Graph Transformation and Intuitionistic Linear Logic

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Work on Graph Transformation

- project SENSORIA (with Reiko Heckel), work package on model-driven development
- validation techniques for graph transformation systems
 verification and simulation
- modelling of transition systems
 Petri net: markings and transitions
 Graph Transformation: graphs and transformation rules (higher level)

— may use attributes, types, negative conditions

- Different approaches: algebraic (SPO and DPO), logic-based (monadic 2nd-order logic), operational
- Models of concurrency

Application of GT

- Model-driven development: generation of object-oriented code from models (e.g. UML class diagrams) through model transformation (refinement, refactoring), also automatically (e.g. Fujaba)
- Modelling of discrete event systems by transition rules: concurrent, interactive, reactive systems (e.g. simulation of P2P networks)
- model properties: shapes in graphs, invariants in unfolding
- Verification of model properties: model-checking (LTL, CTL, CSL, modal logic), theorem-proving (HOL, 1st-order temporal logic), critical pair analysis

Concurrent/reactive systems

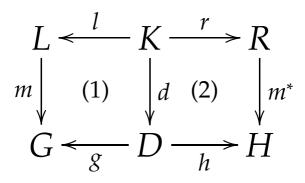
- Validation of whole systems by model-checking or stochastic simulation
- in case of large models, soft targets e.g. quality of service agreements
- Verification of digital components code satisfying model properties, including low-level ones (e.g. use of memory)
- Graph transformation intuitive, general modelling paradigm

Typed hypergraphs

- Hypergraph G = ⟨V, E, s⟩
 V nodes (vertices), E (hyper)-edges
 assignment s : E → V*
- graph morphism $\langle \phi_V : V_1 \rightarrow V_2, \phi_E : E_1 \rightarrow E_2 \rangle$ assignment-preserving
- type h-graph $TG = \langle \mathcal{V}, \mathcal{E}, ar \rangle$ \mathcal{V} set of node types, \mathcal{E} set of edge types $ar(l) : \mathcal{E} \to \mathcal{V}^*$
- *TG*-typed graph (*G*, t), with $t : G \to TG$
- *TG*-typed graph morphism $f : (G_1, t_1) \rightarrow (G_2, t_2)$ $f : G_1 \rightarrow G_2$ graph morphism, with $t_2 \circ f = t_1$

Graph Transformation

- Double-Pushout approach (DPO)
- Transformation rule $p: L \xleftarrow{l} K \xrightarrow{r} R$ span of injective graph morphisms (*l*, *r*), matched to a graph *G* by morphism *d* up to iso *L/K* deleted, *R/K* created, *K* is the interface (read-only)



- $m|_{L/K}$ and $m^*|_{R/K}$ are injective
- img(d) and $img(m|_{L/K})$ are disjoint
- no dangling edges

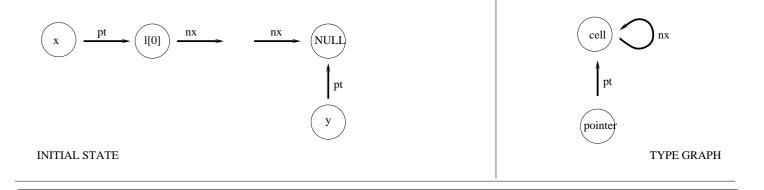
Logic translation

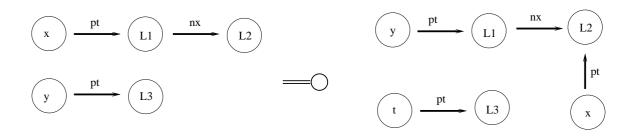
- Operational characterisation of DPO-GTS monoidal structure with restriction over node names
- node names can be bound by restriction (ν), edges as relations over nodes, parallel composition \otimes (1 for the empty graph)
- Translation to quantified extension of ILL
- easy translation of monoidal operations
- Iinear implication $-\infty$ to represent transformation
- universal quantifier: abstraction of interface elements
- restriction: more problematic linear quantifier
- dependent-typing approach: linear λ -proof terms

List reverse

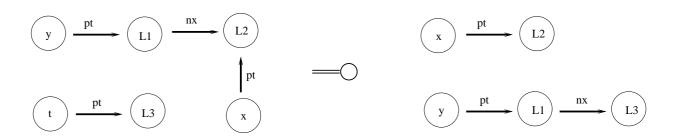
```
typedef struct node {
    struct node *nxt;
    int data;
} *List
```

```
List reverse(List x) {
   List y, t;
   y = NULL;
   while (x!=NULL) {
      t = y;
      y = x;
      x = x->nxt;
      y->nxt = t;
   }
}
```





RULE 1



ILL representation

Definitions

 $ptlist(x, l) \multimap pt(x, Hd(l)) \otimes list(l)$ $list(h\#l) \multimap nx(h, Hd(l)) \otimes list(l)$ $list([]) \multimap \mathbf{1}, \qquad Hd([]) = null$

Initial state

 $ptlist(x, l) \otimes pt(y, null)$

Final state

 $ptlist(x, []) \otimes ptlist(y, rev(l))$

ILL representation

• Transformation rules $\forall b, c. \hat{\exists} a. pt(x, a) \otimes nx(a, b) \otimes pt(y, c) \multimap$ $\hat{\exists} a, t. pt(t, c) \otimes pt(x, b) \otimes nx(a, b) \otimes pt(y, a)$ $\forall b, c. \hat{\exists} a, t. pt(t, c) \otimes pt(x, b) \otimes nx(a, b) \otimes pt(y, a) \multimap$ $\hat{\exists} a. pt(x, b) \otimes pt(y, a) \otimes nx(a, c)$

Refinement 1 $\forall l_1, l_2. \hat{\exists} h.ptlist(x, h\#l_1) \otimes ptlist(y, l_2) \multimap$ $\hat{\exists} h, t.pt(y, h) \otimes ptlist(x, l_1) \otimes ptlist(t, l_2)$ $\forall l_1, l_2. \hat{\exists} h, t.pt(y, h) \otimes ptlist(x, l_1) \otimes ptlist(t, l_2) \multimap$ $\hat{\exists} h.ptlist(x, l_1) \otimes ptlist(y, h\#l_2)$

■ Refinement 2 $ptlist(x, h#l_1) \otimes ptlist(y, l_2) \longrightarrow ptlist(x, l_1) \otimes ptlist(y, h#l_2)$

General idea

- specification of an imperative program, turned into a more declarative, functional one
- ILL can make it easier to represent declaratively imperative programs
- however, in the example we have assumed there is a binder that can be used to turn variables into local constants (names)
- names can be replaced equivariantly (α -renaming), but cannot be identified by instantiation
- $\hat{ }$ $\hat{ }$ is neither existential nor universal
- some analogy with freshness quantification

Renaming

- not a question of nominal logic, but of preserving isomorphically a structure of components
- renaming = injective morphisms
 important, as a rule may be matched by different subgraphs
- components might be identified by complex terms (e.g. a list), hence also complex terms might be local constants
- general criterion: separate name spaces
- different names depend on disjoint (non-empty) subsets of the name space
- introducing new names extends the name space

Linearity

- related to linearity, but not quite the same
- Inearity is about system components that occur exactly once e.g. graph components
- rules can be used many times, therefore declared as unbounded with !
- each name may occur many times, still is linearly associated to a subset of the name space
- makes little sense to consider the closure ! of a name-space connection with separation logic more natural than with linear logic

Axioms and RB-quantifier

$$\overline{\Gamma; \cdot; u :: \alpha \vdash u :: \alpha} \ LId \qquad \overline{\Gamma, x :: \alpha; \cdot; \cdot \vdash x :: \alpha} \ UId$$

Conditions: one-side freshness, name-space separation

$$FV(D) \cap FV(\Sigma) = \emptyset \quad \Gamma_2, x :: \beta; \cdot; \cdot \vdash N :: \alpha \multimap \alpha$$

$$\frac{\Gamma_1; \cdot; \cdot \vdash D :: \beta \qquad \Gamma_1, \Gamma_2; \Sigma; \Delta \vdash M :: \alpha[D/x]}{\Gamma_1, \Gamma_2; \Sigma, n :: \beta \downarrow D; \Delta \vdash \hat{\varepsilon}D.M :: \hat{\exists}x : \beta.\alpha} \quad \hat{\exists}R$$

$$\frac{\Gamma, z :: \beta; \Sigma, n :: \beta \downarrow z; \Delta, v :: \alpha \vdash N :: \gamma}{\Gamma; \Sigma; \Delta, u :: \hat{\exists}z : \beta. \alpha \vdash \text{let } \hat{\varepsilon}z.v = u \text{ in } N :: \gamma} \quad \hat{\exists}L$$

Universal quantifier

$$\frac{\Gamma, x :: \beta; \Sigma; \Delta \vdash M :: \alpha}{\Gamma; \Sigma; \Delta \vdash \lambda x. M :: \forall x : \beta. \alpha} \ \forall R$$

$$\frac{\Gamma; \cdot, \cdot \vdash D :: \beta \quad \Gamma; \Sigma; \Delta, v :: \alpha[D/x] \vdash N :: \gamma}{\Gamma; \Sigma; \Delta, u :: \forall x : \beta. \alpha \vdash \text{let } v = uD \text{ in } N :: \gamma} \forall L$$

Tensor

$\frac{\Gamma; \Sigma_1; \Delta_1 \vdash M :: \alpha \quad \Gamma; \Sigma_2; \Delta_2 \vdash N :: \beta \quad FV(\Sigma_1) \cap FV(\Sigma_2) = \emptyset}{\Gamma; \Sigma_1, \Sigma_2; \Delta_1, \Delta_2 \vdash M \otimes N :: \alpha \otimes \beta} \otimes R$

$$\frac{\Gamma; \Sigma; \Delta, u :: \alpha, v :: \beta \vdash N :: \gamma}{\Gamma; \Sigma; \Delta, w :: \alpha \otimes \beta \vdash \mathsf{let} \ u \otimes v = w \mathsf{ in } N :: \gamma} \otimes L$$

Linear implication

$$\frac{\Gamma; \Sigma; \Delta, u :: \alpha \vdash M :: \beta}{\Gamma; \Sigma; \Delta \vdash \hat{\lambda}u : \alpha. M :: \alpha \multimap \beta} \multimap R$$

$$\Gamma; \Sigma_1; \Delta_1 \vdash M :: \alpha \qquad \Gamma; \Sigma_2; \Delta_2, u :: \beta \vdash N :: \gamma$$

$$FV(\Sigma_1) \cap FV(\Sigma_2) = \emptyset$$

$$\Gamma; \Sigma_1, \Sigma_2; \Delta_1, \Delta_2, v :: \alpha \multimap \beta \vdash \text{let } u = v \widehat{M} \text{ in } N :: \gamma$$

GTS translation

(closed) h-graph as (closed) formula

$$\hat{\exists} \overline{x:A}.\gamma$$

 $\overline{x:A}$ sequence of typed variables, either $\gamma = \mathbf{1}$ or $\gamma = L_1(\overline{x}_1) \otimes \ldots \otimes L_k(\overline{x}_k)$

- Adequacy of h-graph representation
- Transformation rule as closed formula

$$\forall \overline{x:A}. \alpha \multimap \beta$$

with α , β graph formulas

Transformation rules

Consequence relation as transformation:

 \forall for interface nodes,

 $\hat{\exists}$ for deleted/created nodes (matches injective morphisms components)

$$\begin{array}{ccc} \vdash \alpha_{G} & \leadsto & \alpha_{G'} & = \hat{\exists} \overline{y} . \alpha_{L} [\overline{y} \xleftarrow{d} \overline{x}] \otimes \alpha_{C} \\ \vdash \alpha_{H} & \leadsto & \alpha_{H'} & \alpha_{H'} & = \hat{\exists} \overline{y} . \alpha_{R} [\overline{y} \xleftarrow{d} \overline{x}] \otimes \alpha_{C} \\ \hline \forall \overline{x} . \alpha_{L} & \multimap & \alpha_{R} \vdash \alpha_{G} \multimap & \alpha_{H} \end{array}$$

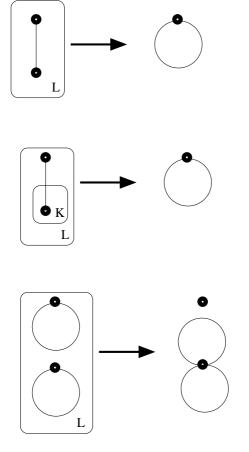
Quantifier and congruence

 $\hat{\exists}$ satisfies properties of renaming, exchange and distribution over \otimes

- $\ \ \, \bullet \ \, (\hat{\exists} x: \alpha.\beta(x)) \circ \!\!\!\!\! \bullet \circ (\hat{\exists} y: \alpha.\beta(y))$
- ${ \ } { \$

Equivalence between α and $\widehat{\exists}x$. α generally fails in both directions, even when x does not occur free in α

Incorrect DPO matches — examples



... duly falsified

- $f(\hat{\exists}x : \beta, \alpha(x, x)) \rightarrow \hat{\exists}xy : \beta, \alpha(x, y)$ the resource for x is not enough for x and y.
- $\forall x : \beta. (\hat{\exists}y : \beta. \alpha(y, y)) \rightarrow \hat{\exists}y : \beta.\alpha(y, x)$ *y* and *x* should be instantiated with the same term against the freshness condition in $\hat{\exists}$ introduction
- $(\hat{\exists} yx : \beta. \alpha_1(x) \otimes \alpha_2(x)) \multimap (\hat{\exists} x : \beta.\alpha_1(x)) \otimes \hat{\exists} x : \beta.\alpha_2(x))$ the two bound variables in the consequence require distinct resources and refer to distinct occurrences

Reachability

- Transformation G_0, G_1 closed h-graphs, G_0 initial, P_1, \ldots, P_k rules
 - G_1 reachable from by some application of the rules

 $!P_1,\ldots,!P_k,G_0 \vdash G_1$

• G_1 reachable by applying each rule once

 $P_1,\ldots,P_k,G_0\vdash G_1$

 Translation complete with respect to reachability (sequent provable if graph reachable)

Conclusion and further work

- Proof theory-driven approach to GT
- uses resource logic
- resource-bound quantifier to deal with restriction
- theorem proving: work in progress on shallow embedding in higher-order logic (HOL, CIC)