

What Can We Do for You?

Coalgebraic Logics for Social Behaviour

Lutz Schröder

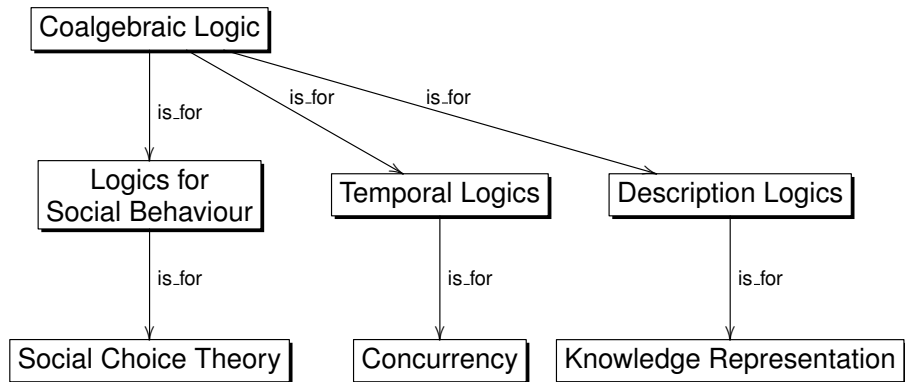
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*There's a tiresome young man in Bay Shore.
When his fiancée cried, 'I adore
The beautiful sea',
He replied, 'I agree,
It's pretty, but what is it for?*

Morris Bishop

Being for Something



- ▶ **Generic** framework for **logics with modalities**, e.g.
 - ▶ (Relational)
 - ▶ Neighbourhood-based
 - ▶ Preferential
 - ▶ Probabilistic / weighted
 - ▶ Game-based
- ▶ Parametrized by
 - ▶ Syntax: Choose your operators
 - ▶ Semantics:
 - ▶ Pick your system type (**coalgebras** for a **functor**)
 - ▶ Interpret your operators
 - ▶ Proof theory

Example: Good Old Modal Logic

- ▶ **Choose your operators:** \Box , e.g. ‘it is obligatory that’
- ▶ **Pick your system type** (i.e. functor):
Powerset \mathcal{P}
Coalgebras $X \rightarrow \mathcal{P}(X)$ are Kripke frames
- ▶ **Interpret your operators:**

$$\llbracket \Box \rrbracket_X(A) = \{B \in \mathcal{P}(X) \mid B \subseteq A\}$$

$$\Box \text{ stay} \wedge \Box \text{ go} \rightarrow \Box \text{ die}$$

Example: Neighbourhoods

- ▶ **Choose your operators:** \Box , e.g. ‘it is desirable that’

- ▶ **Pick a system type:**

$$\mathcal{N}(X) = 2^{(2^X)}$$

Coalgebras $X \rightarrow \mathcal{N}(X)$ = neighbourhood frames

- ▶ **Interpret your operators:**

$$\llbracket \Box \rrbracket_X(B) = \{\mathfrak{A} \in 2^{(2^X)} \mid B \in \mathfrak{A}\}$$

$$\Box \text{haveCake} \wedge \Box \text{eatCake} \not\vdash \Box \text{die}$$

Example: Coalition Logic

- ▶ **Choose your operators:** $[C]$ 'Coalition $C \subseteq N = \{1, \dots, n\}$ can force'
- ▶ **Pick a system type** (a functor):

$$F(X) = \left\{ (k_1, \dots, k_n, f) \mid f : \left(\prod_{i \in N} \{1, \dots, k_i\} \right) \rightarrow X \right\}.$$

Coalgebras $X \rightarrow FX =$ game frames

- ▶ **Interpret your operators:**

$$\llbracket [C] \rrbracket_X(A) = \{ f \in F(X) \mid \exists \sigma_C. \forall \sigma_{N-C}. f(\sigma_C, \sigma_{N-C}) \in A \}$$

- ▶ Magical tableau rules (for $C_i \subseteq D$ pairwise disjoint):

$$A_{km} \frac{[C_1]a_1, \dots, [C_k]a_k, \langle D \rangle b, \langle N \rangle c_1, \dots, \langle N \rangle c_m}{a_1, \dots, a_k, b, c_1, \dots, c_m}$$

$$A'_k \frac{[C_1]a_1, \dots, [C_k]a_k}{a_1, \dots, a_k}$$

Example: Probabilistic Belief

- ▶ **Pick your operators:** L_p^i 'Agent i believes with certainty at least p '
- ▶ **Pick your system type:**

$\mathcal{D}(X)$ = Discrete probability measures on X

$$F(X) = \mathcal{D}(X)^I$$

Coalgebras $X \rightarrow F(X)$ are type spaces.

- ▶ **Interpret your operators:**

$$\llbracket L_p^i \rrbracket_X(A) = \{(\mu_i) \in \mathcal{D}(X)^I \mid \mu_i(A) \geq p\}$$

$L_{1/2}^{\text{Yellen}}$ $L_{2/3}^{\text{Draghi}}$ imminentDeflation

Example: Fuzzy Modal Logic

- ▶ Pick your operators: \diamond , e.g. likes
- ▶ Pick your system type:

$$\mathcal{P}_{\text{fuzzy}}(X) = X \rightarrow [0, 1].$$

Coalgebras $X \rightarrow \mathcal{P}_{\text{fuzzy}}(X)$ = fuzzy Kripke frames

- ▶ Interpret your operators:

$$[[\diamond]]_X(A : X \rightarrow [0, 1])(B) = \bigvee_{x \in X} A(x) \otimes B(x).$$

$\diamond\diamond$ HeavyMetalGuitarist

Orthogonal Features

- ▶ **Nominals**: names for individuals
- ▶ **Fixed points**: temporal operators / common knowledge
- ▶ **Updates**: E.g. public announcement
- ▶ **First order quantifiers**

$$\exists y(x([\![y : \text{fb_friend}(x, y)]\!] > [\![z : z = y]\!]])$$

- ▶ **Monadic second order quantifiers**

Results

- ▶ **Completeness** of Hilbert/Sequent style systems
- ▶ Cut elimination
- ▶ **Upper Complexity Bounds**
 - ▶ PSPACE for next-step logics
 - ▶ EXPTIME for fixpoint logics / global assumptions
 - ▶ P for some conjunctive logics
- ▶ **Compositionality**

Questions

- ▶ Which logics would social choice theory be interested in?
- ▶ What problems would one solve using them?
- ▶ What questions would one ask about them?