

Lecture 2: Coalgebras and Bisimulation

The notion of coalgebra can be generalized to any functor on any category.

Assume we work on a category $\mathcal{C}$
(if you don't know category theory,
just interpret everything in Set :
objects are sets, morphisms are
functions between sets)

An endofunctor on $\mathcal{C}$ is a mapping

$F: \mathcal{C} \rightarrow \mathcal{C}$ operating both on objects
and morphisms

such that: $F(\text{id}_X) = \text{id}_{FX}$ preserves identities

$F(g \circ f) = F(g) \circ F(f)$ preserves composition

Examples of functors (on Set):

- Identity functor: $\text{Id}(X) = X$, $\text{Id}(f) = f$

- $FX = 1 + X$

If X is a set, FX contains copies of
all elements of X ($\text{inr}(x)$ for $x \in X$)
plus a new element $\text{inl}(\cdot)$.

If $f: X \rightarrow Y$, $Ff: FX \rightarrow FY$
 $\text{inl}(\cdot) \mapsto \text{inl}(\cdot)$
 $\text{inr}(x) \mapsto \text{inr}(fx)$

- Given a fixed set A .

$FX = A \times X$ is the functor we used
for streams

- $FX = A \times X^2$ is the functor we used
for binary trees.

- $\mathcal{P}$ the powerset functor

$\mathcal{P}X = \text{subsets of } X$

if $f: X \rightarrow Y$, $\mathcal{P}f: \mathcal{P}X \rightarrow \mathcal{P}Y$

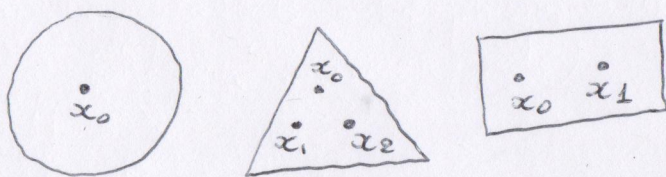
$U \mapsto \{fx \mid x \in U\}$

Containers

Some functors have a nice intuitive explanation and good formal properties.

An element of FX is thought of as a structure with a shape into which elements of X are inserted at some positions.

For example, we could have three shapes



The container is characterized by the set of shapes:

$$S = \{O, \Delta, \square\}$$

And, for every shape, the set of its positions

$$P_O = \{0\}$$

$$P_\Delta = \{0, 1, 2\}$$

$$P_\square = \{0, 1\}$$

A container is a pair (S, P) where

S : Set ~~pos~~ set of shapes

$P: S \rightarrow \text{Set}$ set of positions
for every shape

The functor associated with a container is

$$F_{(S,P)} X = \sum_{s:S} P_s \rightarrow X$$

$\uparrow$
 Σ type: dependent pairs

An element of $F_{(S,P)} X$ is a pair

$\langle s, f \rangle$ where $s: S$

$$f: P_s \rightarrow X$$

s is the shape of the element
 f assigns an element of X
to every position in the shape s .

Many of the functors we have seen are containers

- $FX = 1 + X$

shapes: $S = \{L, R\}$

positions: $P_L = \emptyset, P_R = \{\bullet\}$

↑
no positions:
the element $\text{inl}(\cdot)$
doesn't contain
any value from X

↑
one position:
the element $\text{inr}(x)$
contains one value
 $x \in X$

- $FX = A \times X$

shapes: $S = A$

positions: $P_a = \{\bullet\}$

- $FX = A \times X^2$

shapes: $S = A$

positions: $P_a = \{L, R\}$

The powerset functor $\mathcal{P}$
is not a container

Other examples of containers

- The List functor is a container

shapes: $S = \mathbb{N}$ (length of the list)

positions: $P_n = \{0, 1, \dots, n-1\}$
(indices of the elements)

So $\text{List } A = \sum_n S. P_n \rightarrow A$

The list $[a_0, a_1, a_2]$ is represented by

$\langle 3, f \rangle$ where $f: \{0, 1, 2\} \rightarrow A$
 $f i = a_i$

- The stream functor $\mathbb{S}$ is a container

shapes: $S = \{\bullet\}$

positions: $P_\bullet = \mathbb{N}$

Exercise: Find a container representation
for the functor T of infinite
binary trees.

Coalgebra

A coalgebra for a functor F is a pair (X, α) where

X is an object

$\alpha: X \longrightarrow FX$ is a morphism

Final coalgebra

A coalgebra (A, α) is final if

for every coalgebra (X, γ)

there is a unique morphism $\hat{\gamma}: X \rightarrow A$

making the following diagram commute.

$$\begin{array}{ccc}
 A & \xrightarrow{\alpha} & FA \\
 \hat{\gamma} \uparrow & & \uparrow F\hat{\gamma} \\
 X & \xrightarrow{\gamma} & FX
 \end{array}$$

$\hat{\gamma}$ is the
anamorphism
associated to
 (X, γ)

If $\hat{\gamma}$ always exists but is not unique
we call (A, α) a weakly final coalgebra.

Lambek's Lemma:

Every final coalgebra is an isomorphism.

Proof: Let (A, α) be a final coalgebra

$F\alpha: FA \rightarrow F^2A$ is also a coalgebra.

So there is a unique anamorphism

$\bar{\alpha}: FA \rightarrow A$.

We can show that $\bar{\alpha}$ is the inverse of α .

$$\begin{array}{ccc}
 A & \xrightarrow{\alpha} & FA \\
 \bar{\alpha} \uparrow & & \uparrow F\bar{\alpha} \\
 FA & \xrightarrow{F\alpha} & F^2A \\
 \alpha \uparrow & & \uparrow F\alpha \\
 A & \xrightarrow{\alpha} & FA
 \end{array}$$

id_A (dashed red arrow from A to A) $Fid_A = id_{FA}$ (red arrow from FA to FA)

There is a unique anamorphism from (A, α) to itself:

$$\bar{\alpha} \circ \alpha = id_A$$

Then the commutativity of the upper rectangle gives:

$$\alpha \circ \bar{\alpha} = F\bar{\alpha} \circ F\alpha = F(\bar{\alpha} \circ \alpha) = F id_A = id_{FA}$$

$\mathcal{P}$ doesn't have a final coalgebra.

A final coalgebra (A, d) would be an isomorphism $A \cong \mathcal{P}A$ by Lambek. But this is impossible by Cantor.

Equality between elements of a final coalgebra.

Final coalgebras model coinductive types whose elements have infinite structure.

How can we prove that two infinite things are equal?

Bisimulation

Cog programming and proving
Streams and Trees

Equality of streams:

Two streams are equal if all their elements are the same.

How can we prove that they are equal without checking an infinite number of equalities?

Bisimulation

A bisimulation of streams is a relation R on S_A such that

$$s_1 R s_2 \Rightarrow {}^h s_1 = {}^h s_2 \quad \wedge \quad {}^t s_1 R {}^t s_2$$

Coinduction Principle:

If R is a bisimulation

$$s_1 R s_2 \Rightarrow s_1 = s_2$$

Generalization: Bisimulation between coalgebras

Let $(X, \alpha: X \rightarrow A \times X)$, $(Y, \beta: Y \rightarrow A \times Y)$
be two coalgebras.

A bisimulation between (X, α) and (Y, β)
is a relation R between X and Y
such that

$$x R y \Rightarrow \pi_1(\alpha x) = \pi_1(\beta y) \wedge \\ \pi_2(\alpha x) R \pi_2(\beta y)$$

or, with different notation

$$x R y \Rightarrow h_\alpha x = h_\beta y \wedge t_\alpha x R t_\beta y$$

Coinduction Principle

If R is a bisimulation between (X, α) and (Y, β)

$$x R y \Rightarrow \hat{\alpha}(x) = \hat{\beta}(y)$$

In intensional type theory (Coq)

coinductive types are weak final coalgebras.

So the Coinduction Principle doesn't hold.

But we can define the appropriate equivalence:

Bisimilarity:

Two streams s_1 and s_2 are bisimilar
if there exists a bisimulation R
such that $s_1 R s_2$.

In that case we write $s_1 \sim s_2$.

A weakly final (all-encompassing) coalgebra

is (strongly) final $\iff \forall x, y. x \sim y \rightarrow x = y$.

Bisimulation for trees

A bisimulation on T_A is a relation R on T_A such that

$$t_1 R t_2 \Rightarrow \text{label}(t_1) = \text{label}(t_2) \wedge \\ \text{left}(t_1) R \text{left}(t_2) \wedge \\ \text{right}(t_1) R \text{right}(t_2).$$

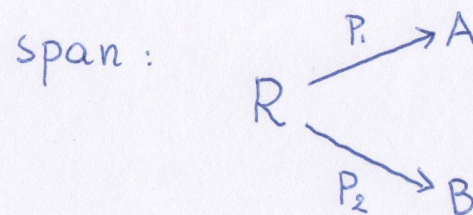
As for streams, we can generalize the definition to any coalgebras.

$t_1 \sim t_2$ if there exists a bisimulation
bisimilarity R such that $t_1 R t_2$

The coinduction principle holds for trees.

Bisimulations for a generic functor.

In a category $\mathcal{C}$, a relation between objects A and B is represented by a

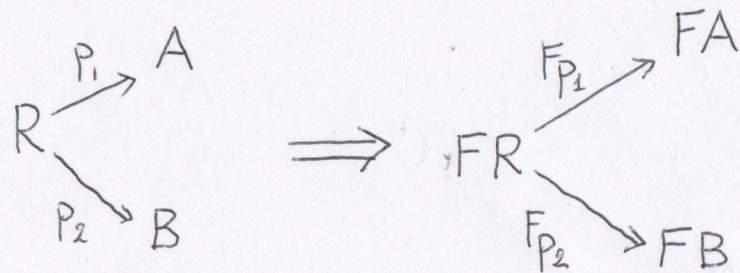


idea: R is the set of pairs that are related, p_1 and p_2 give the two related elements.

more general idea:

R is the set of proofs of the relation, p_1 and p_2 give the elements related by the proof.

A relation/span can be lifted to a functor:



Intuition for containers:

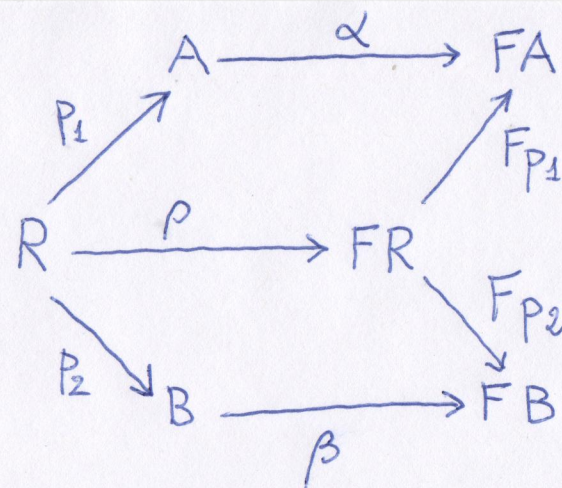
Two elements $x:FA$ and $y:FB$ are related by FR if

- they have the same shape
- components in the same position are related by R .

A bisimulation between coalgebras (A,α) , (B,β) is a span (R, p_1, p_2) that "implies" its lifting through the coalgebras.

This means:

There is a coalgebra structure on R
 $\rho: R \rightarrow FR$ that makes this diagram commute:



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So a bisimulation is just a coalgebra (R,ρ) with coalgebra morphisms to (A,α) and (B,β)

Exercise:

Verify that when you instantiate this definition for the functors

$$FX = A \times X \quad \text{and} \quad FX = A \times X^2$$

you get the notion of bisimulation for streams and binary trees

Bisimilarity can itself be define
by coinductive means.

For streams:

Bisimilarity ($\sim$) is the relation
on $\mathcal{S}_A$ coinductively defined
by the rule

$$\frac{a:A \quad s_1, s_2: \mathcal{S}_A \quad s_1 \sim s_2}{(a \prec s_1) \sim (a \prec s_2)}$$

A proof of $s_1 \sim s_2$ then requires that
 $h_{s_1} = h_{s_2}$ and that we have a proof
that $t_{s_1} \sim t_{s_2}$ which is in turn
constructed by the rule in an
infinite regression.

We can define such a proof by a
guarded fixpoints, in the same way
as we define elements of a coinductive type

Cog allows us to define
coinductive predicates and relations
and to construct infinite proofs.

Cog definition of bisimilarity
and coinductive predicates.