# Modelling and Analysing an Identity Federation Protocol: Federated Network Providers Scenario

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## **Outline of the talk**

- Setting
- Identity federation protocols
- Telecom Italia's network protocol for identity federation
- Modelling and analysis
  - Analysis approach
  - Crypto-CCS specification language
  - Formalisation of two scenarios of the network protocol
  - Analyses and results of a man-in-the-middle attack
- Conclusions and future work





## Setting

- Formal modelling and analysis of security protocols is an active branch of computer security
- Many techniques proved successful (based on process algebras, authentication logic, type systems, etc.)
- We formally specify three user scenarios of a network protocol for identity federation proposed by Telecom Italia, at the same time adding primitives to assure basic security properties
- We then model check our specifications to test their correctness





## **Identity federation protocols**

- Growing interest in defining telecommunication protocols that allow a user to access all services belonging to the same *circle of trust* with a (cross-domain) *single sign-on*
- Process of *identity federation*: federating an entity's identity and allowing access to services without explicitly presenting one's credentials time and again
- *Liberty Alliance*: consortium formed to define processes supporting the federation of identities
- Specifications make use of the XML-based *Security Assertion Markup Language* SAML





## **Security features**

- Limit access to *authenticated* and *authorized* users
- Preserve *privacy* of users:
  - protect sensitive information (e.g. network addresses)
  - guarantee identities without explicitly discovering them
  - only disclose information related to the specific service for which access is requested (e.g. destination preferences if the service is a travel agency)
- (Optional) Grant users *anonymous* access to services (e.g. for temporary federations)





# Federating identities example

- ABC airlines and XYZ car rental company decide to create a circle of trust
- Mary has accounts on both ABC's and XYZ's web sites
- She logs into ABC's web site "You may share (or federate) your ABC online identity with members of our affinity group, which includes XYZ"
- Mary likes the idea, so she gives her permission
- Mary goes to XYZ "We see you're logged into ABC's web site. Would you like to link your XYZ online identity with your ABC online identity?" OK!
- ⇒ In the future, when Mary goes to either ABC's or XYZ's web site, she only needs to log into one to be automatically logged into the other.





### **Federated identity architecture**







## **Some main features**

- Authentication is delegated to an *identity provider*, allowing *single sign-ons*
- A user token is a sequence of characters that identifies the user to each pair of parties in the circle of trust
- User tokens are opaque, i.e. have meaning only for the two parties that federate their users' identities
- Problem: handle identity and authentication information of end users that access services on convergent networks through multiple telecommunication channels (e.g. ADSL, GPRS/UMTS, SMS)





## The network protocol

#### proposed by Telecom Italia @ ICIN'06

- is an identity federation protocol
- permits users to access services through different access networks (e.g., fixed and mobile)
- gives the network provider the role of identity provider, based on the idea that providers are in a privileged position to pass user information obtained within their security domain to the application level
- ⇒ Services thus rely on the authentication information provided by the access network





## **Token injector mechanism**



- intercepts HTTP access requests
- (generates) and injects tokens
- forwards them to the applications







#### **Multiple access networks**









## Analysis approach

- We specify the protocol in the process algebra Crypto-CCS, which is CCS plus some cryptographic primitives
- We specify the properties to be verified by logic formulae
- We add a Dolev-Yao-like *intruder* to the specification, whose behaviour is implicitly defined by the semantics of the language
- We verify a property by monitoring the *intruder's knowledge*, which is the set of messages the intruder initially knows plus those received during computation





### **Crypto-CCS**

- Set of processes communicating via message passing
- Inference system models possible operation on messages

$$r = \frac{m_1 \quad \cdots \quad m_n}{m_0}$$

$$S := S_1 \parallel S_2 \mid A$$
  

$$A := \mathbf{0} \mid p.A \mid [m_1 \cdots m_n \vdash_r x]A; A_1$$
  

$$p := c!m \mid c?x$$

*compound systems sequential agents prefix constructs* 





## **Informal semantics of Crypto-CCS**

- c!m send message m over channel c
- c?x receive message m over channel c
  - 0 do nothing
- p.A perform p and then behave as A
- $[m_1 \cdots m_n \vdash_r x]A; A_1 \text{ inference construct}$

 $S_1 \parallel S_2$  parallel composition plus synchronization

**Example:**  $[m \quad pk_y^{-1} \vdash_{sign} x]A; \mathbf{0}$ 

A process that uses rule sign to obtain a digitally signed message from plaintext message m and private key  $pk_y^{-1}$  and then behaves as A, or otherwise does nothing





#### An example inference system

for public-key cryptography







## **Federated registration**

$$\begin{array}{rcl} c_0 & \mathcal{U} \mapsto \mathcal{I}d\mathcal{P} & : & r \\ c_1 & \mathcal{I}d\mathcal{P} \mapsto \mathcal{SP} & : & \{r, \mathcal{SAML} \textit{assertion}\}_{K_{IdP}^{-1}} \\ c_2 & \mathcal{SP} \mapsto \mathcal{U} & : & \{ok/ko\}_{K_{SP}^{-1}} \end{array}$$

- 1. user U asks identity provider IdP and service provider SP to federate
- 2. request r intercepted by IdP
- $\Rightarrow$  authenticate U
- $\Rightarrow$  generate token  $id_U$
- $\Rightarrow$  assemble *SAML* assertion
- 3. SP grants/denies access to U





## **SAML** assertion

- A SAML assertion declares "Subj is authenticated"
- {*Subj*, *AuthStat*, *AttrStat*}<sub>*KEY*</sub> (encrypted SAML assertion)
- Subj token  $id_U$ , univocally identifying U
- AuthStat authentication statement, asserting U was authenticated (and the mechanism by which)
- AttrStat attribute list of U plus nonce  $n_U^{IdP}$  to avoid replay attacks

 $\{r, SAML assertion\}_{K_{IdP}^{-1}}$  (signed by IdP for authenticity)



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 $SP_0(0) \doteq c_1 ? x_m . SP_1(x_m)$  $SP_1(x_m) \doteq \begin{bmatrix} x_m & k_{IdP} \vdash_{ver} x_n \end{bmatrix}$  $[x_p \vdash_{2nd} x_{enc}]$  $\begin{bmatrix} x_{enc} & KEY \vdash_{dec} x_{dec} \end{bmatrix}$  $[x_{dec} \vdash_{1st} x_{pair}]$  $[x_{dec} \vdash_{2nd} x_{n_{II}^{IdP}}]$  $[x_{pair} \vdash_{1st} x_{id_U}]$  $[x_{pair} \vdash_{2nd} x_{auth}]$  $[x_{auth} \vdash_{check} x_{auth}]$  $[x_{n_{II}^{IdP}} \vdash_{check} x_{n_{II}^{IdP}}]$  $\begin{bmatrix} x_{id_U} & x_{n_U^{IdP}} \vdash_{pair} (x_{id_U}, x_{n_U^{IdP}}) \end{bmatrix}$  $c_S!(x_{id_U}, x_{n_U^{IdP}})$  $\begin{bmatrix} access & k_{SP}^{-1} \vdash_{sign} x_{sign} \end{bmatrix}$  $c_2! x_{sign}.\mathbf{0}$ 

receive SAML assertion + request verify signature, extract encryption, decrypt, extract pair: token + AuthStat, extract nonce. extract token, extract AuthStat. test correctness AuthStat, test freshness nonce, build pair to store, store token + nonce pair, prepare signature to grant access and stop





## **Federated network providers**

 $c_{MF} FO \leftrightarrow MO$  assumed secure: share secret key  $KEY_{FM}$ 

$c_0$	$U\mapsto MO$	•	r
$c_{MF}$	$MO \mapsto FO$	•	$\{id_U, U\}_{KEY_{FM}}$
$c_1$	$MO \mapsto SP$	•	$\{r, SAML assertion\}_{K_{MO}}$
$c_2$	$SP \mapsto U$	•	$\{ok/ko\}_{K_{SP}^{-1}}$

We slightly enrich network protocol presented @ ICIN'06:

When FO/MO receives r from U, search repository for  $id_U$ 

- If found, then retrieve it and continue as usual
- Else, generate  $id_U$  and send it to federated provider, where stored for other interactions between U and SP





Crypto-CCS specification – MO  $MO_0(0, n_U^{MO}, id_U, KEY_{FM}) \doteq$  $c_0?x_r.MO_1(x_r, n_U^{MO}, id_U, KEY_{FM})$ receive request  $MO_1(x_r, n_U^{MO}, id_U, KEY_{FM}) \doteq \begin{bmatrix} id_U & U \vdash_{pair} (id_U, U) \end{bmatrix}$ create pair,  $[(id_U, U) \quad KEY_{FM} \vdash_{enc} \{(id_U, U)\}_{KEY_{FM}}]$ encrypt pair,  $c_{MF}!\{(id_U, U)\}_{KEY_{FM}}.$ send token to FO,  $\begin{bmatrix} id_U & auth \vdash_{pair} (id_U, auth) \end{bmatrix}$ create pair,  $[(id_U, auth) \quad n_U^{MO} \vdash_{pair} ((id_U, auth), n_U^{MO})]$ create pair,  $[((id_U, auth), n_U^{MO}) \quad KEY \vdash_{enc}]$  $\{((id_{U}, auth), n_{U}^{MO})\}_{KEY}$ encrypt pair,  $[x_r \{((id_U, auth), n_U^{MO})\}_{KEY} \vdash_{pair}$  $(x_r, \{((id_U, auth), n_U^{MO})\}_{KEY})]$ create pair,  $[(x_r, \{((id_U, auth), n_U^{MO})\}_{KEY}) \quad k_{MO}^{-1} \vdash_{sign} x_{sign}]$ sign pair,  $c_1! x_{sign}. \mathbf{0}$ send SAML assertion + request and stop





## A man-in-the-middle attack

Can intruder X intercept (modify) a conversation between MO and SP, without the latter being aware of this?

#### PROPERTY

*"whenever SP concludes the protocol apparently with MO, it was indeed the latter that executed the protocol"* 

Use two special actions in our Crypto-CCS specification:

- *commit*(*a*,*b*): a indeed finished the protocol with b
- *run*(*b*,*a*): a indeed started the protocol with b





### **Property**

Does a computation exists such that:

- SP is convinced to have finished talking with MO, while in reality MO never started talking with SP
- FO is convinced to have finished talking with MO, while in reality MO never started talking with FO

(commit(SP,MO) and (not run(MO,SP)))OR (commit(FO,MO) and (not run(MO,FO)))





## Input model checker

#### PaMoChSA v1.0 developed at IIT-CNR

- Specification file: mitm-2.exp
- Logic formula: (*commit*(*SP,MO*) AND (NOT *run*(*MO,SP*)))
   OR (*commit*(*FO,MO*) AND (NOT *run*(*MO,FO*)))
- Initial knowledge:  $\{pk_X, pk_X^{-1}, pk_{MO}, pk_{FO}, pk_{SP}\}$
- Result: No attack found

(analogously for federated registration)





# PaMoChSA's graphical interface

* PaMoChSA v1.00 Graphical Interface						
File Show About			Elaboration & Result			
Current Spec Name			You start a new elaboration, with	β		
[ mitm-1.exp loaded ] /			OPTIONS: No Hide Channels, Generation of Random Values, Stored States			
Intruder Knowledge						
keyx : DKey;keyx : EKey;keysp : EKey;keyip : E 📝						
Formula			RESULT			
( commit_spx : Special ) & ( run_ipsp : Special /			No attack found			
Hide Channels						
no_hide		1				
⊒ Hide Channels	Elapsed Time					
	0.05 sec	1011				
<b>⊓</b> Store States	Significant Sto	red States				
Update	Run	Stop _	4			





## Conclusions

- We advocate the use of formal methods in the design phase of protocols so as to *obtain well-defined protocols guaranteed to satisfy certain desirable properties*
- The results of our initial analyses strengthen our confidence in our formal specifications
- In particular, these results lead us to believe that we correctly inserted digital signatures, encryption and nonces into the network protocol as originally proposed by Telecom Italia





#### **Future work**

- Extend our analyses by considering:
  - more user scenarios
  - more security issues (e.g. unsubscription & anonymity)
- Presented paper at AICT'07 (*3rd Advanced International Conference on Telecommunications*, IEEE Computer Society) that covers the *federated registration* scenario
- Deal with quantitative extensions of formal methods and tools (such as probabilistic specification languages and stochastic model checkers)