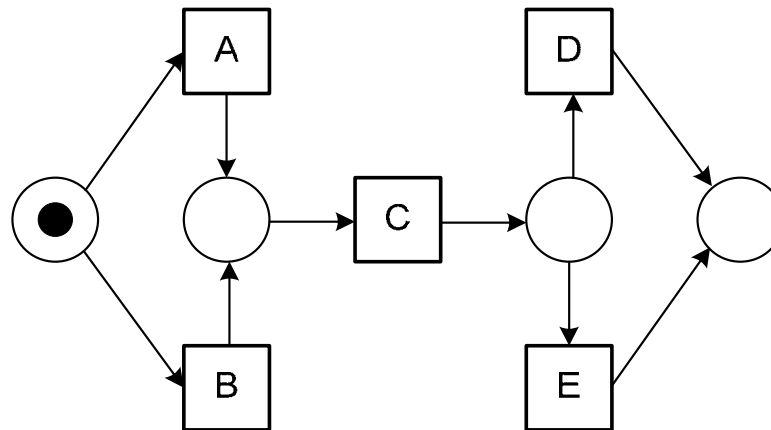
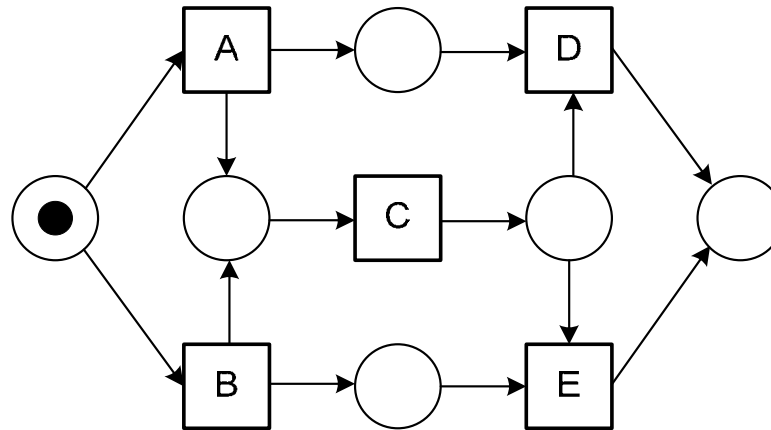
Finding a balance



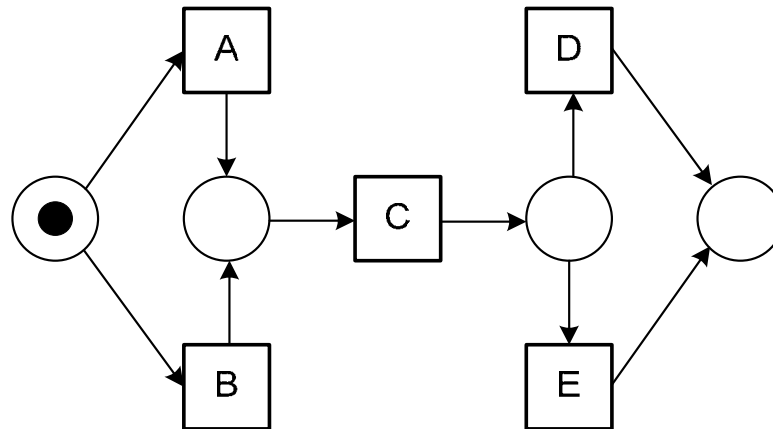
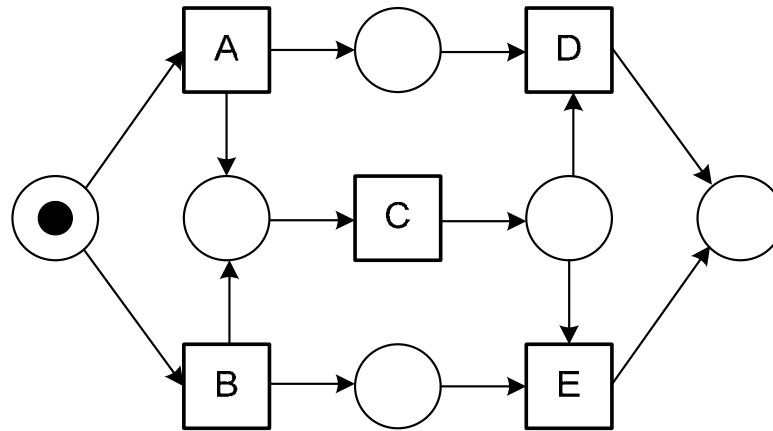
ACD	99
ACE	0
BCE	85
BCD	0



ACD	99
ACE	88
BCE	85
BCD	78



ACD	99
ACE	2
BCE	85
BCD	3



Important observations

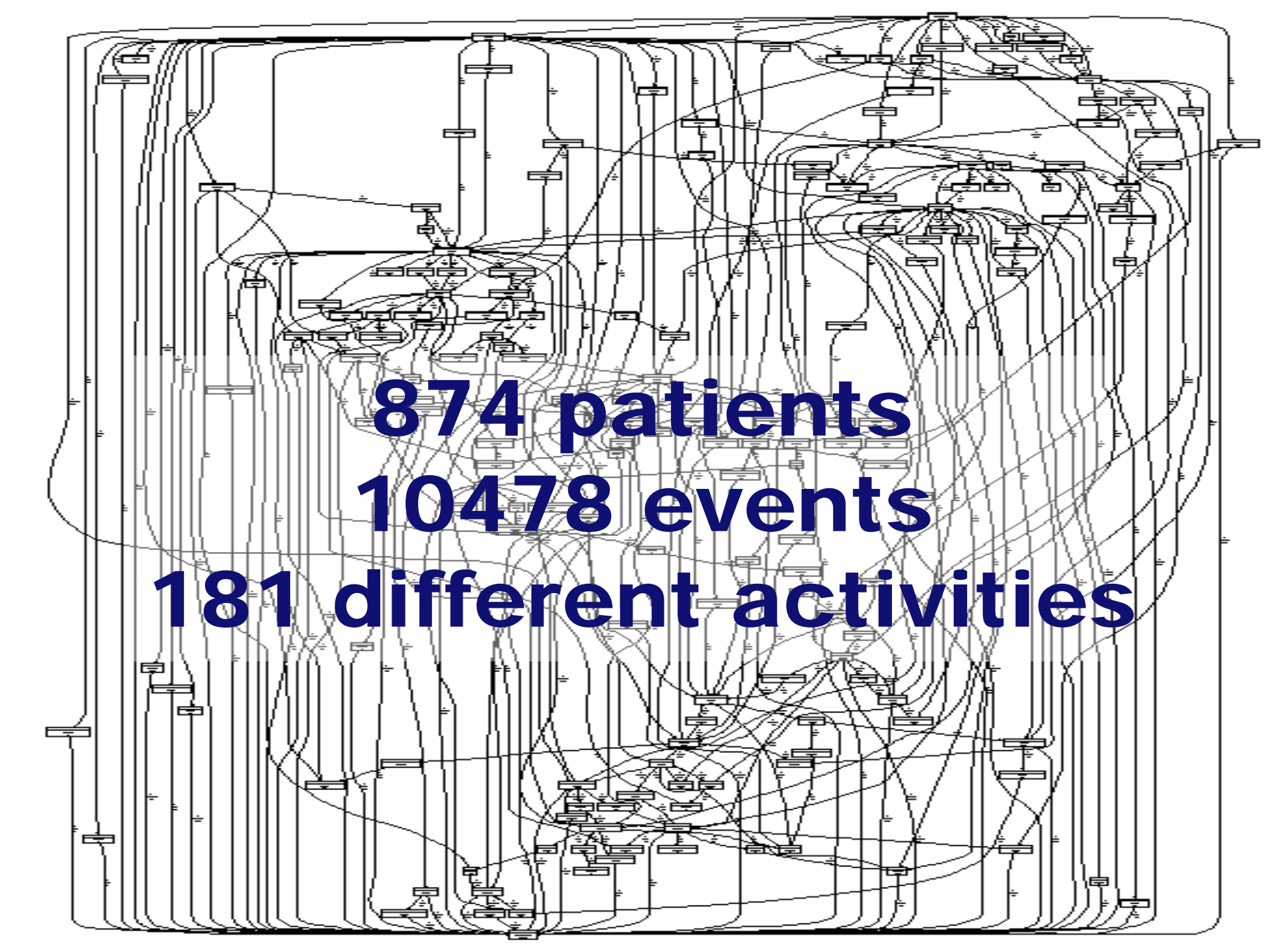
- **Frequencies matter!**
- **Adding a place equals restricting behavior!**
- **"The model" does not exist!**

Relevance

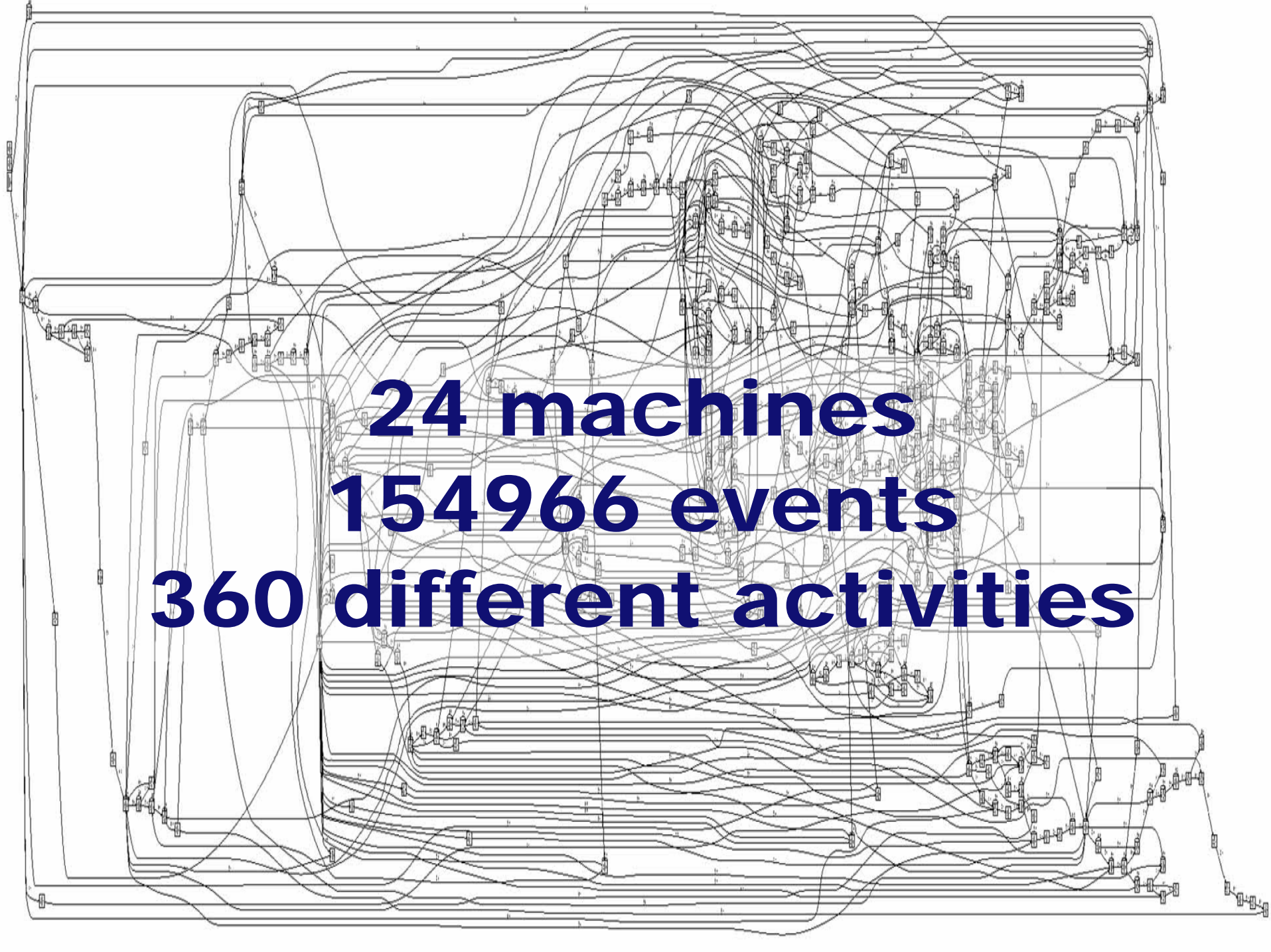




2712 patients
29258 events
264 different activities



874 patients
10478 events
181 different activities

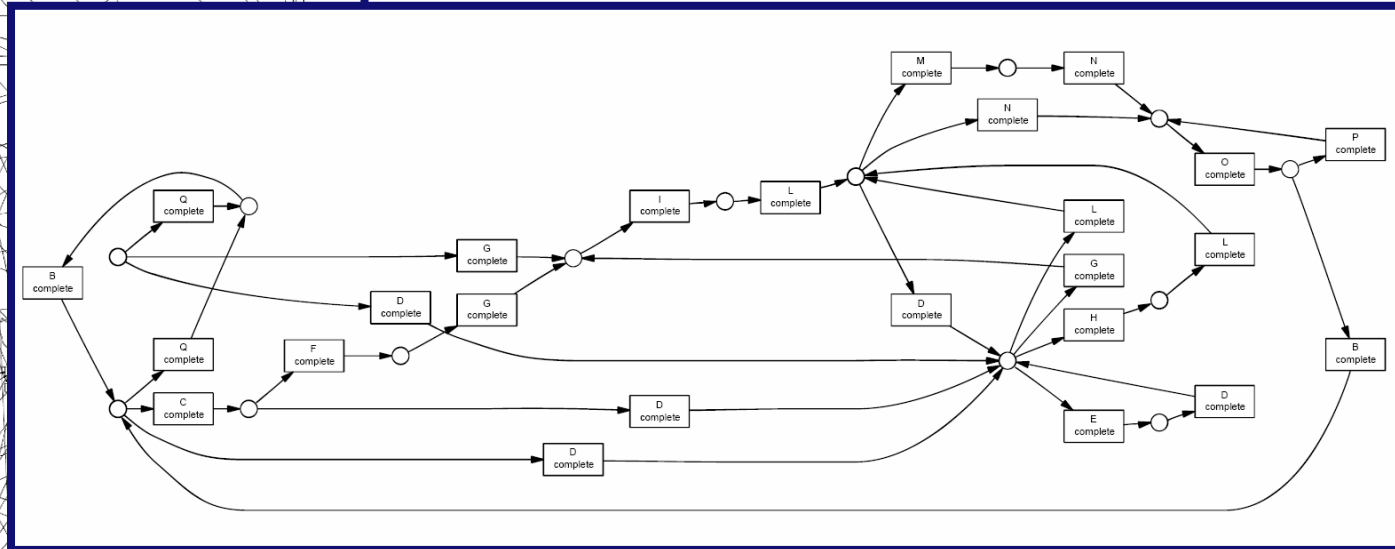


24 machines
154966 events
360 different activities

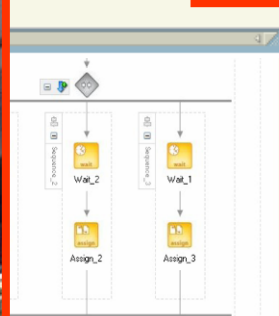
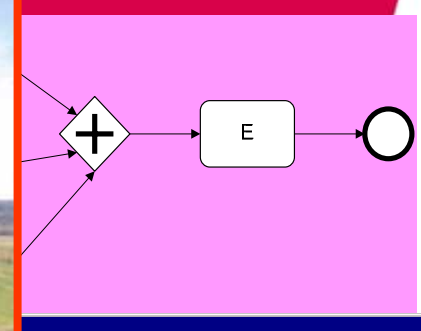
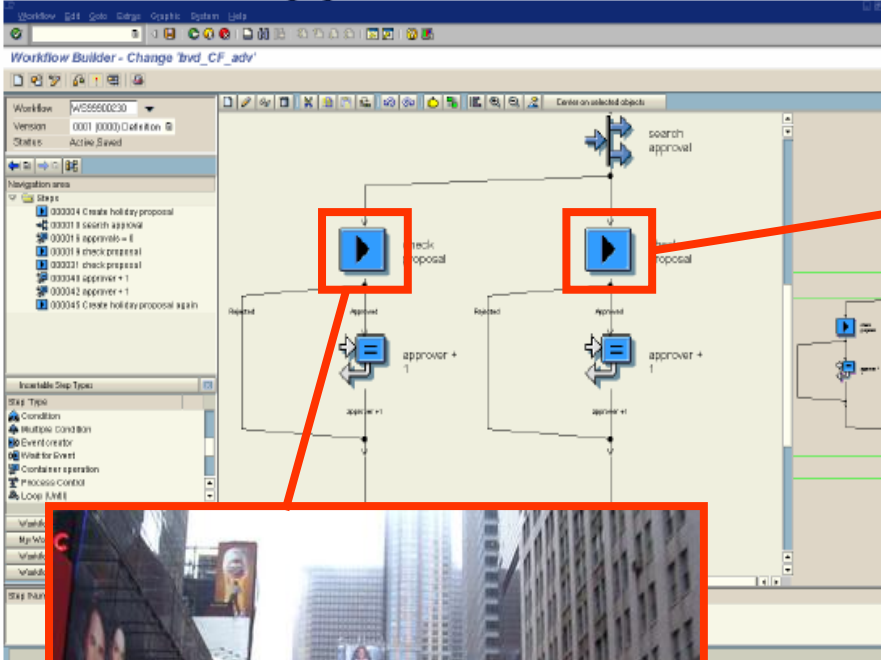
Problems

- **Representational bias (i.e., generalization is driven by representation rather than log or preferences).**
- **Inability of dealing with or detecting noise.**
- **Wrong abstraction level.**
- **Limitation of current process modeling (visualization) techniques.**

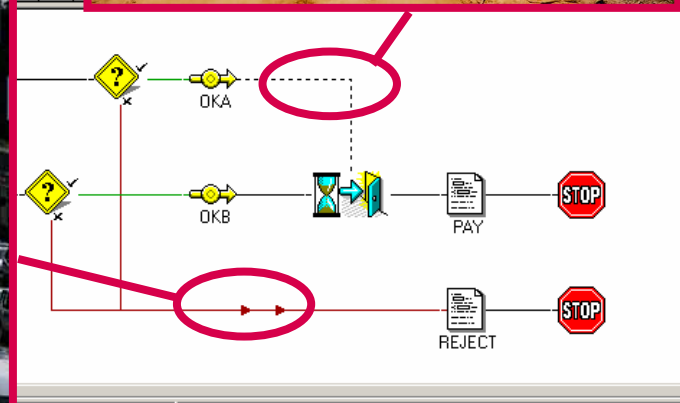
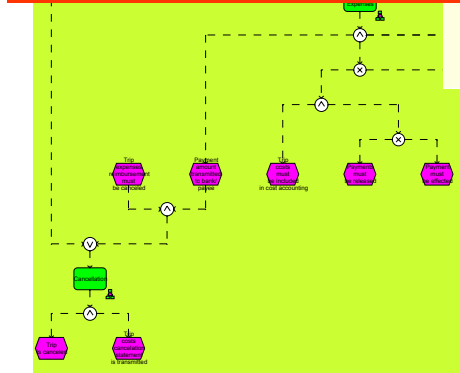
Example: Heusden

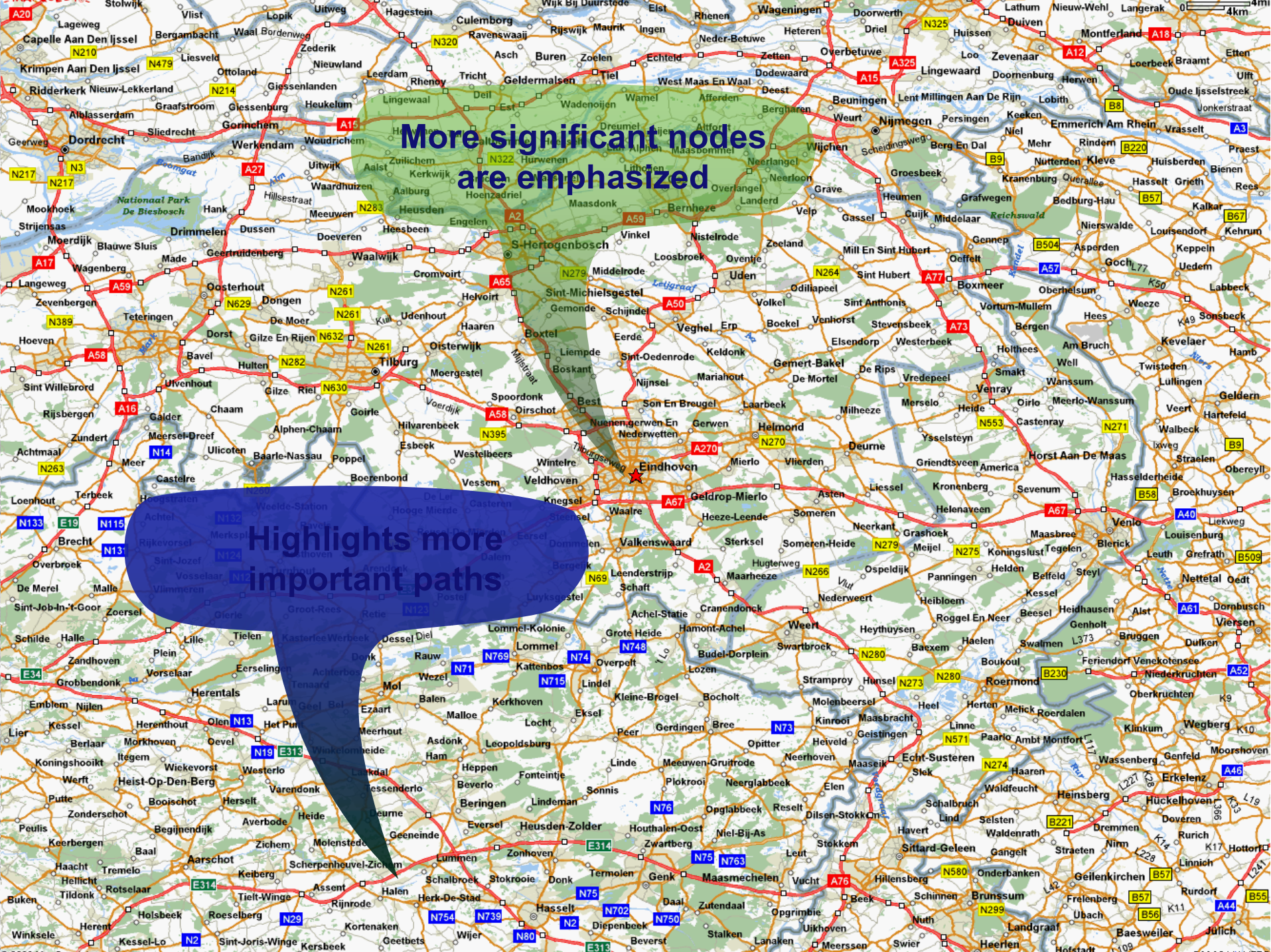


State horizon set to last activity.



accident_date	...
accident_place	ab
amount_requires_investi...	12
case_name	ab
case_type	ab
claim_accept_letter	
claim_date	...
claim_form	
claim_notes	ab





More significant nodes
are emphasized

Highlights more
important paths

More to learn from maps...

Aggregation

Clustering of coherent, less significant structures

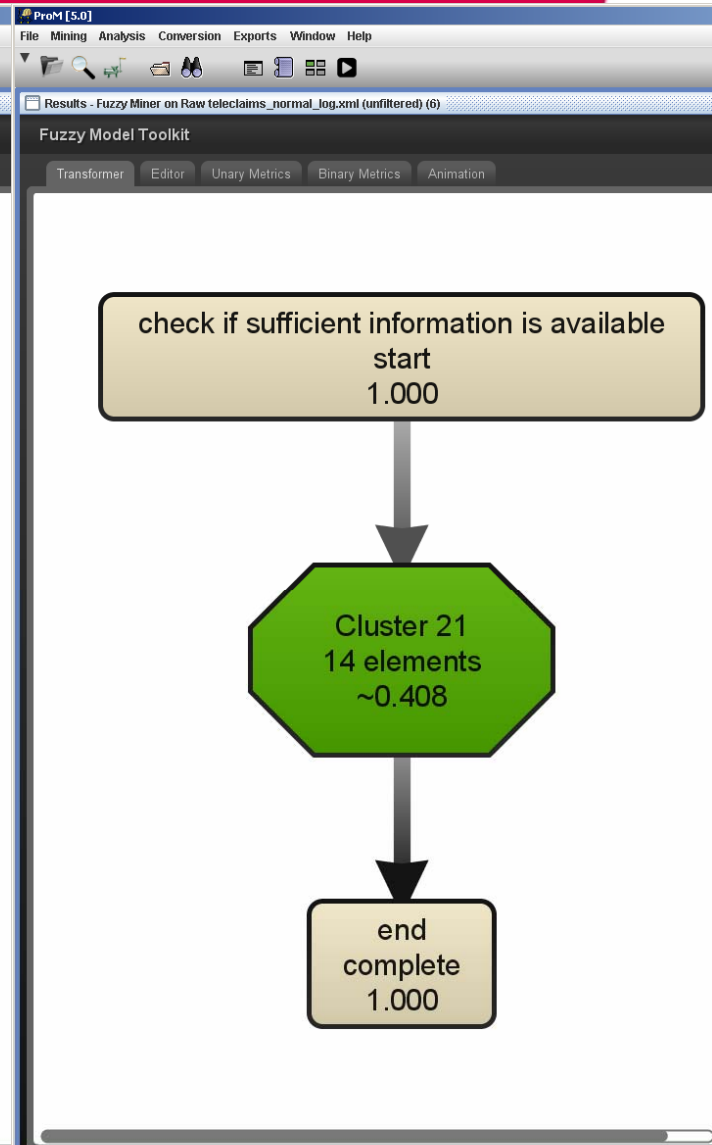
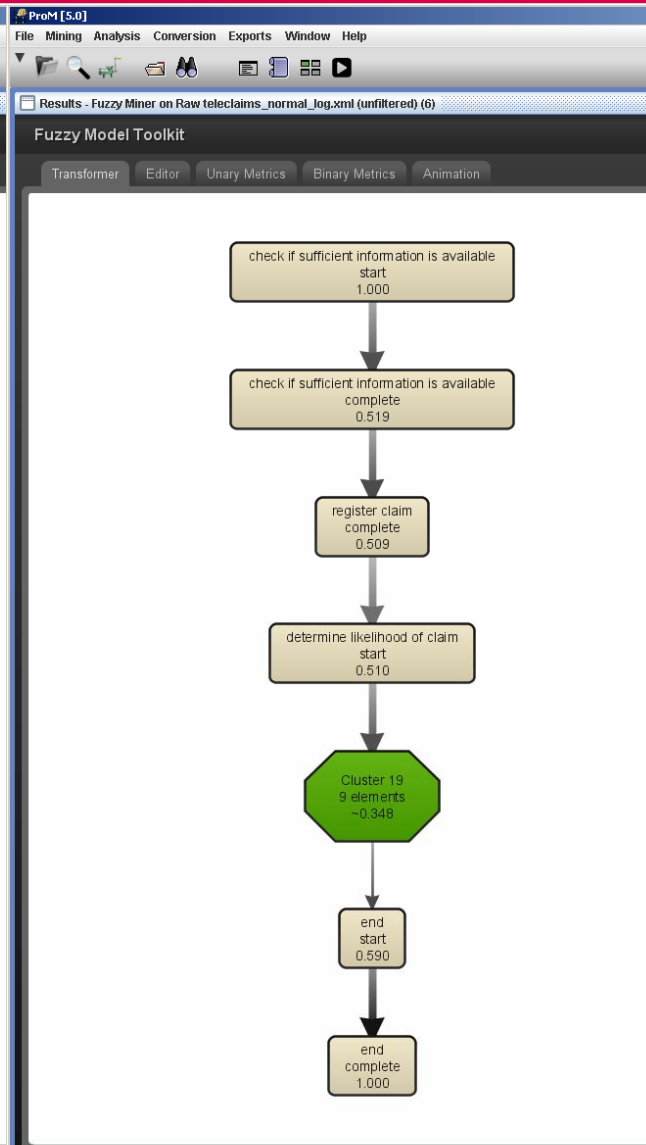
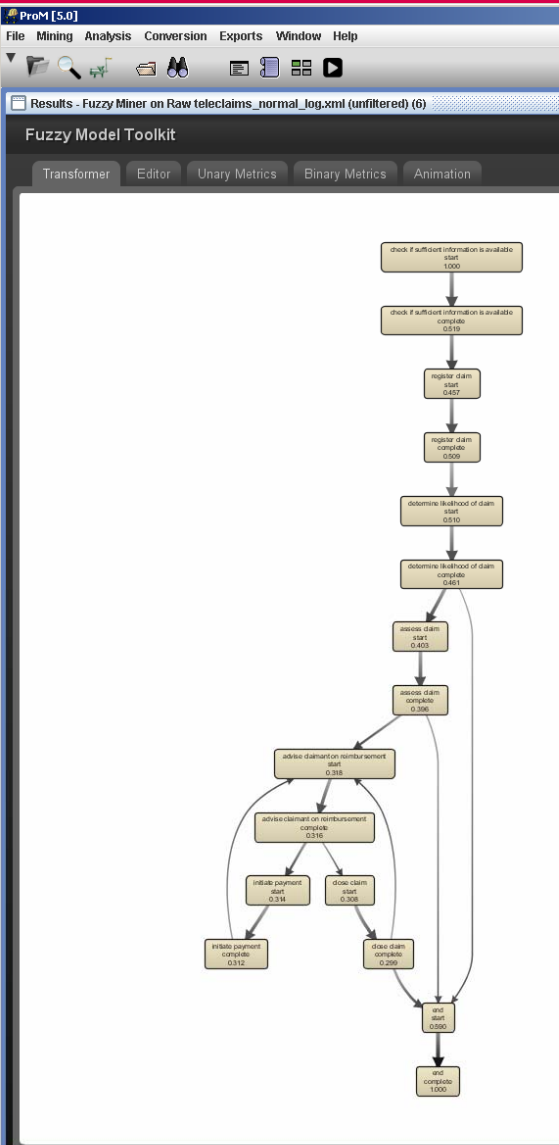


Abstraction

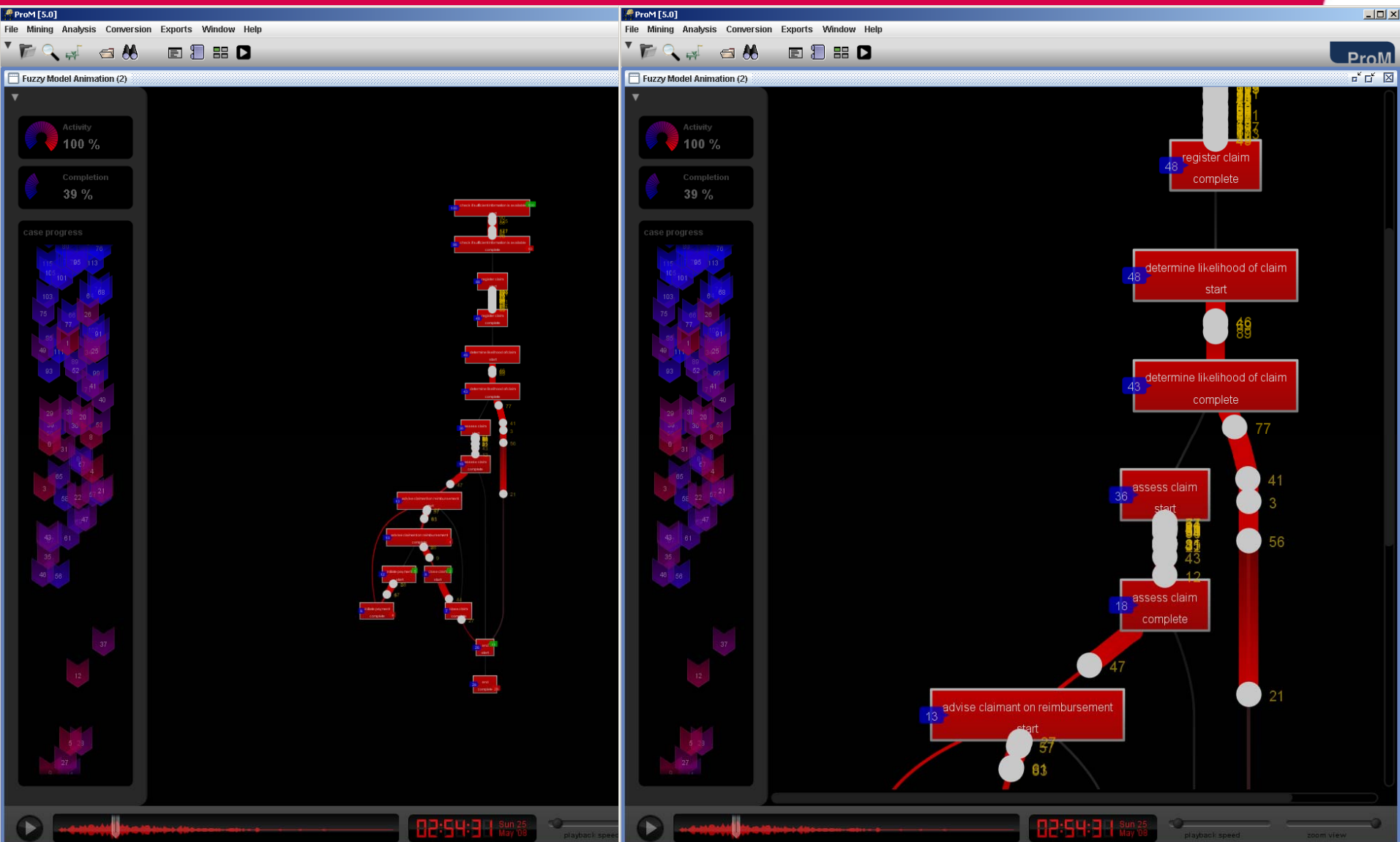
Removing isolated, less significant structures



Fuzzy miner



Showing reality



ProM Tool



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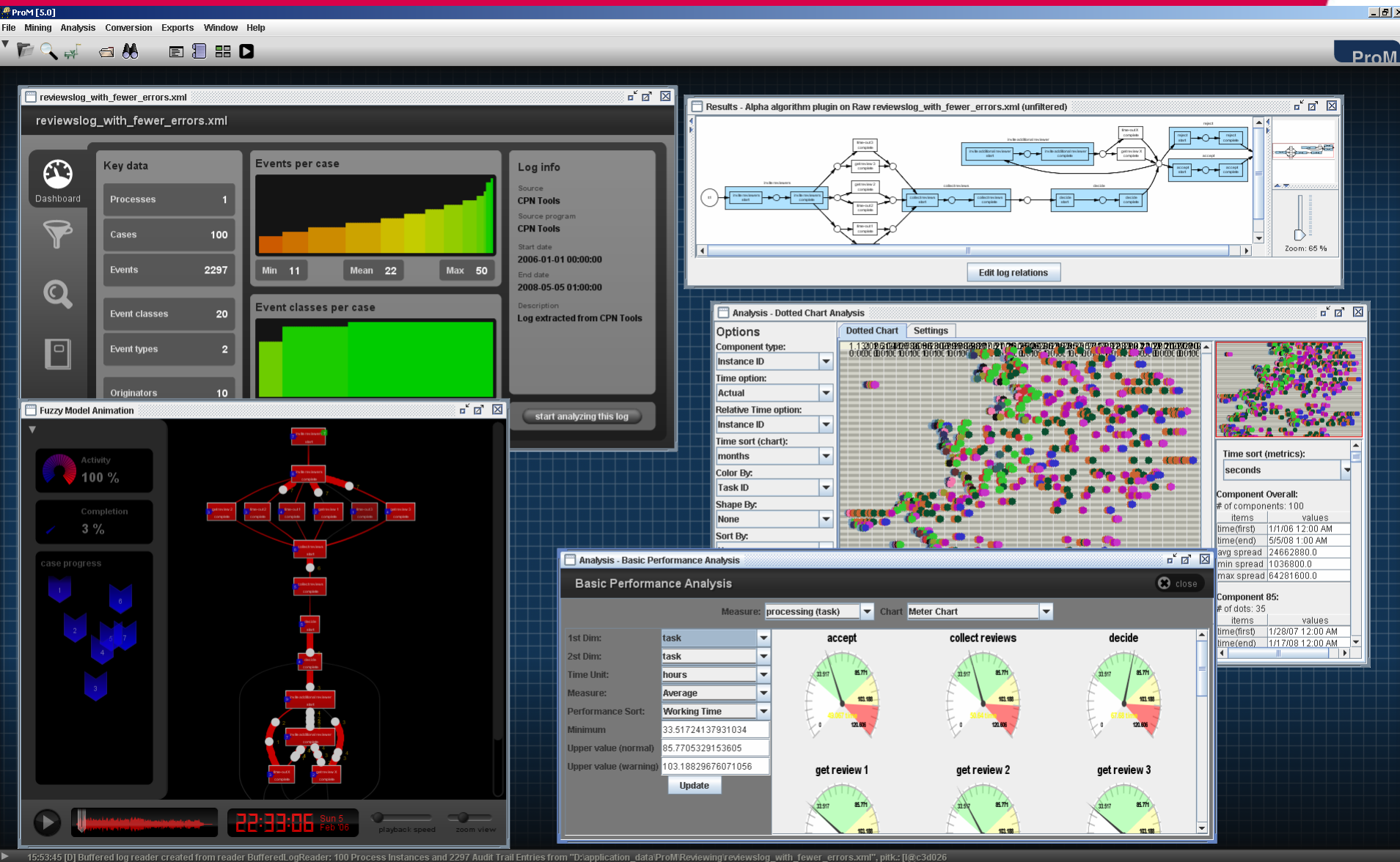
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University of Technology

Where innovation starts



- Open source initiative started in 2003 after several early prototypes.
- Common Public License (CPL).
- Current version: 5.0.
- ProMimport: to extract MXML from all kinds of applications
- Plug-in architecture.
- About 250 plug-ins available:
 - mining plug-ins: 38 (all mining algorithms presented and many more)
 - analysis plug-ins: 71 (e.g., verification, SNA, LTL, conformance checking, etc.)
 - import: 21 (for loading EPCs, Petri nets, YAWL, BPMN, etc.)
 - export: 44 (for storing EPCs, Petri nets, YAWL, BPMN, BPEL, etc.)
 - conversion: 45 (e.g., translating EPCs or BPMN into Petri nets)
 - filter: 24 (e.g., removing infrequent activities)

Screenshot of ProM 5.0



Conclusion



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Where innovation starts

Conclusion

- The existence of event data enables a wide variety of process mining techniques ranging from process discovery to conformance checking.
- ProM supports this through +/- 250 plug-ins.
- A reality check for people that are involved in process modeling.
- Interesting challenges for both researchers and practitioners.
- Please join us! (www.processmining.org)

References

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- W.M.P. van der Aalst , B.F. van Dongen, J. Herbst, L. Maruster, G. Schimm, and A.J.M.M. Weijters. Workflow Mining: A Survey of Issues and Approaches. *Data and Knowledge Engineering*, 47(2):237-267, 2003.

Note that these references are far from complete and not intended to provide a comprehensive overview. See www.processmining.org for a good overview of (at least) all ProM-related publications.

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- <http://www.vdaalst.com>

