

# Non-Functional Aspects of Wide Area Network Programming

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Ph.D. Thesis



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WAN programming: A short overview





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- Declarative programming model: Hypergraphs
  - Hypergraphs and Ambient calculus





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- Hypergraphs and UML specifications
- Cryptographic protocols: clP and PL
- The Mihda environment





#### Wide Area Network Programming Issues

- Absence of centralised control
- Administrative domains
- Interoperability
- "Mobility" (of resources and computation)
- Network Awareness
- Service Level Agreement
- Security
- **\_**





# Web Services: A programming metaphor

- Applications access services that must be
  - Published
  - Searched
  - Binded
- Services are
  - "Autonomous"
  - Independent (local choices, independently built)
  - Mobile/stationary
  - "Interconnected"
- Security issues: hostile environment





#### **WAN Foundations**

#### $\pi$ -calculus [MPW92] (very basic wrt WAN)

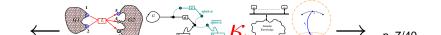
- Klaim [DFP98, DFPV00, BLP02]
- Ambient [CG00]
- $D\pi$  [HR98, HR00]
- Djoin [FG96, FGL<sup>+</sup>96]
- Seal [VC98]
- **...**



# A Model for Declarative WAN Programming

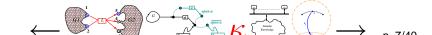








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  - and allow multiple (security) policies
- Independently programmed in a distributed environment
- Reasoning on space and time





# Hypergraphs Programming model<sup>2</sup>

- Graphs for distributed systems [CM83]
- Edge replacement for graph rewritings [DM87]
- Edge replacement/distributed constraint solving problem [MR96]
- Graphs grammars for software architecture styles [HIM00]
- Synchronised Hyperedge Replacement (SHR) with mobility for name passing calculi [HM01]





# Hypergraphs Programming model<sup>3</sup>

We aim at tackling new *non-functional* computational phenomena of systems using SHR.

The metaphor is

- "WAN systems as Hypergraphs"
- "WAN computations as SHR"

#### In other words:

- Components are represented by hyperedges
- Systems are bunches of (connected) hyperedges
- Computing means to rewrite hyperedge...
- ...according to a synchronisation policy





A hyperedge generalises edges: It connects more than two nodes

$$L:3, \quad L(y,z,x),$$





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A hyperedge generalises edges: It connects more than two nodes

$$L:3, L(y,z,x), \qquad \bullet \qquad \qquad \downarrow_{1} \qquad \qquad \downarrow$$

Syntactic Judgement

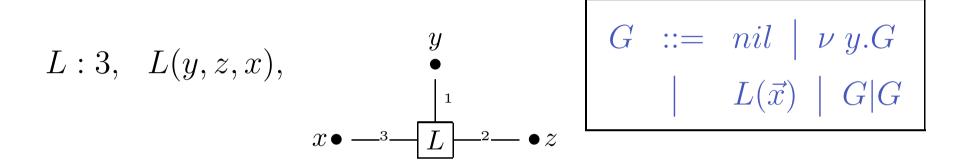
$$\Gamma \vdash G$$
,

$$fn(G) \subseteq \Gamma$$





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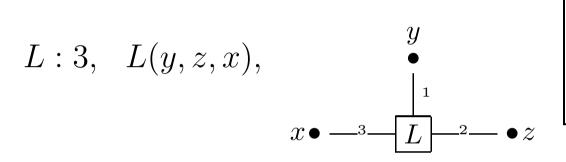
An example:

$$L: 3, M: 2$$
  
  $x, y \vdash \nu \ z.(L(y, z, x) | M(y, z))$ 





A hyperedge generalises edges: It connects more than two nodes



$$G ::= nil \mid \nu y.G \mid L(\vec{x}) \mid G|G$$

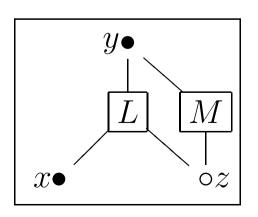
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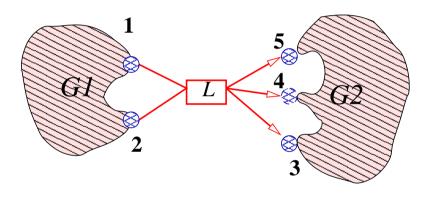


 $L \to G$ 





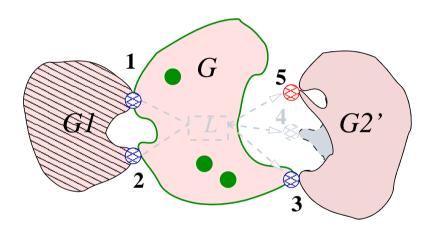
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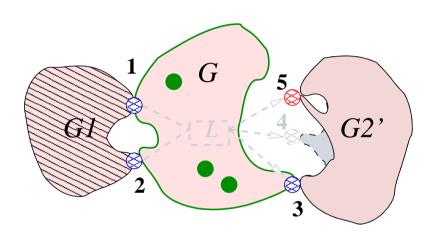
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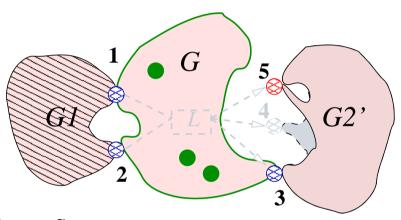


- Edge replacement: local
- Synchronisation as distributed constraint solving
- New node creation
- Node fusion: mobility model





$$L \to G$$



- Edge replacement: local
- Synchronisation as distributed constraint solving
- New node creation
- Node fusion: mobility model

#### Benefits:

- Powerful model of system composition ( $\pi$ ,  $\pi$ -I, fusion)
- LTS for Ambient ...
- ...and for Klaim
- and path reservation for Qlaim





#### **Hypergraph Semantics: Productions**

$$\underbrace{x_1, \dots, x_n}_{X} \vdash L(x_1, \dots, x_n) \xrightarrow{\Lambda} \Gamma \vdash G,$$

- $\Lambda \subseteq X \times Act \times \mathcal{N}^*$  set of constraints
- $\pi: X \to X$  fusion substitution, i.e.

$$\forall x_i, x_j \in X.\pi(x_i) = x_j \Rightarrow \pi(x_j) = x_j$$

- $\operatorname{fn}(G) \subseteq \Gamma$





#### **Hypergraph Semantics: Transitions**

$$\Gamma_1 \vdash G_1 \xrightarrow{\Lambda} \Gamma_2 \vdash G_2$$





#### **Hypergraph Semantics: Transitions**

$$\Gamma, y \vdash G \xrightarrow{\Lambda} \Gamma' \vdash G'$$

$$\Lambda(y) \uparrow \qquad x \simeq_{\pi} y \Rightarrow y \neq \pi(y)$$

$$\rho = [\pi(x)/\pi(y)]$$

$$\Gamma \vdash [x/y]G \xrightarrow{\rho\Lambda} \operatorname{n}(\rho\Lambda) \cup (\pi; \rho)_{-y}(\Gamma) \vdash \rho G'$$

$$(\pi; \rho)_{-y}$$

$$\Gamma, y \vdash G \xrightarrow{\Lambda \cup \{(x, a, \vec{v}), (y, \overline{a}, \vec{w})\}} \Gamma' \vdash G'$$

$$x \simeq_{\pi} y \Rightarrow y \neq \pi(y) \qquad \rho = mgu\{[^{[x/y]}\vec{w}/_{[x/y]}\vec{v}], [^{\pi(x)}/_{\pi(y)}]\}$$

$$\Gamma'' = n(\rho\Lambda) \cup (\pi; \rho)_{-y}(\Gamma) \qquad U = \rho(\Gamma') \setminus \Gamma''$$

$$\Gamma \vdash [^{x}/_{y}]G \xrightarrow{(\rho\Lambda \cup (x, \tau, \langle \rangle))} \Gamma'' \vdash \nu U.\rho G'$$





#### **Hypergraph Semantics: Transitions**

$$\Gamma, y \vdash G \xrightarrow{\Lambda} \Gamma' \vdash G'$$

$$\Lambda(y) \uparrow \lor \Lambda(y) = (\tau, \langle \rangle) \qquad x \simeq_{\pi} y \Rightarrow y \neq \pi(y)$$

$$U = \Gamma' \setminus (\mathrm{n}(\Lambda) \cup \pi_{-y}(\Gamma))$$

$$\Gamma \vdash \nu \ y.G \xrightarrow{\Lambda \setminus (y, \tau, \langle \rangle)} \mathrm{n}(\Lambda) \cup \pi_{-y}(\Gamma) \vdash \nu \ U.G'$$

$$\Gamma_1 \vdash G_1 \xrightarrow{\Lambda} \Gamma_2 \vdash G_2 \qquad \Gamma_1' \vdash G_1' \xrightarrow{\Lambda'} \Gamma_2' \vdash G_2' \qquad \Gamma_1 \cap \Gamma_1' = \emptyset$$

$$\Gamma_1 \cup \Gamma_1' \vdash G_1 \mid G_1' \xrightarrow{\Lambda \cup \Lambda'} \Gamma_2 \cup \Gamma_2' \vdash G_2 \mid G_2'$$





# **Applying the Model**

**Ambient** 

$$a[...]|open a \rightarrow ...$$





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$$a[...]|open a \rightarrow ...$$

Components

$$a[\cdots] \qquad \xrightarrow{x} \qquad \xrightarrow{a} \qquad \xrightarrow{y}$$



$$L_{open a} \longrightarrow \overset{z}{\bullet}$$





# **Applying the Model**

#### **Ambient**

$$a[...]|open a \rightarrow ...$$

#### Components

$$a[\cdots] \qquad \xrightarrow{x} \xrightarrow{a} \xrightarrow{y},$$

#### open a

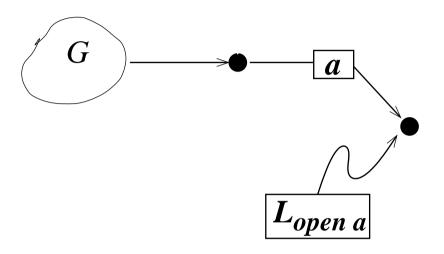
$$L_{open a} \longrightarrow {}^{z}$$

#### **Productions**





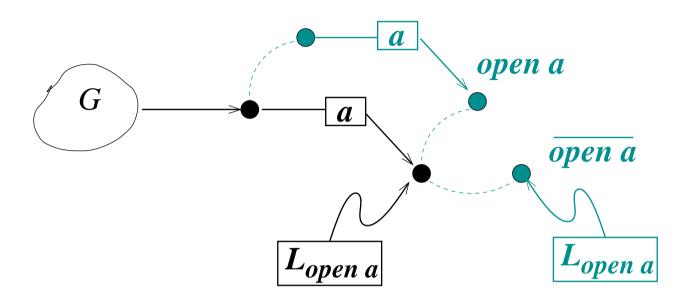
# Applying the Model: Node Fusion







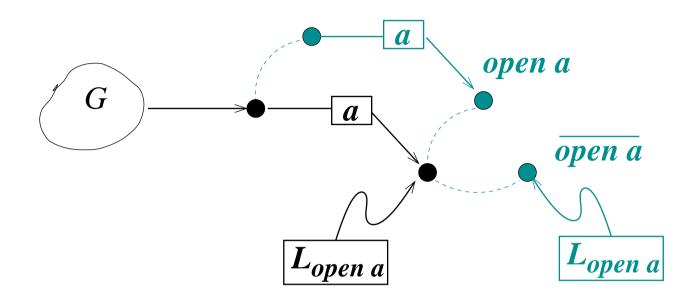
### Applying the Model: Node Fusion

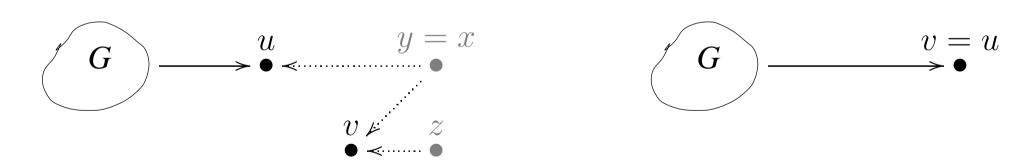






#### **Applying the Model: Node Fusion**







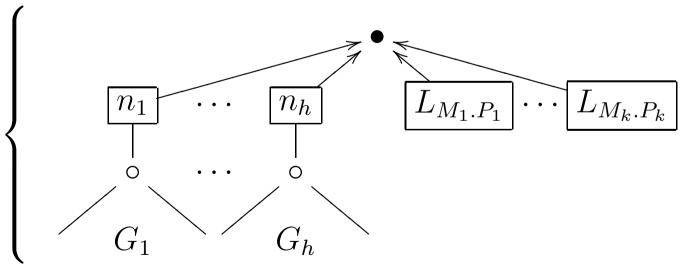


#### **Graphs and Ambient**

$$\begin{bmatrix}
\mathbf{nil} \end{bmatrix}_{x} = x \vdash nil \\
\mathbb{I} n[P] \end{bmatrix}_{x} = x \vdash \nu \ y.(G \mid n(y,x)), \quad \text{if} \ y \neq x \land \mathbb{I} P \end{bmatrix}_{y} = y \vdash G \\
\mathbb{I} M.P \end{bmatrix}_{x} = x \vdash L_{M.P}(x) \\
\mathbb{I} P_{1} \mid P_{2} \end{bmatrix}_{x} = x \vdash G_{1} \mid G_{2}, \quad \text{if} \ \mathbb{I} P_{i} \end{bmatrix}_{x} = x \vdash G_{i} \land i = 1, 2$$

$$\mathbb{I} rec X. P \end{bmatrix}_{x} = \mathbb{I} P^{rec X. P}/X \end{bmatrix}_{x}$$

**Ambient Graphs** 



Theorem \[ \bigcup \] is a bijection on ambient graphs

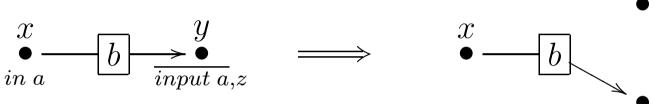


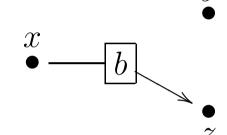


#### Coordination Productions for Ambient

$$x, y \vdash b(x, y) \xrightarrow{\{(x, in \ a, \langle \rangle), (y, \overline{input \ a}, \langle z \rangle)\}} \Rightarrow x, y, z \vdash b(x, z)$$

(input1)





$$x, y \vdash a(x, y) \xrightarrow{\{(y, input \ a, \langle x \rangle)\}} x, y \vdash a(x, y)$$

(input2)

$$\begin{array}{ccc}
x & y & & \\
\bullet & & \bullet & \\
& & input \ a, x & \\
\end{array}
\qquad \Longrightarrow \qquad \begin{array}{c}
x & y \\
\bullet & & \bullet
\end{array}$$





# **Semantic Correspondence**

Theorem If  $P \to Q$  then  $[\![P]\!]_x \xrightarrow{\Lambda} [\![Q]\!]_x$  and

- either  $\Lambda = \emptyset$
- or  $\Lambda = \{(x, \tau, \langle \rangle)\}$





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- either  $\Lambda = \emptyset$
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Theorem If  $[\![P]\!]_x \xrightarrow{\Lambda} \Gamma \vdash G$  is a basic transition, then

- either  $[\![P]\!]_x = \Gamma \vdash G$
- or  $\exists Q \in Proc: P \to Q \land \Gamma \vdash G = \llbracket Q \rrbracket_x$









Multiple TS





- Multiple TS
- Localities: first class citizens

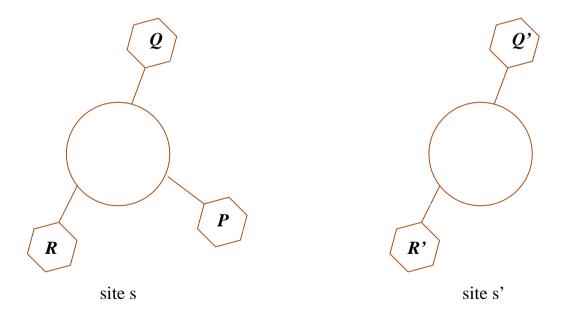




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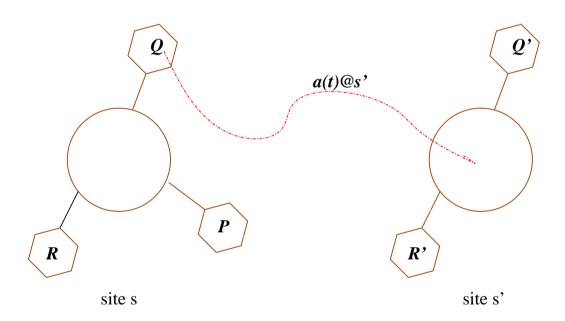


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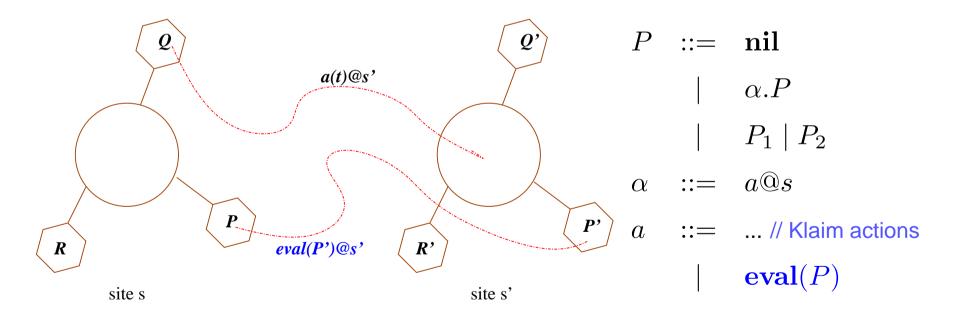


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#### In [BLP02]

Coordinators (super processes)





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- Dynamic creation of sites



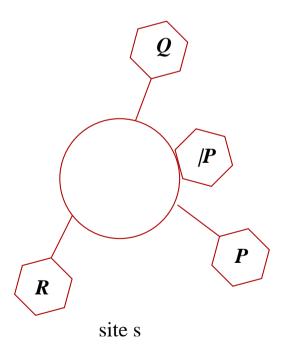


- Coordinators (super processes)
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- Gateway connection management



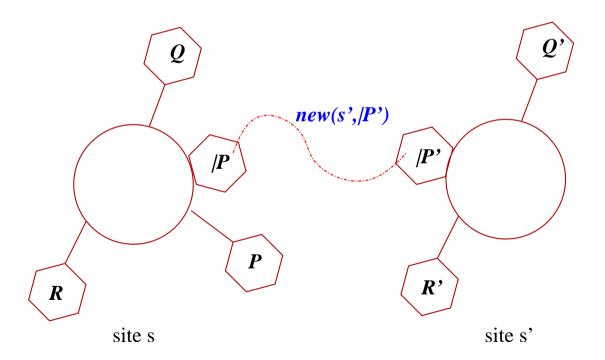


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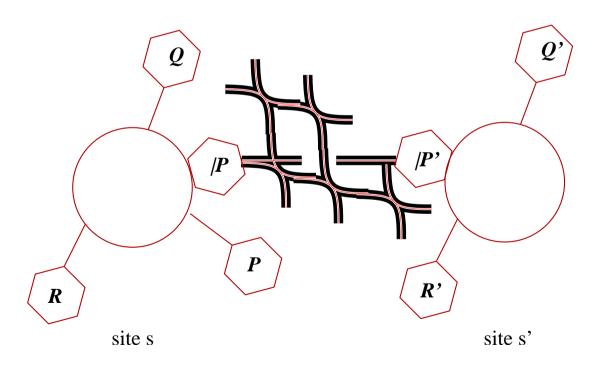
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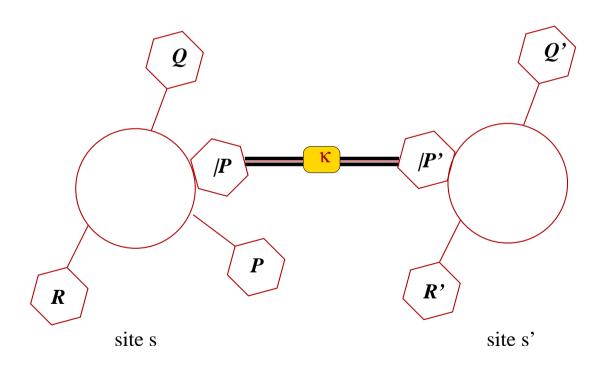


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#### **Connection costs**

Cost  $\kappa$  abstracts characteristics of connections (bandwidth, latency, distance, access rights ...)





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Algebra on costs: c-semiring. For instance

$$\langle c_1, \pi_1 \rangle \oplus \langle c_2, \pi_2 \rangle = \langle c_1 + c_2, \pi_1 \cup \pi_2 \rangle$$

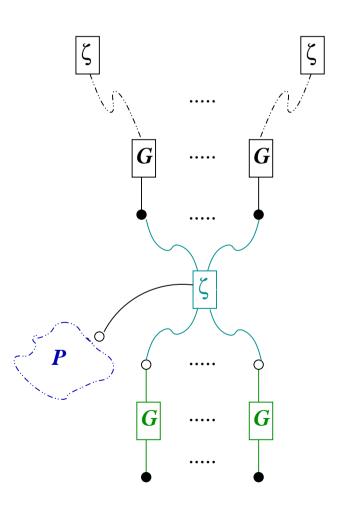
$$\langle c_1, \pi_1 \rangle \otimes \langle c_2, \pi_2 \rangle = \left\{ egin{array}{ll} \langle c_1 + c_2, \pi_1 \cap \pi_2 
angle & \mbox{if } c_2 < c_1 \mbox{ and } \pi_2 \subset \pi_1 \ \mbox{therwise} \end{array} \right.$$





### **Qlaim & Hypergraphs**

$$[\![ s ::^{L}, P ]\!] = \Gamma \vdash (\nu \vec{x}, p) ([\![ P ]\!]_p \mid \mathfrak{S}^s_{m,n}(\vec{u}, \vec{x}, p) \mid \prod_{j=1}^{K_j} G^{\kappa_j}_{t_j}(x_j, v_j))$$

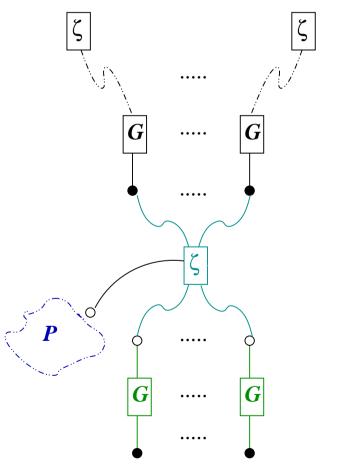






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Theorem Qlaim remote actions are routed on paths with minimal cost (wrt the c-semiring operations)





# Hypergraph & Software Design

In [KGKK02] graph transformation is used for modelling dynamic behaviour of UML specifications.

- + Formal semantics of computations
- No local rewritings
- Distribution is not considered

SHR has been applied as a further refinement step in the software design process.



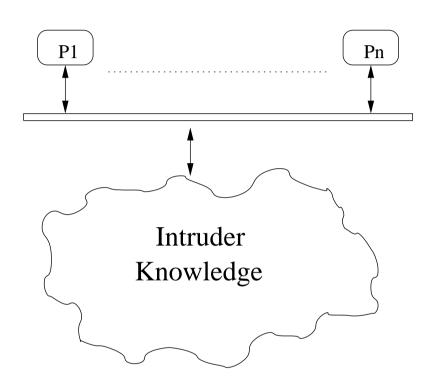


# **Security**





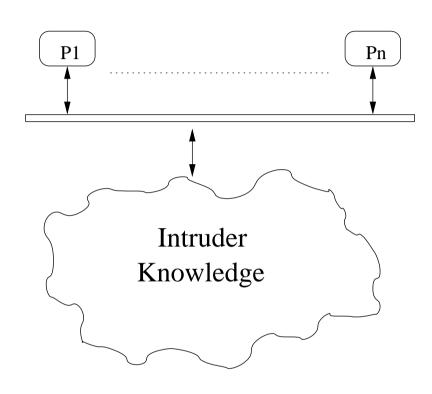
# The Dolev-Yao Model







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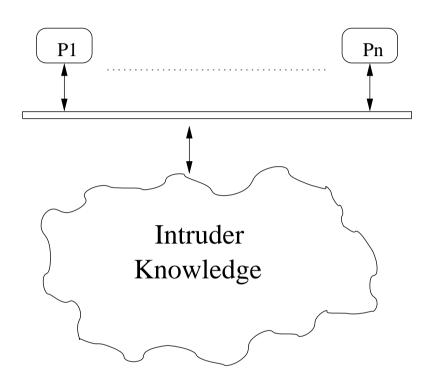


- Receive and store any transmitted message
- Hinder a message
- Decompose messages into parts
- Forge messages using known data
- Perfect Encryption Hypothesis





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- Receive and store any transmitted message
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Names

Keys

$$k, k', ..., A^+, A^-, ...$$

$$\textbf{Messages} \quad M \ ::= \ N \mid K \mid M, M \mid \{M\}_M$$





# **Intruder capabilities:** $\bowtie$

$$\frac{m \in \kappa}{\kappa \bowtie m} (\in) \qquad \frac{\kappa \bowtie m \quad \kappa \bowtie n}{\kappa \bowtie m, n} (,) \qquad \frac{\kappa \bowtie m \quad \kappa \bowtie \lambda}{\kappa \bowtie \{m\}_{\lambda}} (\{\})$$

$$\frac{\kappa \bowtie m, n}{\kappa \bowtie m} (+_1) \qquad \frac{\kappa \bowtie m, n}{\kappa \bowtie n} (+_2) \qquad \frac{\kappa \bowtie \{m\}_{\lambda} \quad \kappa \bowtie \lambda^{-}}{\kappa \bowtie m} (\} \{)$$

Generalising [CJM98] to asymmetric key cryptography

#### Theorem \times is decidable





# **A Calculus of Principals**

#### Some design choices:

- Cryptography & communication (pattern-matching)
- Key-sharing via "name fusion"
- Rôle based calculus
- Multi-session facilities





# Syntax of cIP

#### Extension of IP [BBT01]

$$1.A \rightarrow B : \{na, A\}_{B^+}$$

$$2.B \rightarrow A : \{na, nb\}_{A^+}$$

$$3.A \rightarrow B: \{nb\}_{B^+}$$

$$A \stackrel{\triangle}{=} (y) [ \quad out(\{na, A\}_{y^+}).$$

$$in(\{na, ?u\}_{A^-}).$$

$$out(\{u\}_{y^+}) ]$$

$$B \stackrel{\triangle}{=} () [ in(\{?x,?z\}_{B^{-}}).$$
 $out(\{x,nb\}_{z^{+}}).$ 
 $in(\{nb\}_{B^{-}}) ]$ 





# **cIP Semantics**

$$\frac{E \xrightarrow{\alpha} E'}{\alpha.E \xrightarrow{\alpha} E}$$

$$\frac{E \xrightarrow{\alpha} E'}{E + F \xrightarrow{\alpha} E'}$$

$$\frac{E \xrightarrow{\alpha} E'}{E \parallel F \xrightarrow{\alpha} E' \parallel F} \operatorname{bn}(\alpha) \cap \operatorname{fn}(F) = \emptyset$$

$$\frac{E_i \xrightarrow{in(d)} E_i' \qquad \partial(\kappa) \rhd m: \ \exists \sigma \ \text{ground s.t.} \ d\sigma \sim m}{\langle (\tilde{X}_i)[E_i] \cup \mathcal{C}, \chi, \kappa \rangle \ \mapsto \ \langle (\tilde{X}_i)[E_i'\sigma] \cup \mathcal{C}, \chi\sigma, \kappa \rangle}$$

$$\frac{E_i \xrightarrow{out(m)} E_i'}{\langle (\tilde{X}_i)[E_i] \cup \mathcal{C}, \chi, \kappa \rangle \ \mapsto \ \langle (\tilde{X}_i)[E_i'] \cup \mathcal{C}, \chi, \kappa \cup m \rangle}$$

$$\frac{\mathcal{C}' = join(A_i, \gamma, \mathcal{C}) \qquad A \stackrel{\triangle}{=} (\tilde{X})[E] \qquad i \ \text{new}}{\langle \mathcal{C}, \chi, \kappa \rangle \ \mapsto \ \langle \mathcal{C}', \chi\gamma, \kappa \cup \{A_i\} \rangle}$$





# **PL:** Formalising Security Properties

$$\kappa \models_{\chi} \phi$$

"If B completes a protocol session and thinks that he has been talking to A, then A had started a protocol session thinking that she has been talking to B"

$$\forall \beta : B. \exists \alpha : A. (z \otimes \beta = \alpha \rightarrow y \otimes \alpha = \beta)$$





# Mihda: Co-Algebraic Minimisation of Automata







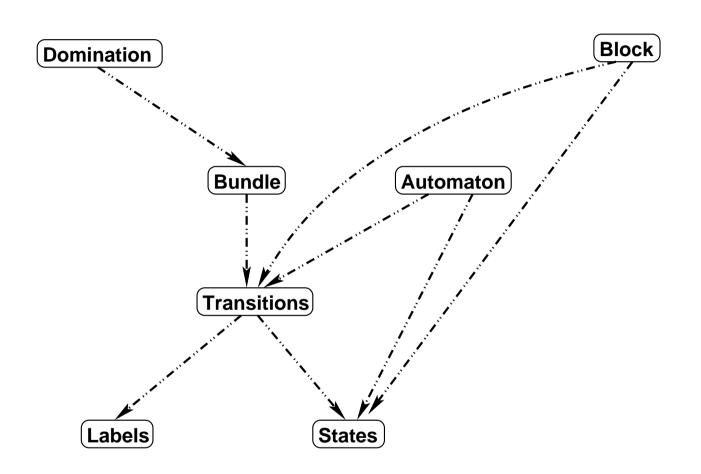
#### Minimizing History Dependent Automata:

- HD-automata for history dependent calculi
- Co-algebraic specification
- Partition Refinement Algorithm based on co-algebraic specification [FMP02]
- Mihda: Ocaml implementation

|           | Comp. Time | States | Trans. | Min. Time  | States | Trans. |
|-----------|------------|--------|--------|------------|--------|--------|
| GSM small | 0m 0.931s  | 211    | 398    | 0m 4.193s  | 105    | 197    |
| GSM full  | 0m 8.186s  | 964    | 1778   | 0m 54.690s | 137    | 253    |

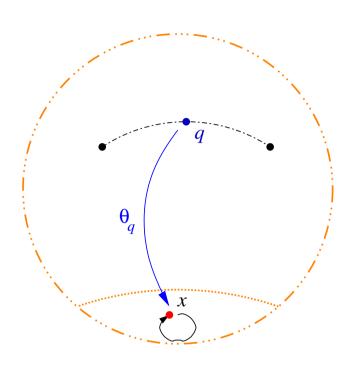


# Mihda Architecture



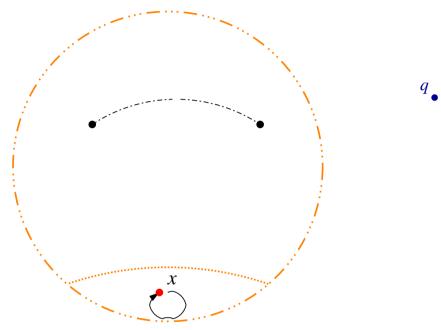
- Adherent to specs
- Highly modular
- Easily extendible

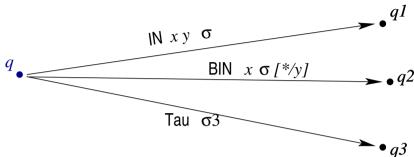








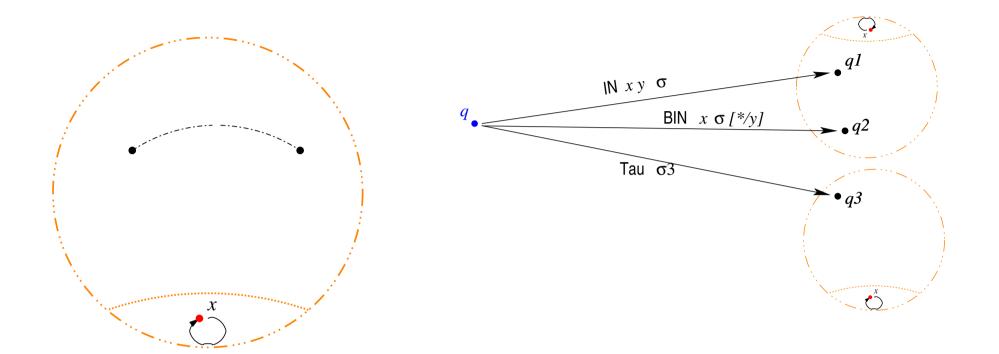




let bundle hd q =
 List.sort compare
 (List.fi Iter (fun h → (Arrow.source h) = q) (arrows hd))



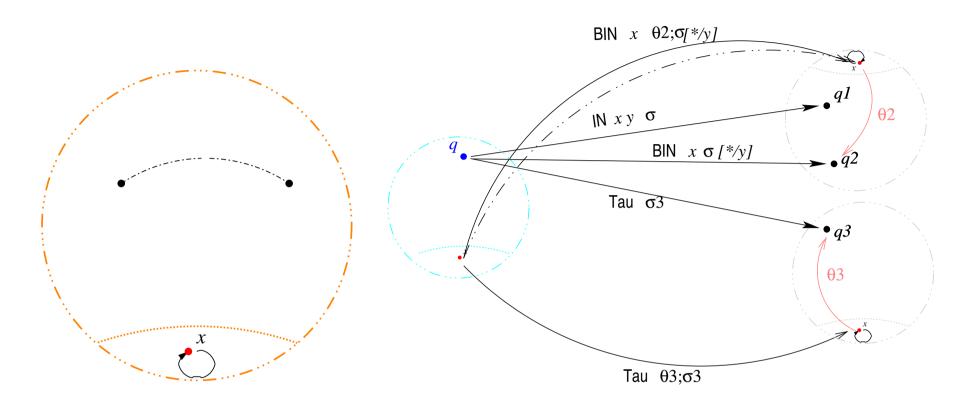




List.map  $h_n$  bundle





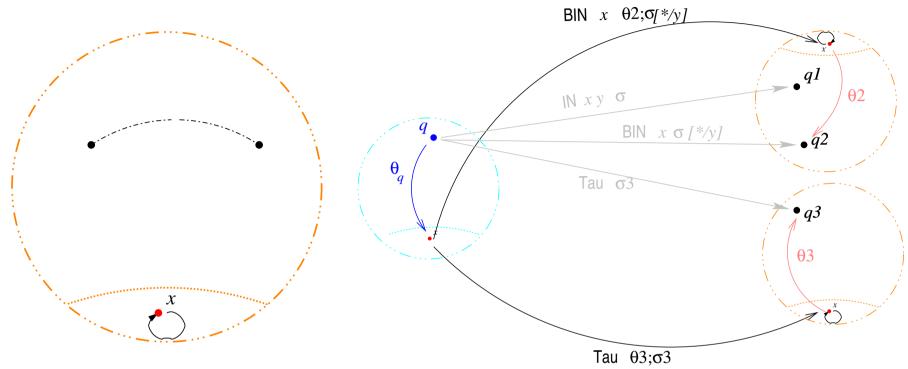


$$h_{n+1} = norm \langle \text{states}, \{ \langle \ell, \pi, h_n(q'), \sigma'; \sigma \rangle | q \xrightarrow{\ell \pi \sigma} q' \land \sigma' \in \Sigma_n(q') \} \rangle$$

let red bl = .....
let bl\_in = List.fi Iter covered\_in bl
in list\_diff bl bl\_in

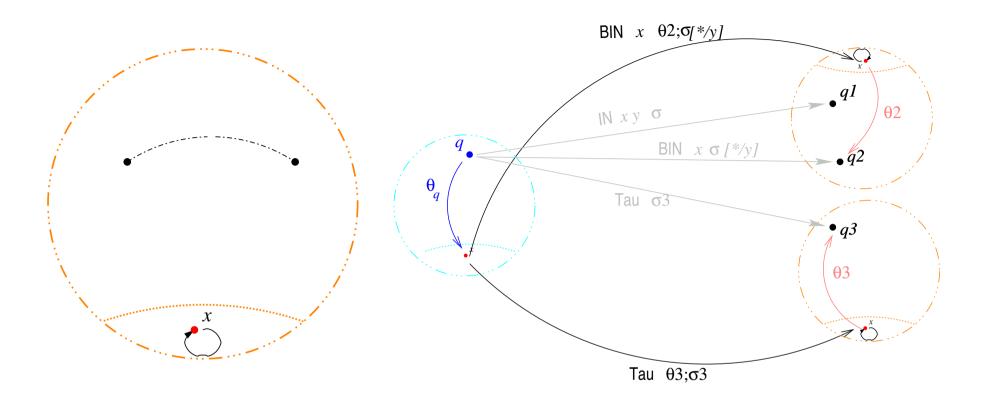








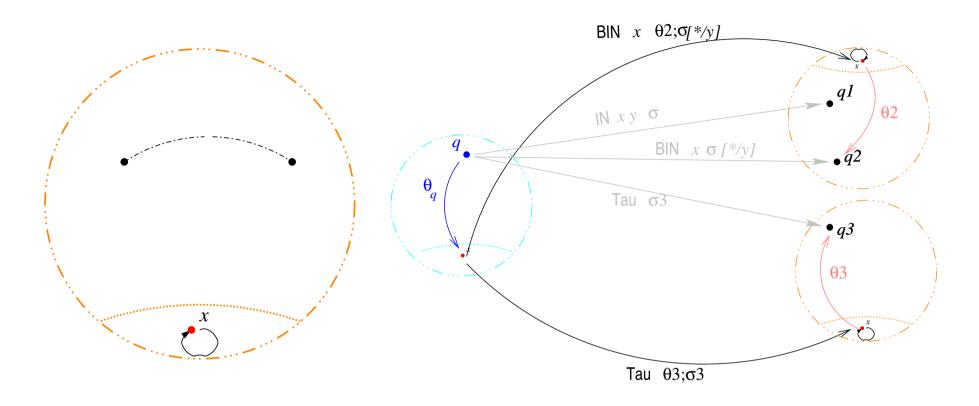




$$\Sigma_{n+1}(q) = (\text{compute\_group (norm bundle})) ; \theta_q^{-1}$$







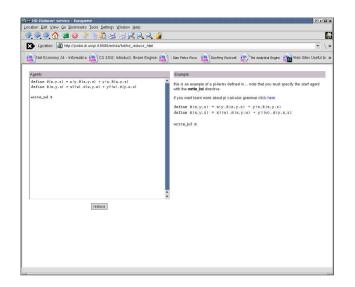
$$\Sigma_{n+1}(q) = (\text{compute\_group (norm bundle})) ; \theta_q^{-1}$$

Theorem At the end of each iteration i blocks corresponds to  $h_{H_i}$ 

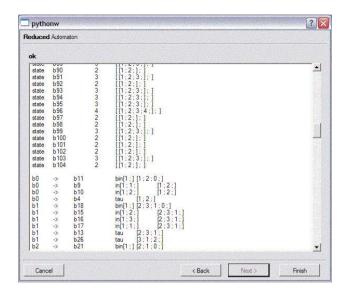




# Mihda Web Interface







http://jordie.di.unipi.it:8080/pweb





# Summing up...

#### Initial steps toward:

- Declarative approach to WAN programming
  - Foundational aspects
  - QoS at application level
  - Software Architectures (to be developed)
- Web Services
  - Secure composition of components
  - Coordination mechanism
- Tool development
  - Distributed infrastructure
  - Proof strategies as programmable coordinators





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