Domain Specific Development

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Domain Specific Development Pattern



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Demo 1 – Wizard User Interaction Process



Reminder – DSD Pattern



Domain Specific Language Classification



Parts of a DSL



Reminder – DSD Pattern



What does "Integrate" mean?

• Generate

- Generate code that talks to framework APIs
 - E.g. completely new classes
- Generate code that completes a framework
 - E.g. C# partial classes
- Interpret

- Easier to produce initially
- More customization options
- The model file itself, or some data pushed into a live environment from the model (e.g. xml configuration file, data in a database) is interpreted
- A Combination of the above

• Behavior can be changed at run-time

• Fewer artifacts to keep in sync

Customization (1)

What?

 Customize/extend the behavior expressed by the model + fixed part

Why?

- However good the fixed part, not every point of variability will have been predicted
- Some things (e.g. complex logic) are just easier to express in code – avoids reinventing programming languages in a DSL
- There will be undiscovered bugs in the code generators / interpreter / framework which need to be fixed somehow

customization







Customization (2)



Domain Specific Development – Cost / Benefit

Benefits

- Fewer copies of the same code to maintain
- Fix bug in code generators or framework fixes for all
- Change in requirements (e.g. business rules) = change in model
- Change in technology = change in code generators / framework
- Better communication with stakeholders

Cost

Creating/maintaining the DSL / code generators / framework potentially across many projects and versions



DSL Tools in Visual Studio

What?

- Tools for authoring and deploying DSLs and templatebased text artefact (e.g. code) generators
 Where?
- Now installed as part of the Visual Studio SDK http://msdn.microsoft.com/vstudio/extend/
- Also see

http://msdn.microsoft.com/vstudio/DSLTools/

When?

About to release Version 1 (Sept'06)

Reminder – Parts of a DSL



Designer for a DSL in Visual Studio



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DSL Tools – Modeling Platform



DSL Tools – Architecture of a Designer



A DSL for Activities



Defining a DSL, Step 1: Define Domain model





Defining a DSL, Step 2: Define Notation



Defining a DSL, Step 3

Define visualization of domain model via notation elements





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What Next? - DSL Tools

- Key problem is how to deal with large-scale models
 - Possible solutions
 - Visualize the model through multiple diagrams, possibly involving many designers
 - Better facilities for expand/collapse, exploiting model structure (e.g. trees)
 - Zooming in/out of diagrams
 - Drill-in/drill-out with different notations being used for different levels of detail
 - Use of autolayout
 - Break up model into multiple files to support finer-grained source control
 - Small designers integrated into software factories
 - What else?
- Also new notations, better authoring, …

What Next? – Software factory platform

- DSL Tools become part of a wider Software Factory platform
- A software factory is a configuration of a software development environment aimed at developing systems in a particular domain
 - E.g. you may have a software factory aimed at building web front ends for enterprise systems
- Software factories might need further customization on a per project basis, or indeed constructed for a specific project (generative programming)
 - E.g. code generators may need to be adjusted to account for existing legacy systems
- Software factories integrate:
 - DSLs associated with viewpoints
 - Code generation actions
 - Discovery actions
 - Orchestration & coordination of DSLs, mappings between DSLs and actions
 - Guidance for users of the factory, that integrate with the orchestration & coordination of actions & DSLs
- We (Microsoft) are working on this now