Graphical reasoning in symmetric monoidal categories

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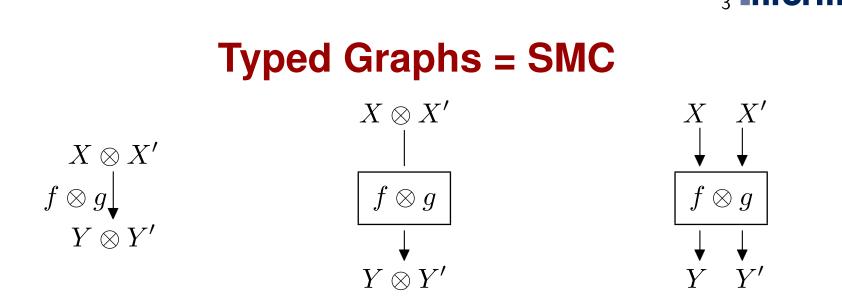
Outline

- Motivation: characterise processes (quantum computation)
- Symmetric Monoidal Categories and Graphs
- Example with boolean circuits
- Extended graphs, Matching and Plugging
- Inductive patterns of graphs with !-boxes



Symmetric Monoidal Categories (SMC)

- C is a monoidal category: it has associative and unital bifunctor \otimes :
 - \otimes operation on objects: $X \otimes Y$; and specific identity object I(\otimes is associative and has I as identify)
 - \otimes operation on morphisms: if $f: X \to Y$ and $g: X' \to Y'$ then $(f \otimes g): (X \otimes X') \to (Y \otimes Y')$ (associative and has identity *id*)
- *Braided*: has 'braiding' isomorphisms: $\sigma_{X,Y} : X \otimes Y \to Y \otimes X$.
- Symmetric: $\sigma_{X,Y} \circ \sigma_{Y,X} = id$.



Category Theory \Rightarrow swap edges and vertices \Rightarrow tensor is spacial

- already the generic way to draw processes, e.g. circuits:
 Vertices are operations and Edges are objects,
- Coherence conditions provide correctness for graphical notation: equality for graph = equality for SMC

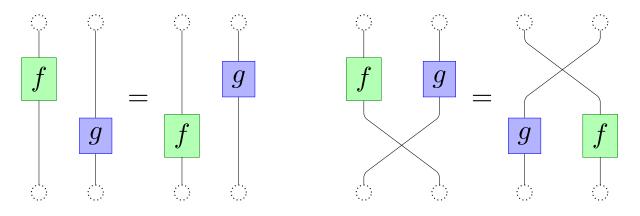
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Graphical Representation



• We can express the bifunctoriality of \otimes and the symmetric braiding of σ as:



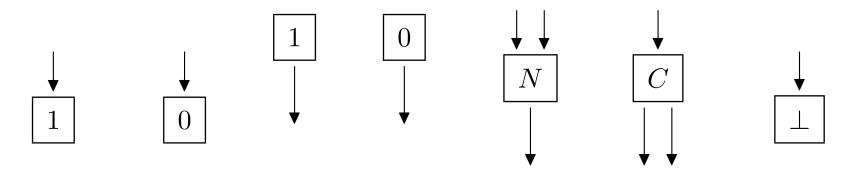
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Example: Boolean Circuits

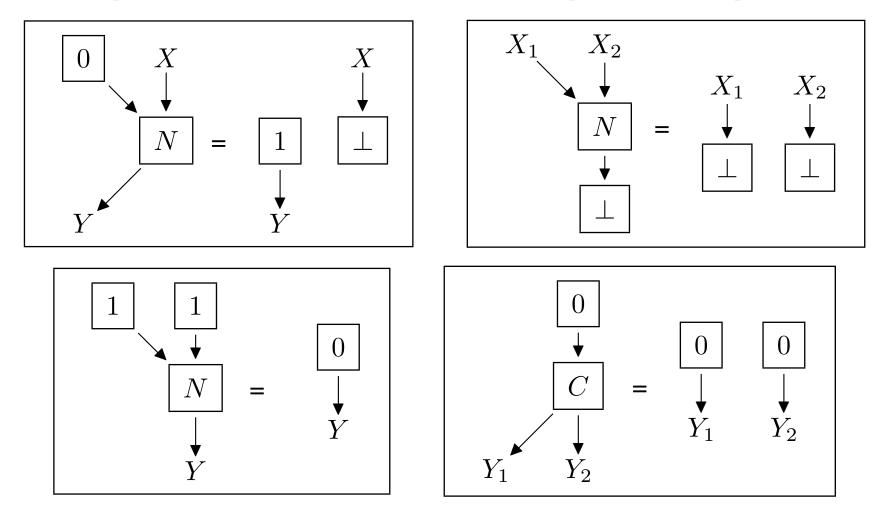
Values: $B = \{0, 1\}$; Operations: $N : B \otimes B \to B$, $C : B \to B \otimes B$, $\bot : B \to 1$



Out 1 Out 0 In 1 In 0 Nand Copy Ignore

Symmetric monoidal categories composition of diagrams; need additional equational structure to describe equivalences between circuits...

Example: Boolean Circuit Graphical Equations



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Graphical Reasoning:

• Goal:

to develop suitable formalism for reasoning about equational structure in symmetric monoidal categories.

- Based on *SMC as graphs*.
- Incident edges to a vertex define its *type*
- 'subject reduction': *rewriting preserves types*
- *rewriting and plugging commute* (plugging doesn't break matching)
- reason with common *inductive structures*

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Graphs

• Directed graph: $E \xrightarrow{s} V$

Any number of edges are allowed between vertices (not a binary relation)

- $G = (G_E, G_V, s, t); E = G_E; V = G_V; in(v) := t^{-1}(v); out(v) := s^{-1}(v)$
- graph morphism (graphs: G, H) $f_E : E_G \to E_H$ and $f_V : V_G \to V_H$ where:

$$s_H \circ f_E = f_V \circ s_G$$
$$t_H \circ f_E = f_V \circ t_G$$



Extended Open Graphs

- Extended open graph: (G, X) $X \subseteq V$ (exterior); Int $G = V \setminus X$ (interior)
- *Exterior vertices define an interface* (hierarchical) a subgraph has the same character as a vertex
- Morphism of open graphs: $f : (G, G_X) \to (H, H_X)$ (only map to H_X from G_X) $\forall v \in V_G. f_V(v) \in \partial H \Rightarrow v \in \partial G$
- Strict Morphism: $f: (G, G_X) \to (H, H_X)$ (no extra interior edges) $\forall e \in E_H. \ s_H(e) \in f_V(\operatorname{Int} G) \lor t_H(e) \in f_V(\operatorname{Int} G) \Rightarrow \exists e' \in E_G. \ f_E(e') = e.$
- There is also a topological interpretation: morphisms as continuous maps

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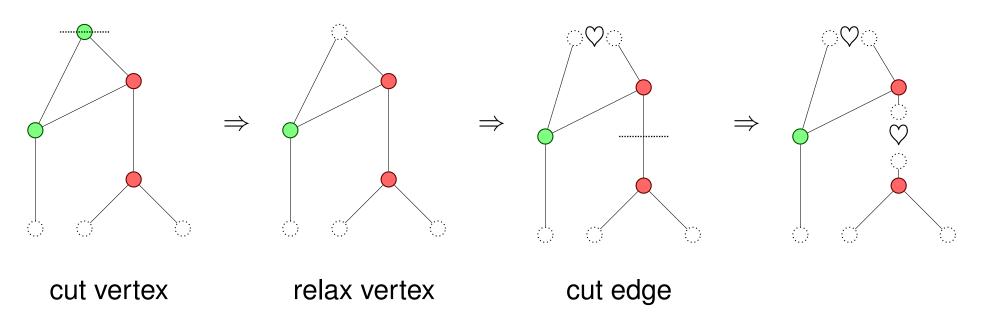


Matching for Extended Graphs

- *Relaxed subgraph*: cut and relaxed
 - *cut an edge*: introduce two-clique new exterior vertices
 - cut a vertex: throw away data, make exterior
 - relax a vertex: makes incidence 1 'loving' vertex-cliques of exterior vertex
 - *love*: relation between cliques of exterior vertices
- $G \le H$ (*G* matches *H*) = $\exists f$ which is an open graph morphism from a relaxed *G* to a relaxed subgraph of *H*, such that (it is an *exact embedding*):
 - 1. *f* is a strict love morphism; (locally preserves type)
 - 2. f_E and f_V are injective; (mapped 1-1 in subgraph)
 - **3.** $\forall v \in V_G$. $f_V(v) \in \partial H \Leftrightarrow v \in \partial G$ (exact X map)

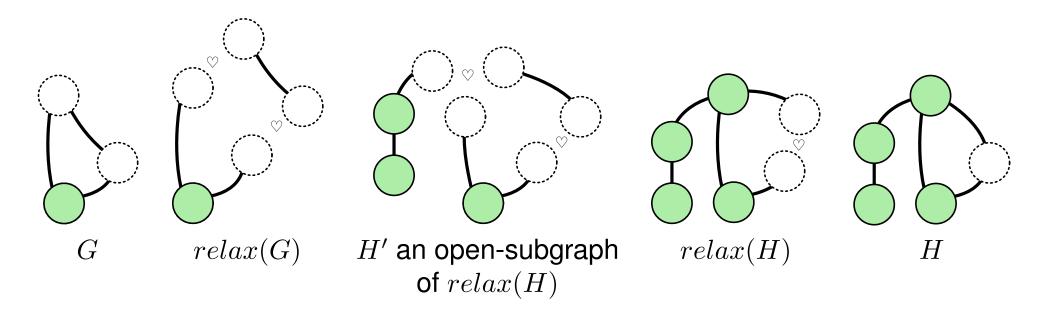


Matching Example 1





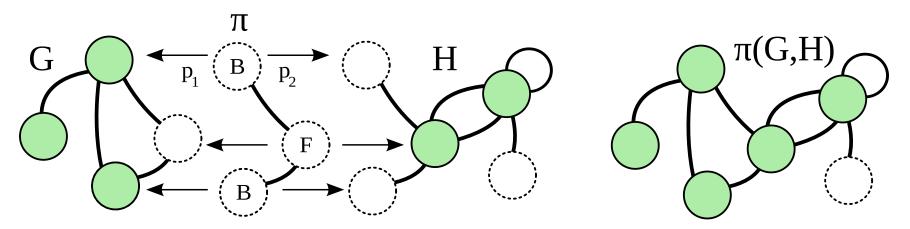
Matching Example 2



- Efficient algorithm by graph traversal:
 - relaxation built in
 - cuts implicit by left-over graph.



Composing Graphs: a picture

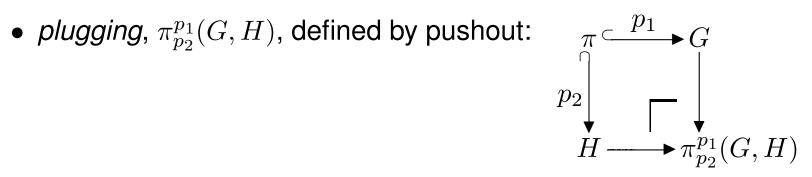


Plugging of G and H via the two-sided e-graph π with embeddings p_1 and p_2 .



Composing Graphs: Plugging

- $((\pi, \pi_X), (F, B))$ a graph, π , with $\pi_V = \pi_X$ and partition of π_V into F and B
- Pair of embeddings: $p_1: (\pi, \pi_X) \to (G, G_X)$ and $p_2: (\pi, \pi_X) \to (H, H_X)$ such that $p_1(F) \subseteq X$ and $p_2(B) \subseteq Y$

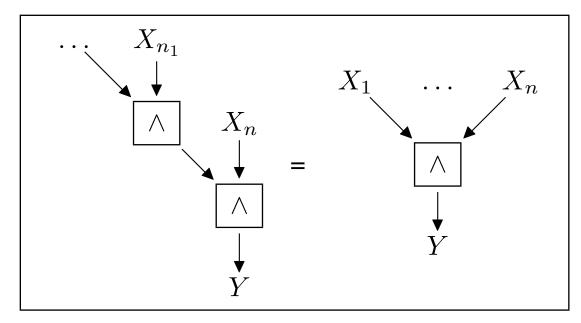


(minimal graph matched by both G and H where the two π 's are identified)

• Properties: $\pi(G, H) \cong \pi(H, G)$; $G \leq_e \pi(G, H)$ and $H \leq_e \pi(G, H)$; $K \leq_e G$ implies $K \leq_e \pi(G, H)$;



Representing Inductive Families of Graphs



• Want a higher level language to capture such repeated structure; allow rewriting etc



!-Box Graphs

!-Box Graphs = (G, B) where *B* is a disjoint set of subsets of G_V (draw a box around elements of each member of *B*)

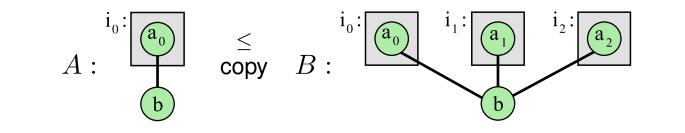
!-Box Matching : G matches H: ($H \in G$ closed under:

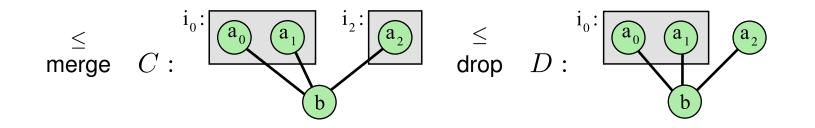
copy : copy subgraph including incident edges some number of times **drop** : removes the !-box, keep the contents. **merge** : combines two !-boxes: $\{B_1, B_2, ...\} \rightarrow \{(B_1 \cup B_2), ...\}$.

Semantics: $[G]_!$ subset of matches that have no !-boxes.



!-Box Graphs: Example





Example showing how A matches D



Conclusions

- Symmetric monoidal categories have a natural graphical presentation
- Many processes form SMCs with extra equational structure
- High level language for processes motivates !-boxes to capture inductive structure (ellipsis notation)
- Initial goal was to reason about quantum information; also has applications to traditional circuits
- Developed a formalism for equational reasoning over graph-based representations of symmetric monoidal categories
- Implementation: http://dream.inf.ed.ac.uk/projects/quantomatic

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