A Basic Calculus for Modeling Service Level Agreement



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Overview of the talk



"Ayudadme a comprender lo que os digo y os lo explicaré mejor" "Help me in understanding what I'm saying and I will explain it better"

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(Antonio Machado)



- A few motivations
- Background: constraint semirings (c-semirings)
- $\mathcal{K}oS$
 - design choices...
 - ...weighted links
- Syntax and semantics of $\mathcal{K}oS$
- Examples
- Conclusion











The real technology - behind all of our technologies - is language

(N. Fisher)











Global Computing and Services

Service Oriented Computing

- applications are made by gluing services
 - "autonomous"
 - independent (local choices, independently built)
 - mobile/stationary
 - "interconnected"
- interactions governed by programmable coordination policies
- services are searched and binded ... offline







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Can search/bind be dynamic and at run-time?







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Can search/bind be dynamic and at run-time?

- Search and bind wrt application level QoS
 - not low-level performance (e.g., throughput, response time)
 - but application-related, e.g.
 - price services
 - payment mode
 - data available in a given format

Our approach in brief

WAN programming is not just go(P), $\bar{s}\langle x \rangle$ or s(y)

- Lifting QoS issues to application level...
- ...for programming global computers
- with programmable application level QoS
- and develop proof techniques and tools

First steps (extending Klaim) in [DFM⁺03]

We are currently distilling Klaim into $\mathcal{K}oS$ which exploits c-semiring for

- expressing application level QoS dependent connections and
- for coordinating remote activities...
- ...by means of c-semiring values

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Ask me at the poster session...look for





Background



"During my nine years at the elementary schools I was not able to teach anything to my professors"

K

(Bertolt Brecht)



Constraint Semirings

C-Semirings [BMR95, BMR97] for abstracting application level QoS

- \checkmark $\langle A, +, \star, \mathbf{0}, \mathbf{1} \rangle$, where
 - *A* is a set (containing 0 and 1),

+	*
x + y = y + x	$x \star y = y \star x$
(x+y) + z = x + (y+z)	$(x \star y) \star z = x \star (y \star z)$
x + 0 = x	$x \star 0 = 0$
x + 1 = 1	$x \star 1 = x$
x + x = x	$(x+y) \star z = (x \star z) + (y \star z)$



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Constraint Semirings

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- \checkmark $\langle A, +, \star, \mathbf{0}, \mathbf{1} \rangle$, where
 - A is a set (containing 0 and 1),
 - $\bullet +, \star : A \times A \to A$

+ \star x + y = y + x $x \star y = y \star x$ (x + y) + z = x + (y + z) $(x \star y) \star z = x \star (y \star z)$ x + 0 = x $x \star 0 = 0$ x + 1 = 1 $x \star 1 = x$ x + x = x $(x + y) \star z = (x \star z) + (y \star z)$

• Implicit partial order: $a \le b \iff a + b = b$ "b is better than a"

A bunch of c-semirings

C-semirings structures can been defined for many frameworks:

- $\langle \{ true, false \}, \lor, \land, false, true \rangle$ (boolean): Availability
- $(\text{Real}+, min, +, +\infty, 0)$ (optimization): Price, propagation delay
- $\langle \text{Real}+, \textit{max}, \textit{min}, 0, +\infty \rangle$ (max/min): Bandwidth

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- $\langle [0,1], max, \cdot, 0, 1 \rangle$ (probabilistic): Performance and rates
- $\langle [0,1], max, min, 0, 1 \rangle$ (fuzzy): Performance and rates
- $\langle 2^N, \cup, \cap, \emptyset, N \rangle$ (set-based, where N is a set): Capabilities

Proposition 1 The cartesian product of c-semirings is a c-semiring.

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³Ομνδω Άπόλλωνα Ιητρόν καὶ Άσκληπιὸν καὶ Ύγείαν καὶ Πανάκειαν καὶ Θεοὺς πάντας Ιστορας ποιεόμενος ἐπιτελέα ποιήσειν κατὰ δύναμιν καὶ κρίσιν ἐμὴν ὅρκον τόνδε καὶ ξυγγραφὴν τήνδε

διαιτήμασι το χρήσομαι έπ'δφελείη καμνόντων κατά δύναμιν και κρίσιν έμην έτι δηλήσει δε και άδικιή σίρξειν.

ού δώσω δε ουδε σάρμακου σύδεν αίτηθεις θανάσιμου ούδε ύφηγήσομαι ξυμβουλίην τοιήδε δμοίως δε ούδε γυναικί πέσσον φθόριου δώσε.

άγνῶς δὲ καὶ ὀσίως διατηρήσω βίον εμὸν καὶ τέχνην ἐμήν.

ού τεμέν δε ούδε μην λιθιώντας, έκχωρήση δε έργατησιν ανδρασιν πρήξως τήσδε.

ές οἰκίας δἱ ὑκόσας ἄν ἐσίω, ἐπελεύσομαι ἐπ' ἀοελείη καμνόντων ἐκτός ἐὼν πάσης ἀδικίης ἐκουσίης καὶ οθορίης τῆς τε ἄλλης καὶ ἀφροδίστων ἔργων ἐπὶ τε γυναικείων σωμάτων καὶ ἀνδρείων ἐλεύθερων τε καὶ δούλων.

& δ' αν έν θυραπείη ή 180 ή άκούσο ή και άνευ θεραπηίης κατὰ βίον άνθρώπων, ά μη χρή ποτε έκλαλέεσθαι έξω, σιγήσομαι άρρητα ήγεύμενος είναι τὰ τοιαῦτα.

δρκον μέν οὖν μοι τόνδε ἐπιτελέα ποιέοντι καὶ μη ξυγχέοντι εἶη ἐπαύρασθαι καὶ βίου καὶ τέχνης δοξαζομένο παρὰ πάσιν ἀνθρώποις ἐς τὸν αἰεὶ χρόνον, παραβαίνοντι δὲ καὶ ἐπιορκοῦντι τἀναντία τουτέων.

Oath of Hippocrates

KoS characteristics

 $\mathcal{K}oS$ aims at being a minimal calculus for SOC

- KoS builds on Klaim (e.g., processes are localised)
- 'cause it naturally supports a peer-to-peer programming model
- KoS primitives handle QoS values as first class entities
- KoS semantics ensures that the QoS values are respected during execution

- only local communications (unlike Klaim)
- Ink construction primitives
- links are "mono-use"
- only one remote action
- which relies on link topology
- semantic transitions report the "cost" of the execution

Migration in $\mathcal{K}oS$

 $\mathcal{K}oS$... graphically





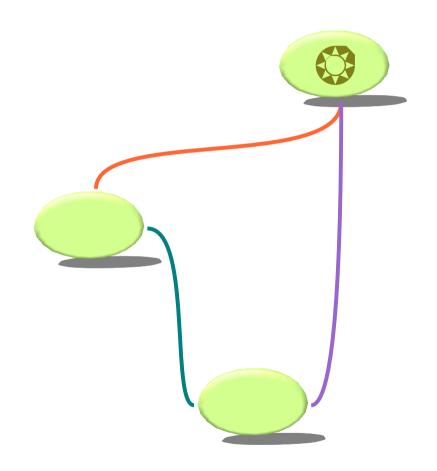






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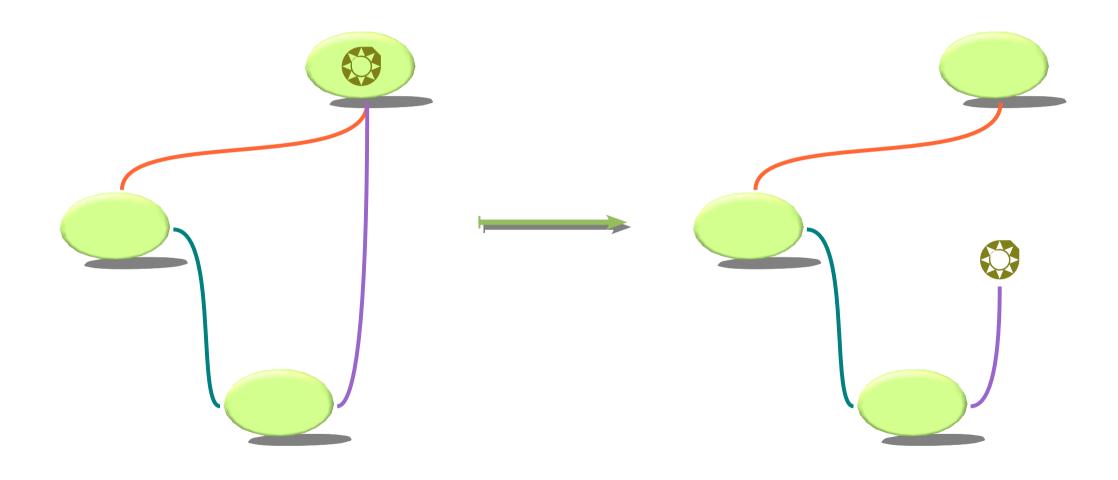












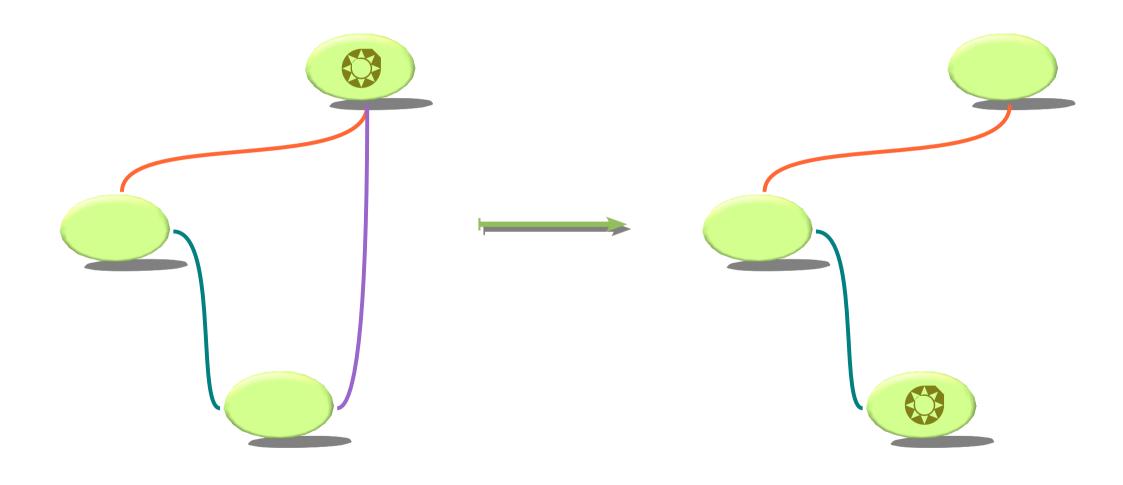








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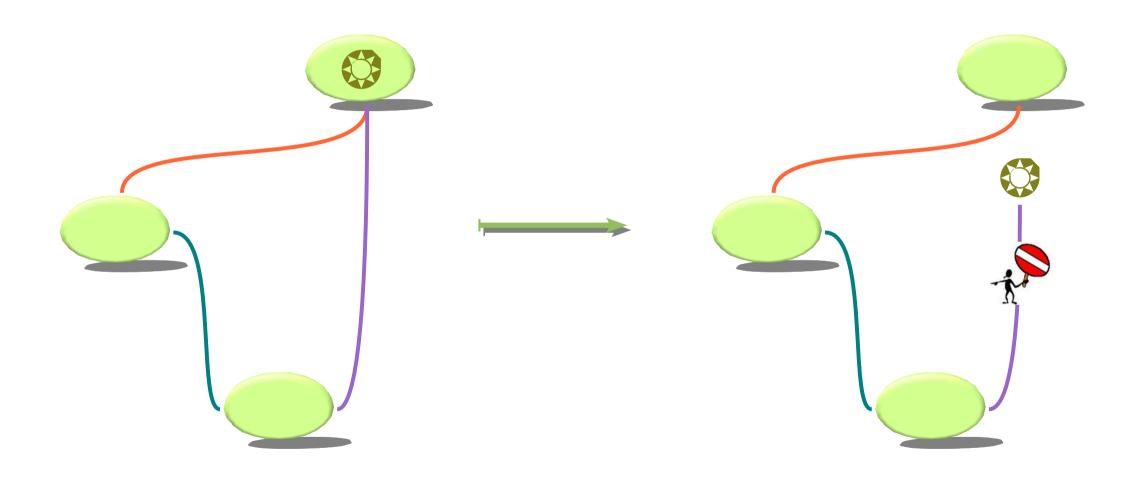


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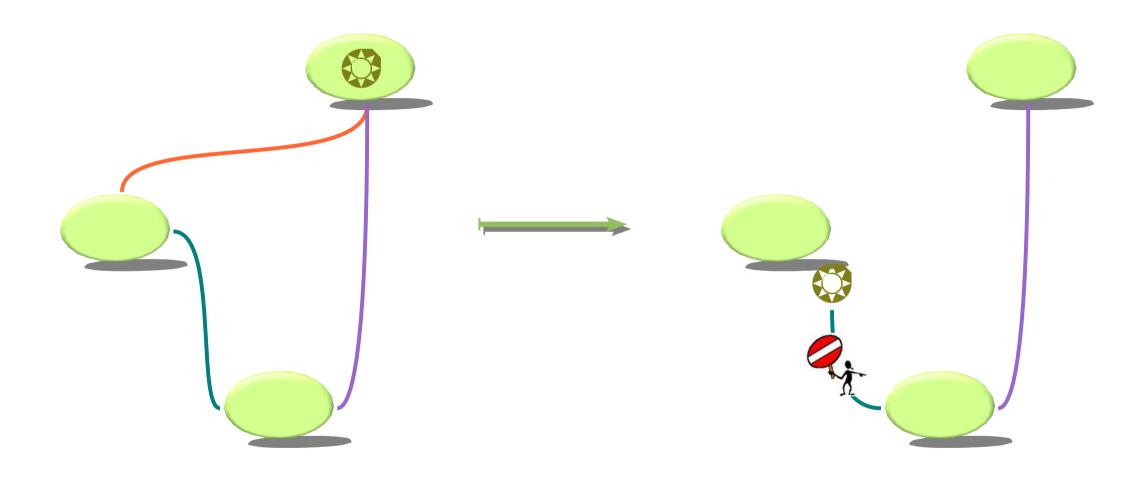
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A motivating example

Consider a scenario where n servers provide services to m clients and focus on balancing the load of the servers.

- clients (c_i) and servers (s_j) are located on different nodes
- c_i issues requests to s_j by spawning a process R

A generic client is described by the following term:

 $c_i :: \langle s_1, \kappa_1 \rangle \mid \ldots \mid \langle s_n, \kappa_n \rangle \mid !C_{\delta}$

• $\langle s_j, \kappa_j \rangle$ represents the load κ_j of the server s_j perceived b c_i

• C_{δ} and R specify the behaviour of c_i :

$$C_{\delta} \stackrel{\triangle}{=} (?u,?v).\varepsilon_{v}[R] @u.con_{v\star\delta} \langle u \rangle. \langle u,v \star \delta \rangle$$

$$R \stackrel{\triangle}{=} (?x). \langle x+1 \rangle \dots actual \ request \dots (?y). \langle y-1 \rangle$$

Remark 1 Remote spawning consumes the traversed links, hence c_i attempts to re-establish a connection with the server!



 s_j is described as:



- $\langle c_i, \kappa'_i \rangle$ records the QoS value κ'_i assigned to the link towards c_i
- $\langle h \rangle$ is the current load of the s_j
- $S c_i s_j$ is a load manager for c_i

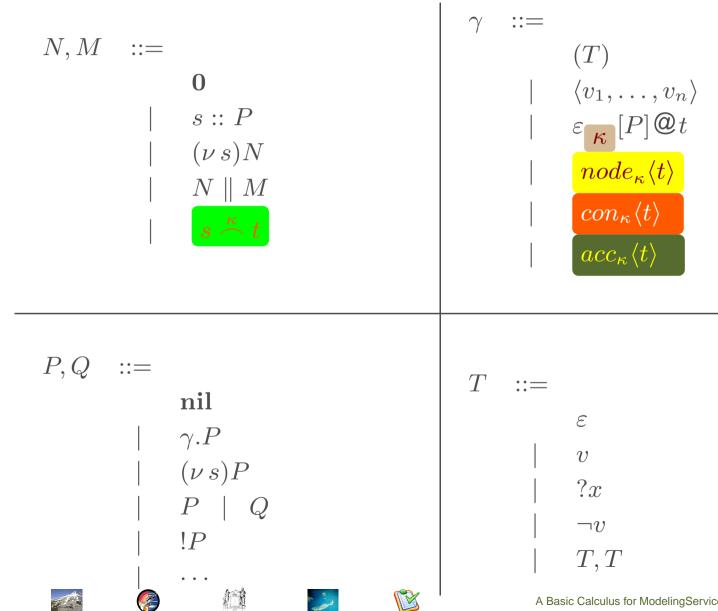
$$S c s \stackrel{\triangle}{=} (?l).\langle l \rangle.If_s l < max$$

then $(c, ?v).acc_{f(v,l)}\langle c \rangle.\langle c, f(v,l) \rangle.$

S repeatedly acquires $\langle h \rangle$ and depending on the load decides whether to accept requests for new connections coming from c.



Let C be the c-semiring of **QoS values** (ranged over by κ)



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The semantics of $\mathcal{K}oS$ is defined by the relation

$$N \xrightarrow[]{\alpha}{\kappa} M$$

which states that N performs α with a cost κ and becomes M.

Local transitions (communications, node or link creations) have unitary QoS value, while the only non-trivial QoS values appear on the transitions that spawn processes or show the presence of links.







<u> $\mathcal{K}oS$ Semantics¹</u>

$$(\mathsf{PREF}) \qquad s :: \gamma . P \xrightarrow{\gamma @ s} s :: P, \gamma \notin \{ node_{\kappa} \langle t \rangle, con_{\kappa} \langle s \rangle, acc_{\kappa} \langle s \rangle \}$$

(CON)
$$\frac{N \xrightarrow{s \ con_{\kappa} \langle t \rangle}}{1} \gg N' \qquad M \xrightarrow{t \ acc_{\kappa'} \langle s \rangle} M' \xrightarrow{1} \frac{1}{N \parallel M \xrightarrow{\tau} N' \parallel M' \parallel s \xrightarrow{\kappa} t} \kappa \leq \kappa'$$

(COMM)
$$\frac{N \xrightarrow{s (T)} N' \qquad M \xrightarrow{s \mathfrak{t}} M' \qquad \bowtie (T, \mathfrak{t}) = \sigma}{N \parallel M \xrightarrow{\tau} N' \sigma \parallel M'}$$

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(LINK)
$$s \stackrel{\kappa}{\frown} t \stackrel{s \ link \ t}{\kappa} \mathbf{0}$$

(NODE)
$$s :: node_{\kappa} \langle t \rangle . P \xrightarrow{node \langle t \rangle} s :: P \parallel s \stackrel{\kappa}{\frown} t \parallel t :: \mathbf{0}, s \neq t$$

$$(\mathsf{PAR}) \qquad \frac{N \xrightarrow{\alpha} N'}{N \parallel M \xrightarrow{\alpha} N' \parallel M} \text{ if } \begin{cases} \operatorname{bn}(\alpha) \cap \operatorname{fn}(M) = \emptyset \land \\ (\operatorname{addr}(N') \setminus \operatorname{addr}(N)) \cap \operatorname{addr}(M) = \emptyset \end{cases}$$

Rule (NODE) allows a process allocated at s to use a name t as the address of a new node and to create a new link from s to t exposing the QoS value κ . The side condition of (PAR) prevents that new nodes (and links) are created by using addresses of existing nodes.



$$(\mathsf{LEVAL}) \qquad s :: \varepsilon_{\kappa}[Q] @ s.P \xrightarrow{\tau} s :: P \parallel s :: Q$$

(ROUTE)

$$\frac{N \xrightarrow{r \varepsilon_{\kappa}^{s} \langle P \rangle @t}}{\kappa'} N' \qquad M \xrightarrow{r \operatorname{link} r'} M' \qquad \kappa' \star \kappa'' \leq \kappa \\
N \parallel M \xrightarrow{r' \varepsilon_{\kappa}^{s} \langle P \rangle @t}}{\kappa' \star \kappa''} N' \parallel M' \\
\frac{N \xrightarrow{r \varepsilon_{\kappa}^{s} \langle P \rangle @t}}{N \xrightarrow{r \operatorname{link} t}} N' \qquad M \xrightarrow{r \operatorname{link} t} M' \qquad \kappa' \star \kappa'' \leq \kappa$$

(LAND)
$$\frac{N \xrightarrow{r \in \mathcal{C}_{\kappa} \langle P \rangle \otimes t}}{\kappa'} N' \qquad M \xrightarrow{r \ link \ t}} M' \qquad \kappa' \star \kappa'' \leq \kappa$$
$$\frac{N \parallel M \xrightarrow{\tau}}{\kappa' \star \kappa''} N' \parallel M' \parallel t :: P$$

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Local spawning is always enabled while $\varepsilon_{\kappa}[P] @t$ from *s* is not always possible: the net must contain a path of links from *s* to *t* suitable wrt κ .

(ROUTE) states that P can traverse a link go an intermediate node r provided that costs are respected. (LAND) describes the last hop: in this case, P is spawned at t, provided that the QoS value of the whole path that has been found is lower than κ .

Public links

Links in $\mathcal{K}oS$ are public:

$$N \stackrel{\triangle}{=} s :: \varepsilon_3[P] @t \parallel s \stackrel{1}{\frown} r \parallel r :: con_2 \langle t \rangle \cdot \varepsilon_2[Q] @t \parallel t :: acc_2 \langle r \rangle,$$

 \bullet s and r are trying to spawn a process on t (but no path to t exists).

• r is aware that a link must be first created (and t agrees on that). Initially, only (CON) con be applied:

$$N' \stackrel{\triangle}{=} s :: \varepsilon_3[P] @t \parallel s \stackrel{1}{\frown} r \parallel r :: \varepsilon_2[Q] @t \parallel r \stackrel{2}{\frown} t \parallel t :: \mathbf{nil}.$$

 $r \stackrel{2}{\frown} t$ provides now a path (costing 3) from s to t, hence using (PREF), (LINK), (ROUTE) and (LAND) we derive

$$N' \xrightarrow{\tau} s :: \mathbf{nil} \parallel r :: \varepsilon_2[Q] @t \parallel t :: P.$$

Noteworthy, the migration of P prevents Q to be spawned because the link created by r has been used by P.

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Private links

Private links can be traversed only by those processes having the appropriate "rights". Access rights are (particular) names.

$$N \stackrel{\triangle}{=} s :: \varepsilon_{\{r,s\}}[P] @t \parallel s \stackrel{\{r\}}{\frown} s' \qquad M \stackrel{\triangle}{=} s :: \varepsilon_{\{r,s\}}[P] @t \parallel s \stackrel{\{r,u\}}{\frown} s'$$

P can traverse the link in N but not in M

Access rights c-semiring:
$$\mathcal{R} = \langle \wp_{fin}(\mathcal{S}) \cup \{\mathcal{S}\}, glb, \cup, \mathcal{S}, \emptyset \rangle$$
 $X \leq Y \iff Y \subseteq X$

A private link between the nodes s and t can be specified as

$$(\nu p)(s :: P \parallel s \stackrel{\{p\}}{\frown} t \parallel t :: Q$$

Permanent and stable links

 $\mathcal{K}oS$ links are vanishing but permanent links can be easily encoded:

 $s :: !con_{\kappa} \langle t \rangle \parallel t :: !acc_{\kappa'} \langle s \rangle$

A slight variation are stable links, which are links existing until a given condition is satisfied.

 $Stable_s G t \stackrel{\triangle}{=} !con_{\kappa} \langle t \rangle | \varepsilon [While G do acc_{\kappa} \langle s \rangle od nil]@t$









Conclusions



"Run, rabbit run Dig that hole, forget the sun And when at last the work is done Don't sit down it's time to dig another one

(Breathe, Roger Waters)





We presented $\mathcal{K}oS$

- *KoS* aims at conveing the idea that QoS aspects are important for SOC applications
- KoS formally exploits c-semirings for representing QoS aspects
- c-semirings accounts for uniform handling of multicriteria QoS

Future work

- Further development of $\mathcal{K}oS$ theory e.g., observational semantics for $\mathcal{K}oS$ based on the idea of observing QoS values
- Equipping $\mathcal{K}oS$ with a type systems
 - having dependent types on links and their costs
 - types for access control to deal with QoS attributes
 - types for capturing the notion of contract
- Including $\mathcal{K}oS$ features in existing Klaim implementations
- In the paper we handled the QoS composition in overlay networks We intend to extend KoS with more general mechanisms for composing overlay networks than simple parallel composition via links









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