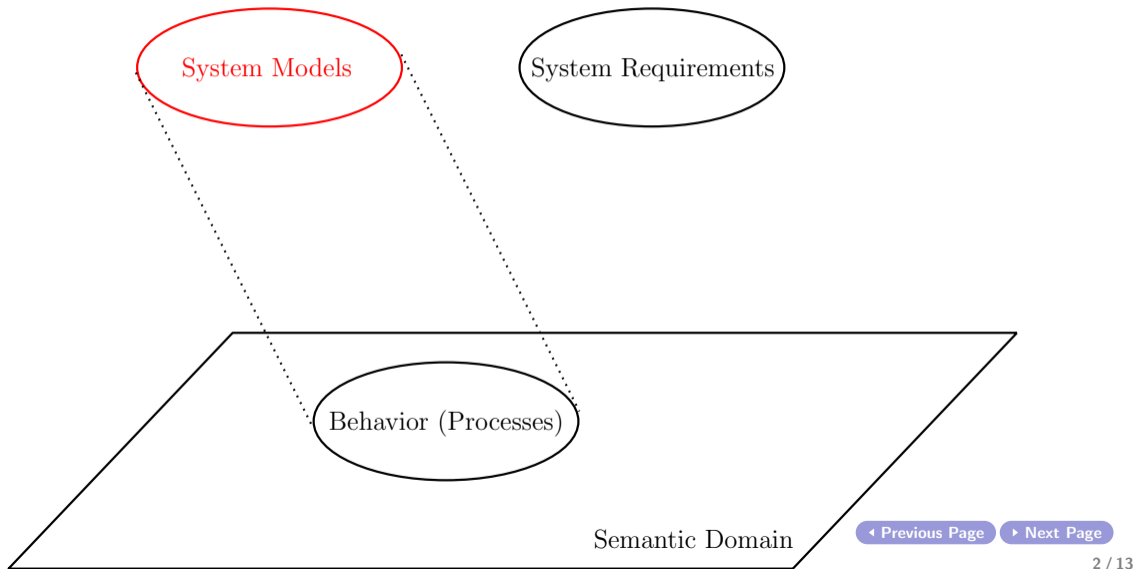


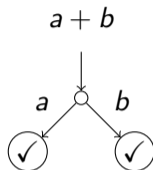
System Validation: Describing Sequential Processes

Mohammad Mousavi and Jeroen Keiren

General Overview

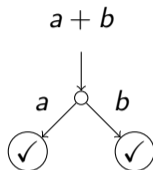


Alternative composition



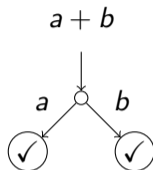
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- ▶ **Syntax** $p + q$
- ▶ **Intuition** the process behaves as either p or q



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Axioms

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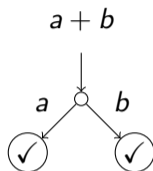
$$\text{A2 } x + (y + z) = (x + y) + z$$

$$\text{A3 } x + x = x$$

Write $x \subseteq y$ for $x + y = y$.

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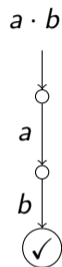
Sequential composition

$a \cdot b$



Sequential composition

- ▶ **Syntax** $p \cdot q$
- ▶ **Intuition** the process behaves as p and upon termination of p , as q .



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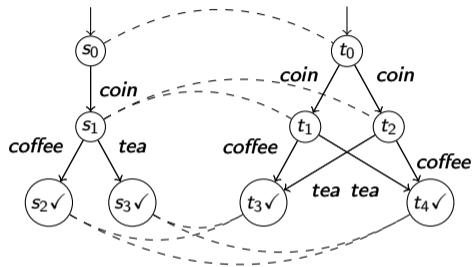


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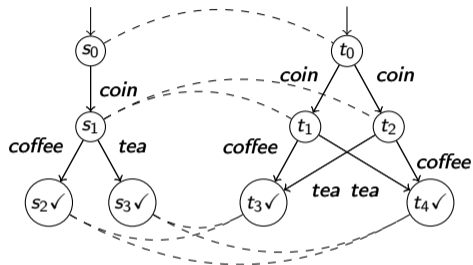
$$\text{A4} \quad (x + y) \cdot z = x \cdot z + y \cdot z$$

$$\text{A5} \quad (x \cdot y) \cdot z = x \cdot (y \cdot z)$$

Example



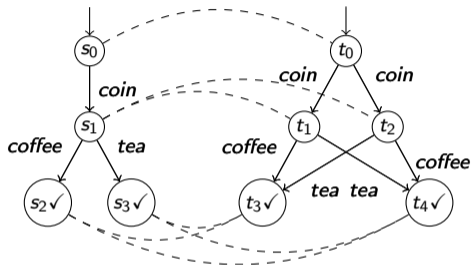
Example



$coin \cdot (coffee + tea)$

$(coin \cdot (coffee + tea)) + (coin \cdot (tea + coffee))$

Example



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$\stackrel{A1, A3}{=} (coin \cdot (coffee + tea)) + (coin \cdot (tea + coffee))$

Deadlock

$a \cdot \delta$



a



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- ▶ Syntax δ
- ▶ Intuition a process that cannot do anything but let time pass

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$$\text{A6 } x + \delta = x$$

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$(n < 42) \rightarrow a \diamond b$

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Axioms

Cond1	$true \rightarrow x \diamond y = x$
Cond2	$false \rightarrow x \diamond y = y$
THEN	$c \rightarrow x = c \rightarrow x \diamond \delta$

Conditional operator

$$(n < 42) \rightarrow a \diamond b$$

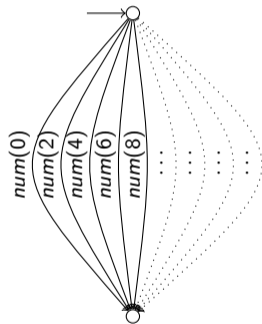
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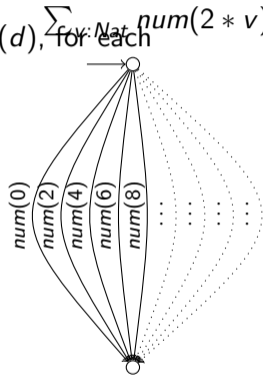
Sum operator

$$\sum_{v:\text{Nat}} \text{num}(2 * v);$$



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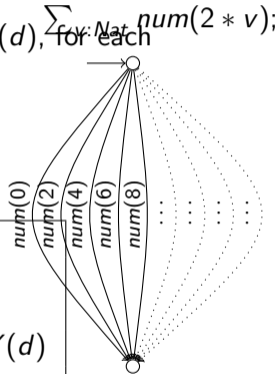
Axioms

$$\text{SUM1} \quad \sum_{d:D} x = x$$

$$\text{SUM3} \quad \sum_{d:D} X(d) = X(e) + \sum_{d:D} X(d)$$

$$\text{SUM4} \quad \sum_{d:D} (X(d) + Y(d)) = \sum_{d:D} X(d) + \sum_{d:D} Y(d)$$

$$\text{SUM5} \quad (\sum_{d:D} X(d)) \cdot y = \sum_{d:D} X(d) \cdot y$$



Example

One time usable buffer, with messages of type Message

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Problem How to handle repetition?

Recursion

Define set of **equations** with variables as left hand side:

$$P = x$$

where x a process, that can refer to variables such as P

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Define set of **equations** with variables as left hand side:

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- ▶ allows definition of **infinite** processes
- ▶ can store **data** in parameters

Example

Reusable 1-place FIFO buffer, with messages of type Message

$$Buffer = \sum_{m:Message} read(m) \cdot forward(m) \cdot Buffer$$

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$$Buffer = \sum_{m:Message} read(m) \cdot forward(m) \cdot Buffer$$

or, in mCRL2:

```
sort Message;  
  
act read,forward: Message;  
  
proc Buffer = sum m: Message . read(m) . forward(m) . Buffer;  
  
init Buffer;
```

Example

Infinite queue

$$\begin{aligned} \text{Queue}(l: \text{List}(\text{Message})) &= \sum_{m: \text{Message}} \text{read}(m) \cdot \text{Queue}(l \triangleleft m) \\ &+ (l \neq [] \rightarrow \text{forward}(\text{head}(l)) \cdot \text{Queue}(\text{tail}(l))) \end{aligned}$$

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or, in mCRL2:

```
sort Message;

act read, forward: Message;

proc Queue(l: List(Message)) =
  sum m: Message . read(m) . Queue(l <| m)
  + (l != []) -> forward(head(l)) . Queue(tail(l));

init Queue([]);
```


Thank you very much.