# Non-Functional Aspects of Wide Area Network Programming 

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Ph.D. Thesis



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## Plan of the talk

- WAN programming: A short overview


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- Declarative programming model: Hypergraphs
- Hypergraphs and Ambient calculus


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- Cryptographic protocols: cIP and $\mathcal{P L}$
- The Mihda environment


## Wide Area Network Programming Issues

- Absence of centralised control
- Administrative domains
- Interoperability
- "Mobility" (of resources and computation)
- Network Awareness
- Service Level Agreement
- Security


## Web Services: A programming metaphor

- Applications access services that must be
- Published
- Searched
- Binded
- Services are
- "Autonomous"
- Independent (local choices, independently built)
- Mobile/stationary
- "Interconnected"
- Security issues: hostile environment


## WAN Foundations

$\pi$-calculus [MPW92] (very basic wrt WAN)

- Klaim [DFP98, DFPV00, BLP02]
- Ambient [CG00]
- $\mathrm{D} \pi$ [HR98, HR00]
- Djoin [FG96, FGL+96]
- Seal [VC98]


## A Model for Declarative WAN Programming

## Hypergraphs Programming model

- Client-Server metaphor is not enough: P2P


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- and allow multiple (security) policies
- Independently programmed in a distributed environment
- Reasoning on space and time


## Hypergraphs Programming model ${ }^{2}$

- Graphs for distributed systems [CM83]
- Edge replacement for graph rewritings [DM87]
- Edge replacement/distributed constraint solving problem [MR96]
- Graphs grammars for software architecture styles [HIMOO]
- Synchronised Hyperedge Replacement (SHR) with mobility for name passing calculi [HM01]


## Hypergraphs Programming model ${ }^{3}$

We aim at tackling new non-functional computational phenomena of systems using SHR.
The metaphor is

- "WAN systems as Hypergraphs"
- "WAN computations as SHR"

In other words:

- Components are represented by hyperedges
- Systems are bunches of (connected) hyperedges
- Computing means to rewrite hyperedge...
- ...according to a synchronisation policy


## Hyperedges and Hypergraphs Syntax

A hyperedge generalises edges: It connects more than two nodes

$$
L: 3, \quad L(y, z, x), \stackrel{y}{\bullet}
$$

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$$

An example:

$$
\begin{aligned}
& L: 3, \quad M: 2 \\
& x, y \vdash \nu z .(L(y, z, x) \mid M(y, z))
\end{aligned}
$$

## Hyperedges and Hypergraphs Syntax

A hyperedge generalises edges: It connects more than two nodes

$$
\begin{aligned}
& L: 3, \quad L(y, z, x), \\
& G::=\text { nil } \mid \nu y \cdot G \\
& L(\vec{x})|G| G
\end{aligned}
$$

## Syntactic Judgement <br> $$
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$$



## Replacement of Hyperedges

$$
L \rightarrow G
$$

$$
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$$



## Replacement of Hyperedges

$$
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$$
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- Edge replacement: local
- Synchronisation as distributed constraint solving
- New node creation
- Node fusion: mobility model


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## Benefi ts:

- Powerful model of system composition ( $\pi, \pi-\mathrm{I}$, fusion)
- LTS for Ambient ...
- ...and for Klaim
- and path reservation for Qlaim



## Hypergraph Semantics: Productions

$$
\underbrace{x_{1}, \ldots, x_{n}}_{X} \vdash L\left(x_{1}, \ldots, x_{n}\right) \xrightarrow[\pi]{\Lambda} \Gamma \vdash G \text {, }
$$

- $\Lambda \subseteq X \times$ Act $\times \mathcal{N}^{*}$ set of constraints
- $\pi: X \rightarrow X$ fusion substitution, i.e.

$$
\forall x_{i}, x_{j} \in X . \pi\left(x_{i}\right)=x_{j} \Rightarrow \pi\left(x_{j}\right)=x_{j}
$$

- $\Gamma=\pi(X) \cup(\mathrm{n}(\Lambda) \backslash X)$
- $\mathrm{fn}(G) \subseteq \Gamma$


## Hypergraph Semantics: Transitions

$$
\Gamma_{1} \vdash G_{1} \xrightarrow[\pi]{\Lambda} \Gamma_{2} \vdash G_{2}
$$

## Hypergraph Semantics: Transitions

$$
\begin{aligned}
& \Gamma, y \vdash G \xrightarrow[\pi]{\stackrel{\Lambda}{\longrightarrow}} \Gamma^{\prime} \vdash G^{\prime} \\
& \Lambda(y) \uparrow \quad x \simeq_{\pi} y \Rightarrow y \neq \pi(y) \\
& \xrightarrow[{\Gamma \vdash[x / y] G \underset{(\pi ; \rho)_{-y}}{\rho \Lambda} \mathrm{n}(\rho \Lambda) \cup(\pi ; \rho)_{-y}(\Gamma) \vdash \rho G^{\prime}}]{\rho(\pi(x) / \pi(y)]} \\
& \Gamma, y \vdash G \xrightarrow{\Lambda \cup\{(x, a, \vec{v}),(y, \bar{a}, \vec{w})\}}{ }_{\pi} \Gamma^{\prime} \vdash G^{\prime}
\end{aligned}
$$

$$
\begin{aligned}
& \Gamma^{\prime \prime}=\mathrm{n}(\rho \Lambda) \cup(\pi ; \rho)_{-y}(\Gamma) \quad U=\rho\left(\Gamma^{\prime}\right) \backslash \Gamma^{\prime \prime} \\
& \Gamma \vdash\left[{ }^{x} / y\right] G \xrightarrow[(\pi ; \rho)_{-y}]{(\rho \Lambda \cup(x, \tau,\langle \rangle))} \Gamma^{\prime \prime} \vdash \nu U . \rho G^{\prime}
\end{aligned}
$$

## Hypergraph Semantics: Transitions

$$
\begin{gathered}
\Gamma, y \vdash G \xrightarrow[\pi]{\Lambda} \Gamma^{\prime} \vdash G^{\prime} \\
\frac{\Lambda(y) \uparrow \vee \Lambda(y)=(\tau,\langle \rangle) \quad x \simeq_{\pi} y \Rightarrow y \neq \pi(y)}{\Gamma \vdash \nu y \cdot G \xrightarrow{\Lambda \backslash(y, \tau,\langle \rangle)} \underset{-y}{\longrightarrow} \mathrm{n}(\Lambda) \cup \pi_{-y}(\Gamma) \vdash \nu U \cdot G^{\prime}} \\
\Gamma_{1} \vdash G_{1} \xrightarrow[\pi]{\Lambda} \Gamma_{2} \vdash G_{2} \quad \Gamma_{1}^{\prime} \vdash G_{1}^{\prime} \xrightarrow[\pi^{\prime}]{\Lambda^{\prime}} \Gamma_{2}^{\prime} \vdash G_{2}^{\prime} \quad \Gamma_{1} \cap \Gamma_{1}^{\prime}=\emptyset \\
\Gamma_{1} \cup \Gamma_{1}^{\prime} \vdash G_{1}\left|G_{1}^{\prime} \xrightarrow[\pi \cup \pi^{\prime}]{\Lambda \cup \Lambda^{\prime}} \Gamma_{2} \cup \Gamma_{2}^{\prime} \vdash G_{2}\right| G_{2}^{\prime}
\end{gathered}
$$

## Applying the Model

Ambient

$$
a[\ldots] \mid \text { open } a \rightarrow \ldots
$$

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Ambient

$$
a[\ldots] \mid \text { open } a \rightarrow \ldots
$$

$a[\cdots]$


Components
open a


## Applying the Model

Ambient

$$
a[\ldots] \mid \text { open } a \rightarrow \ldots
$$



Components
open a


Productions

$$
L_{\text {open } a}^{\longrightarrow} \underset{\text { open } a}{\longrightarrow} \Longrightarrow \stackrel{Z}{\bullet}^{z}
$$

## Applying the Model: Node Fusion



## Applying the Model: Node Fusion



## Applying the Model: Node Fusion



## Graphs and Ambient

$$
\begin{aligned}
\llbracket \text { nil } \rrbracket_{x} & =x \vdash n i l \\
\llbracket n[P] \rrbracket_{x} & =x \vdash \nu y .(G \mid n(y, x)), \quad \text { if } y \neq x \wedge \llbracket P \rrbracket_{y}=y \vdash G \\
\llbracket M . P \rrbracket_{x} & =x \vdash L_{M . P}(x) \\
\llbracket P_{1} \mid P_{2} \rrbracket_{x} & =x \vdash G_{1} \mid G_{2}, \quad \text { if } \llbracket P_{i} \rrbracket_{x}=x \vdash G_{i} \wedge i=1,2 \\
\llbracket \operatorname{rec} X . P \rrbracket_{x} & =\llbracket P[\text { rec } X . P / x] \rrbracket_{x}
\end{aligned}
$$

Theorem $\llbracket \_\rrbracket$ is a bijection on ambient graphs

## Coordination Productions for Ambient

$$
x, y \vdash b(x, y) \xrightarrow{\{(x, \text { in } a,\langle \rangle),(y, \overline{\text { input } a},\langle z\rangle)\}} x, y, z \vdash b(x, z)
$$

(input1)


$$
x, y \vdash a(x, y) \xrightarrow{\{(y, \text { input } a,\langle x\rangle)\}} x, y \vdash a(x, y)
$$

(input2)


## Semantic Correspondence

Theorem If $P \rightarrow Q$ then $\llbracket P \rrbracket_{x} \xrightarrow[i d]{\Lambda} \llbracket Q \rrbracket_{x}$ and

- either $\Lambda=\emptyset$
- or $\Lambda=\{(x, \tau,\langle \rangle)\}$


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Theorem If $P \rightarrow Q$ then $\llbracket P \rrbracket_{x} \xrightarrow[i d]{\Lambda} \llbracket Q \rrbracket_{x}$ and

- either $\Lambda=\emptyset$
- or $\Lambda=\{(x, \tau,\langle \rangle)\}$

Theorem If $\llbracket P \rrbracket_{x} \xrightarrow[\pi]{\Lambda} \Gamma \vdash G$ is a basic transition, then

- either $\llbracket P \rrbracket_{x}=\Gamma \vdash G$
- or $\exists Q \in$ Proc: $P \rightarrow Q \wedge \Gamma \vdash G=\llbracket Q \rrbracket_{x}$
- Multiple TS
- Multiple TS
- Localities: first class citizens
- Multiple TS
- Localities: first class citizens
- Process migration
- Multiple TS
- Localities: first class citizens
- Process migration

site $s$

site s'
- Multiple TS
- Localities: first class citizens
- Process migration



## Klaim [DFP98]

- Multiple TS
- Localities: first class citizens
- Process migration


In [BLP02]

## Qlaim: Gateways

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- Coordinators (super processes)


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## Connection costs

Cost $\kappa$ abstracts characteristics of connections (bandwidth, latency, distance, access rights ...)

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Algebra on costs: c-semiring. For instance

$$
\left\langle c_{1}, \pi_{1}\right\rangle \oplus\left\langle c_{2}, \pi_{2}\right\rangle=\left\langle c_{1}+c_{2}, \pi_{1} \cup \pi_{2}\right\rangle
$$

$$
\left\langle c_{1}, \pi_{1}\right\rangle \otimes\left\langle c_{2}, \pi_{2}\right\rangle= \begin{cases}\left\langle c_{1}+c_{2}, \pi_{1} \cap \pi_{2}\right\rangle & \text { if } c_{2}<c_{1} \text { and } \pi_{2} \subset \pi_{1} \\ \perp & \text { otherwise }\end{cases}
$$

## Qlaim \& Hypergraphs



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$$
\left[s,: L^{L} P\right]=\Gamma \vdash(\nu \vec{x}, p)\left[\left[P \|_{p}\left|\mathfrak{S}_{m, n}^{m_{n}}(\vec{u}, \vec{x}, p)\right| \prod_{j=1}^{n} \sigma_{\xi}^{n}\left(x_{j}, v_{j}\right)\right)\right.
$$



$$
\begin{array}{ll}
\llbracket \operatorname{nil} \rrbracket_{p} & =\text { nil } \\
\llbracket \mathbf{o u t} t \rrbracket_{p} & =L_{\text {out } t}(p) \\
\llbracket \gamma \cdot P \rrbracket_{p} & =L_{\gamma \cdot P}(p) \\
\llbracket \mathbf{e v a l}(P) @ s \rrbracket_{p} & =(\nu u)\left(\text { eval }_{s}^{T(P)}(u, p) \mid S_{P}(u)\right) \\
\llbracket P_{1} \mid P_{2} \rrbracket_{p} & =\llbracket P_{1} \rrbracket_{p} \mid \llbracket P_{2} \rrbracket_{p} \\
\llbracket \operatorname{rec} X . P \rrbracket_{p} & =\llbracket P\left[\text { rec } X . P / X \rrbracket \rrbracket_{p} .\right.
\end{array}
$$

## Qlaim's Graph semantics: pros \& cons

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## Qlaim's Graph semantics: pros \& cons

- Many productions (recently reduced :-)
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+ Path routing
Theorem Qlaim remote actions are routed on paths with minimal cost (wrt the c-semiring operations)


## Hypergraph \& Software Design

In [KGKK02] graph transformation is used for modelling dynamic behaviour of UML specifications.

+ Formal semantics of computations
- No local rewritings
- Distribution is not considered

SHR has been applied as a further refinement step in the software design process.

## Security



## The Dolev-Yao Model



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- Receive and store any transmitted message
- Hinder a message
- Decompose messages into parts
- Forge messages using known data
- Perfect Encryption Hypothesis



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Names $\quad n, m, \ldots, A, B, S, \ldots$
Keys $\quad k, k^{\prime}, \ldots, A^{+}, A^{-}, \ldots$
Messages $\quad M::=N|K| M, M \mid\{M\}_{M}$

## Intruder capabilities: $\bowtie$

$$
\begin{array}{cc}
\frac{m \in \kappa}{\kappa \bowtie m}(\in) & \frac{\kappa \bowtie m \bowtie \bowtie}{\kappa \bowtie m, n}(,)
\end{array} \frac{\kappa \bowtie m \bowtie \bowtie}{\kappa \bowtie\{m\} \lambda}(\})
$$

Generalising [CJM98] to asymmetric key cryptography Theorem $\ltimes$ is decidable

## A Calculus of Principals

## Some design choices:

- Cryptography \& communication (pattern-matching)
- Key-sharing via "name fusion"
- Rôle based calculus
- Multi-session facilities


## Syntax of cIP

## Extension of IP [BBT01]

$$
\begin{aligned}
E, F & ::=\text { nil }|\alpha . E| E+E|E| E \\
\alpha, \beta & ::=\operatorname{in}(d) \mid \operatorname{out}(d) \\
d & ::=N|K| d, d\left|\{d\}_{d}\right| x \mid ? x
\end{aligned}
$$

1. $A \rightarrow B:\{n a, A\}_{B^{+}}$
$2 . B \rightarrow A:\{n a, n b\}_{A^{+}}$
$3 . A \rightarrow B:\{n b\}_{B^{+}}$

$$
\begin{aligned}
A \triangleq(y)[ & \operatorname{out}\left(\{n a, A\}_{y^{+}}\right) . \\
& \operatorname{in}\left(\{n a, ? u\}_{A^{-}}\right) . \\
& \left.\operatorname{out}\left(\{u\}_{y^{+}}\right)\right]
\end{aligned}
$$

$$
\begin{aligned}
B \triangleq()[ & \text { in }\left(\{? x, ? z\}_{B^{-}}\right) . \\
& \operatorname{out}\left(\{x, n b\}_{z^{+}}\right) . \\
& \left.i n\left(\{n b\}_{B^{-}}\right)\right]
\end{aligned}
$$

## cIP Semantics

$$
\begin{array}{lll} 
& & E \xrightarrow{\alpha} E^{\prime} \\
\hline \alpha \cdot E \xrightarrow{\alpha} E & \\
& E \xrightarrow{\alpha} E^{\prime} & \\
\hline E & F \xrightarrow{\alpha} E^{\prime} & \\
\hline
\end{array}
$$

$$
\begin{gathered}
\frac{E_{i} \xrightarrow{\text { in(d) }} E_{i}^{\prime} \quad \partial(\kappa) \triangleright m: \exists \sigma \text { ground s.t. } d \sigma \sim m}{\left\langle\left(\tilde{X}_{i}\right)\left[E_{i}\right] \cup \mathcal{C}, \chi, \kappa\right\rangle \mapsto\left\langle\left(\tilde{X}_{i}\right)\left[E_{i}^{\prime} \sigma\right] \cup \mathcal{C}, \chi \sigma, \kappa\right\rangle} \\
\frac{E_{i} \xrightarrow{\text { out }(m)} E_{i}^{\prime}}{\left\langle\left(\tilde{X}_{i}\right)\left[E_{i}\right] \cup \mathcal{C}, \chi, \kappa\right\rangle \mapsto\left\langle\left(\tilde{X}_{i}\right)\left[E_{i}^{\prime}\right] \cup \mathcal{C}, \chi, \kappa \cup m\right\rangle} \\
\frac{\mathcal{C}^{\prime}=j o i n\left(A_{i}, \gamma, \mathcal{C}\right) \quad A \triangleq(\tilde{X})[E] \quad i \text { new }}{\langle\mathcal{C}, \chi, \kappa\rangle \mapsto\left\langle\mathcal{C}^{\prime}, \chi \gamma, \kappa \cup\left\{A_{i}\right\}\right\rangle}
\end{gathered}
$$

## $\mathcal{P L}:$ Formalising Security Properties

$$
\begin{array}{rll}
\phi, \psi & ::= & \delta \in \mathfrak{K} \\
& \mid & \forall \alpha: A \cdot \phi \\
& x @ \alpha=\delta \\
& \mid & \alpha=\beta \mid \\
& \neg \phi \mid \phi \wedge \psi \\
\delta & ::= & d|\alpha| x @ \alpha
\end{array}
$$

$$
\kappa \vDash \chi \phi
$$

"If $B$ completes a protocol session and thinks that he has been talking to $A$, then $A$ had started a protocol session

$$
\forall \beta: B \cdot \exists \alpha: A \cdot(z @ \beta=\alpha \rightarrow y @ \alpha=\beta)
$$ thinking that she has been talking to $B$ "

## Mihda: Co-Algebraic Minimisation of Automata

## Mihda

Minimizing History Dependent Automata:

- HD-automata for history dependent calculi
- Co-algebraic specification
- Partition Refinement Algorithm based on co-algebraic specification [FMP02]
- Mihda: Ocaml implementation

|  | Comp. Time | States | Trans. | Min. Time | States | Trans. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| GSM small | Om 0.931s | 211 | 398 | Om 4.193s | 105 | 197 |
| GSM full | Om 8.186s | 964 | 1778 | Om 54.690s | 137 | 253 |

## Mihda Architecture



- Adherent to specs
- Highly modular
- Easily extendible



## The main step



## The main step


let bundle hd q =
List.sort compare
(List.fi lter (fun $\mathrm{h} \rightarrow$ (Arrow.source h$)=\mathrm{q})$ (arrows hd))

## The main step



List.map $h_{n}$ bundle


## The main step


let red $\mathrm{bl}=\ldots . .$. let bl_in = List.fi lter covered_in bl in list_diff bl bl_in

## The main step


let an = active_names_bundle (red bundle) in let remove_in ar = match ar with
$\mid$ Arrow(_,_,In(_,_)) $\rightarrow$ not (List.mem (obj ar) an)
$\left.\right|_{-} \rightarrow$ false in
list_diff bundle (List.filter remove_in bundle)

## The main step



$$
\Sigma_{n+1}(q)=(\text { compute_group }(\text { norm bundle })) ; \theta_{q}^{-1}
$$



## The main step



$$
\Sigma_{n+1}(q)=(\text { compute_group }(\text { norm bundle })) ; \theta_{q}^{-1}
$$

Theorem At the end of each iteration $i$ blocks corresponds to $h_{H_{i}}$


## Minda Web Interface


http://jordie.di.unipi.it:8080/pweb

## Summing up...

Initial steps toward:

- Declarative approach to WAN programming
- Foundational aspects
- QoS at application level
- Software Architectures (to be developed)
- Web Services
- Secure composition of components
- Coordination mechanism
- Tool development
- Distributed infrastructure
- Proof strategies as programmable coordinators


## Published papers

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