

An automatic off-line feature interaction detection method by static analysis of specifications

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Introduction

Service : extension of a basic system

Exemple : POTS, CFB, TCS, CW, etc.

Separately designed but integrated on the same network => **interactions**

Solve or **prevent** interactions => detect them before integration of services of at runtime

New challenges : internet telephony

Our objectives

1. **Detect** interactions,
2. **At the earliest**, from **graphical specifications**
 - ~> *minimize impact of conflicts*
 - ~> *graphical is easily readable*
3. **Automatically**
 - ~> without supplementary knowledge than the specifications
4. **Give an explanation** of detected conflict
 - ~> Helps solving conflicts or modify specification

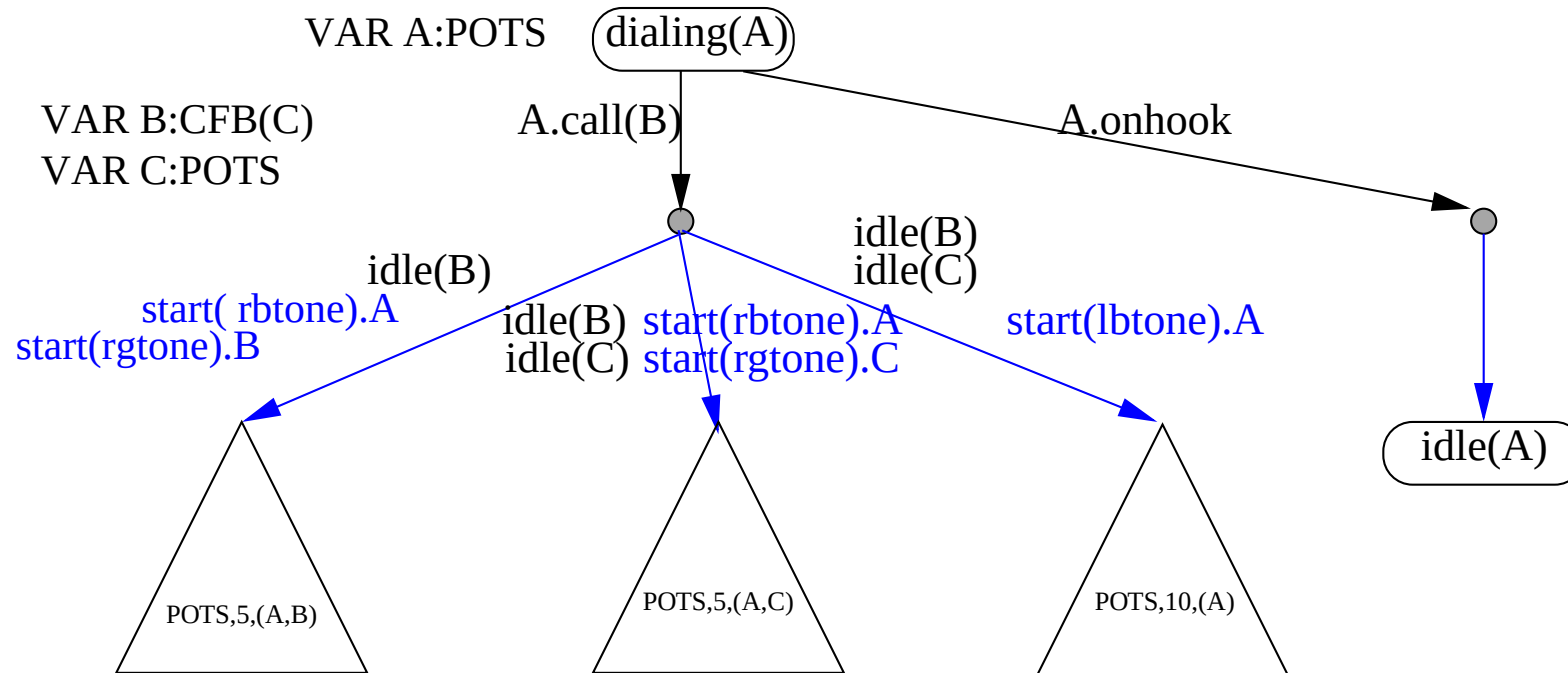
Plan

1. Our method for phone services
2. Current and futur works : SIP

Our choices

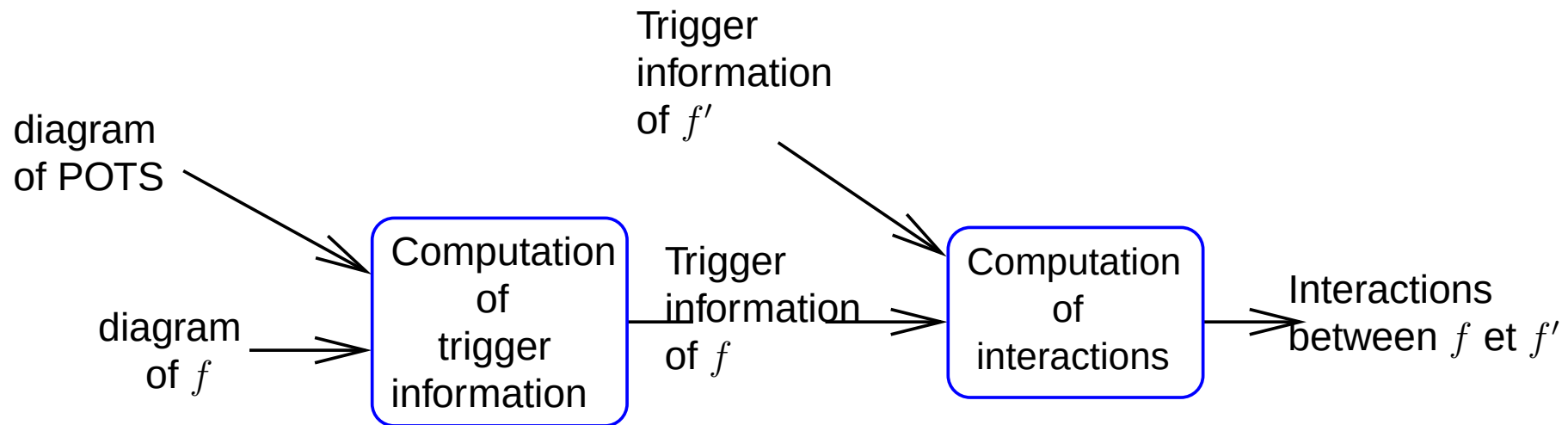
- operational and graphical specifications
 - compromise between expressiveness and feasibility of computations
 - user point of view, abstraction of the network
- simple properties
 - formulas such as $emitting(A, ringingtone) \Rightarrow \neg idle(A)$
- No integration, combination choices, no computed model
 - static method

Example of specification : focus on CFB



- Aliases
- Subscriptions and variables declarations
- Determinism of transitions
- Invariant properties

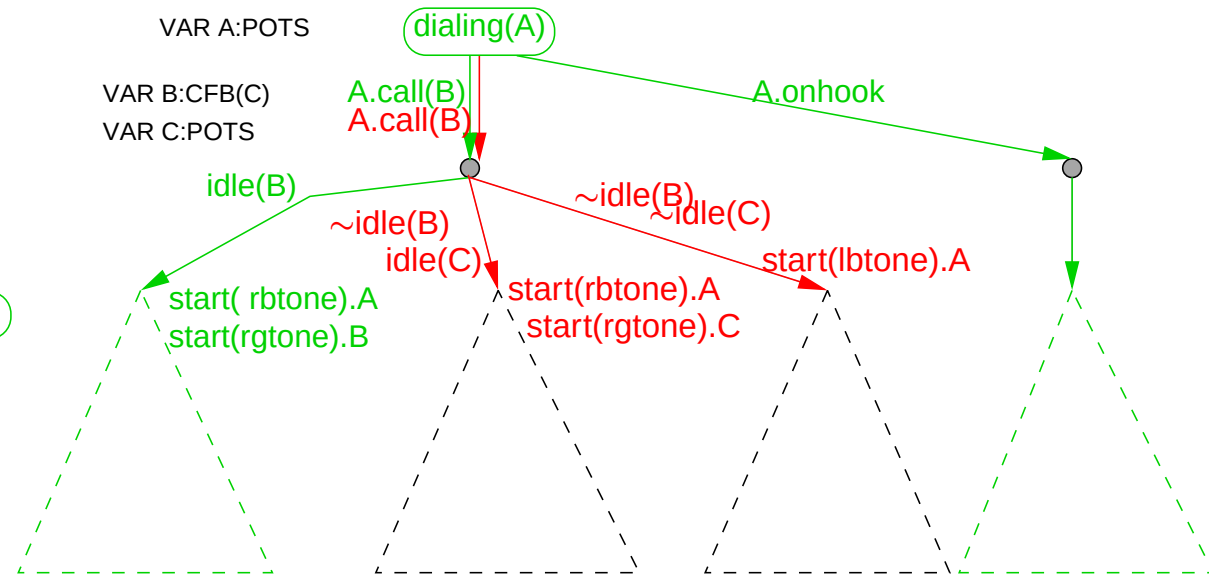
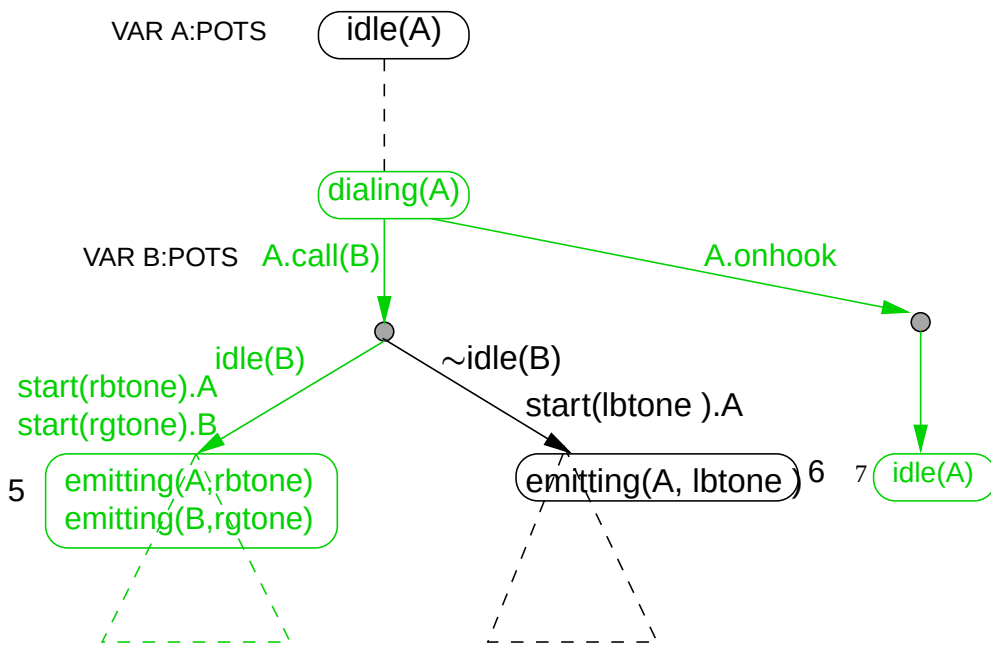
Main steps of our method



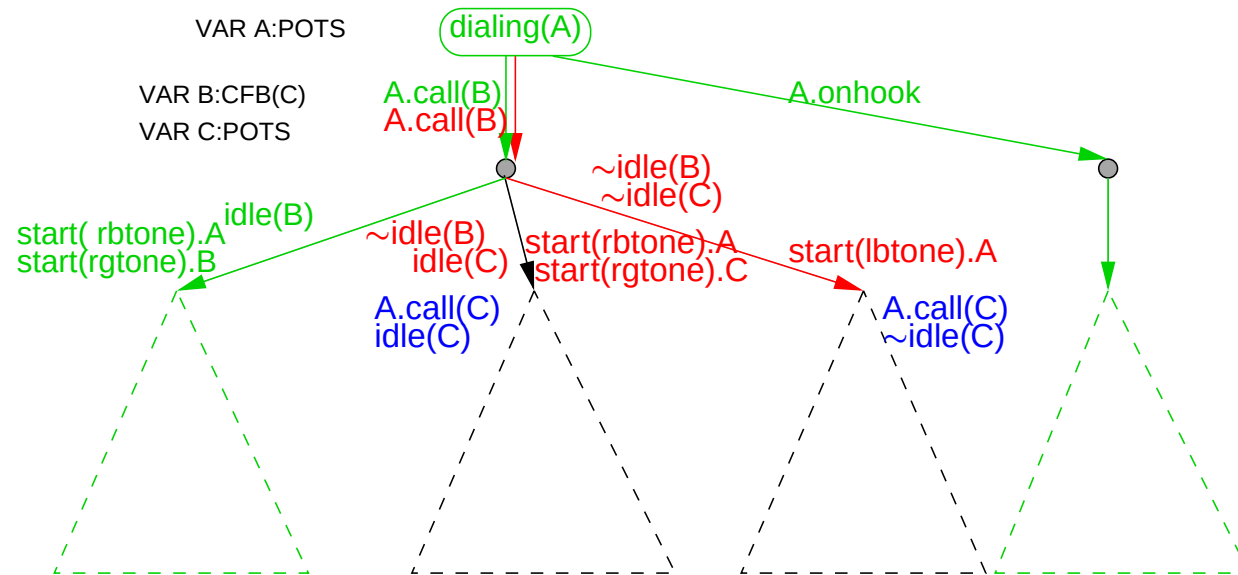
Computing and modelling trigger information

- Step 1: suppress aliases (except loops)
- Step 2: pair branches and extract non paired branches (trigger)
- Step 3: annotate non paired branches with “intentions”

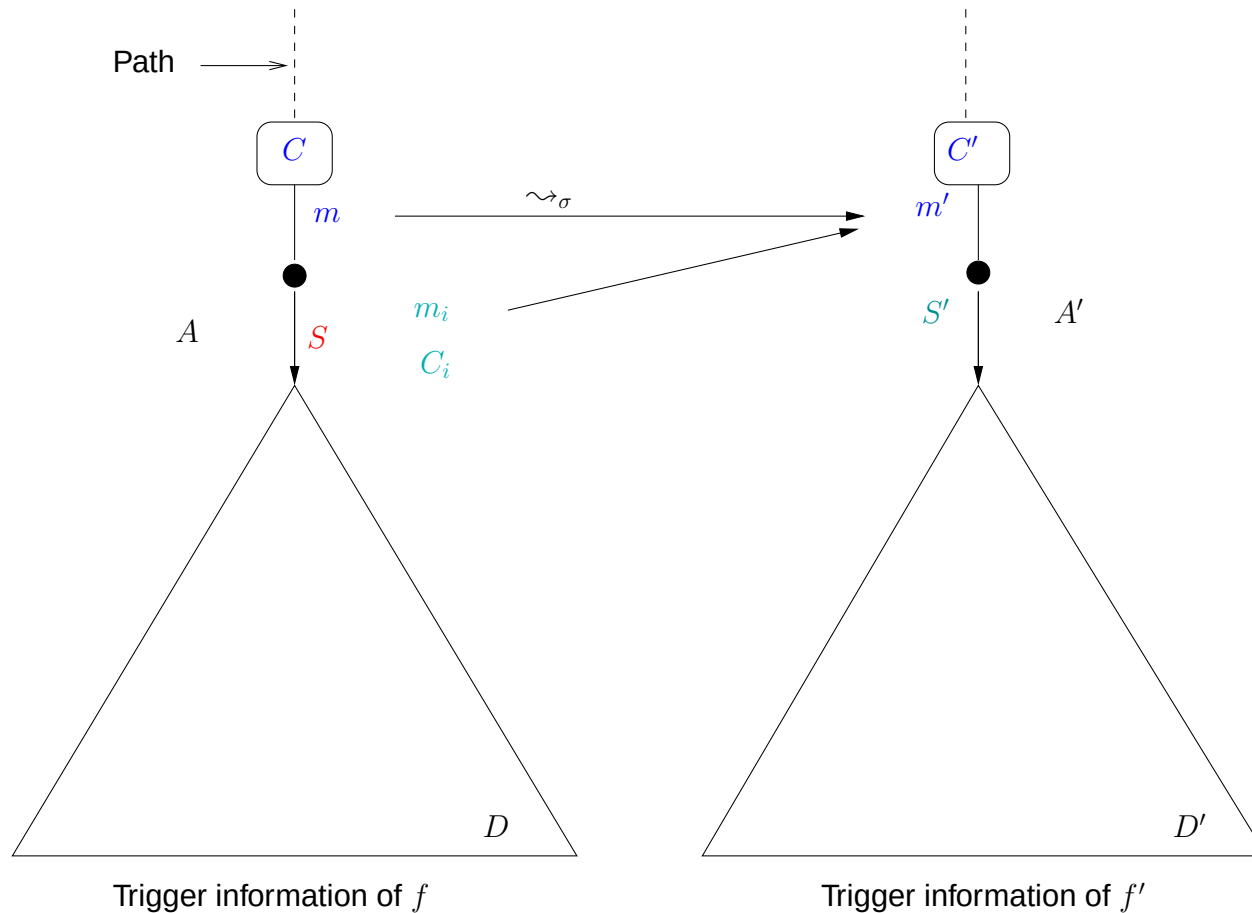
Computing trigger information: pairing diagrams



Computing trigger information: intentions



Computing interactions: direct and indirect at trigger



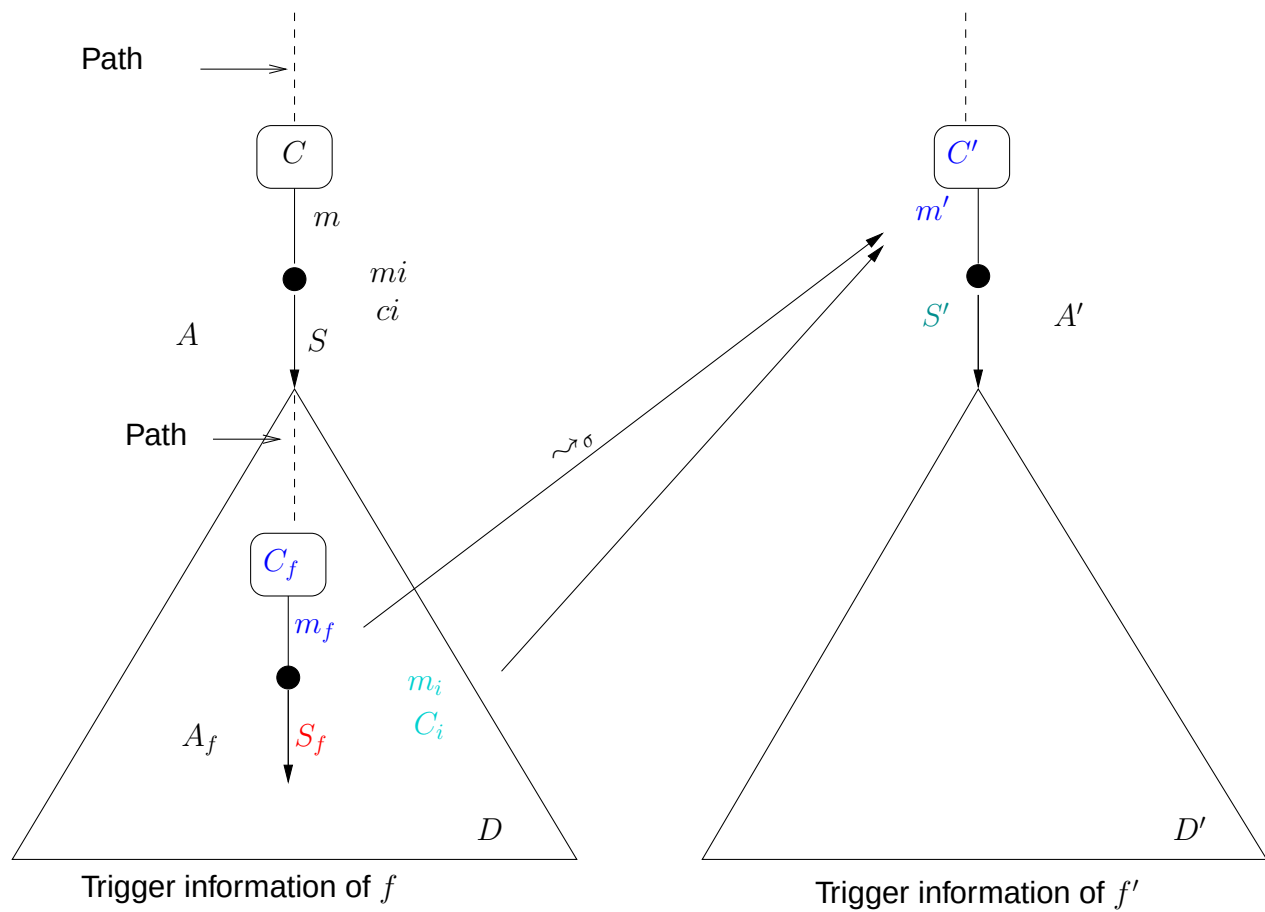
1. direct interactions:

If $Compat^\sigma(C, C')$

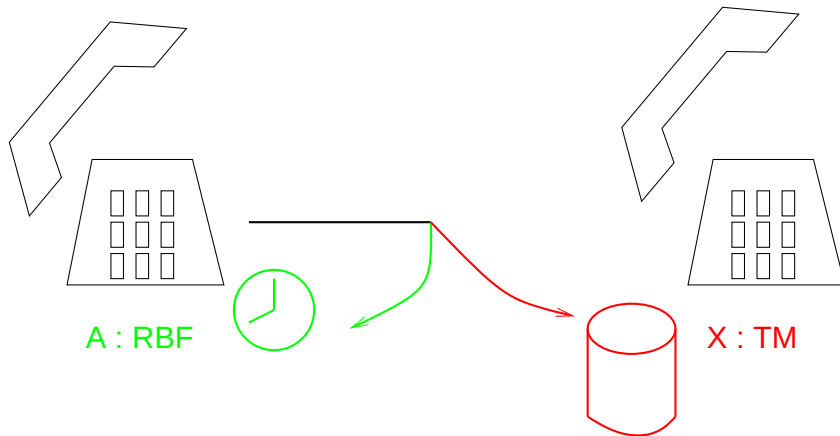
Subs.	$\sigma(A) \cup A'$
Cond.	$\sigma(C) \cup C'$
Msg.	$\sigma(m) = m'$
Conflict	$\sigma(S)$ ou S'

2. indirect interactions using intentional message

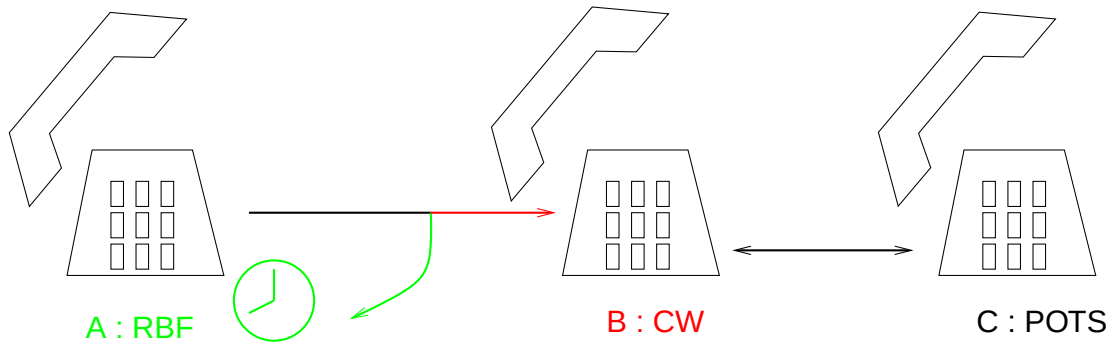
Computing interactions : generalization



Example of computed interactions (RBF vs TM et RBF vs CW)

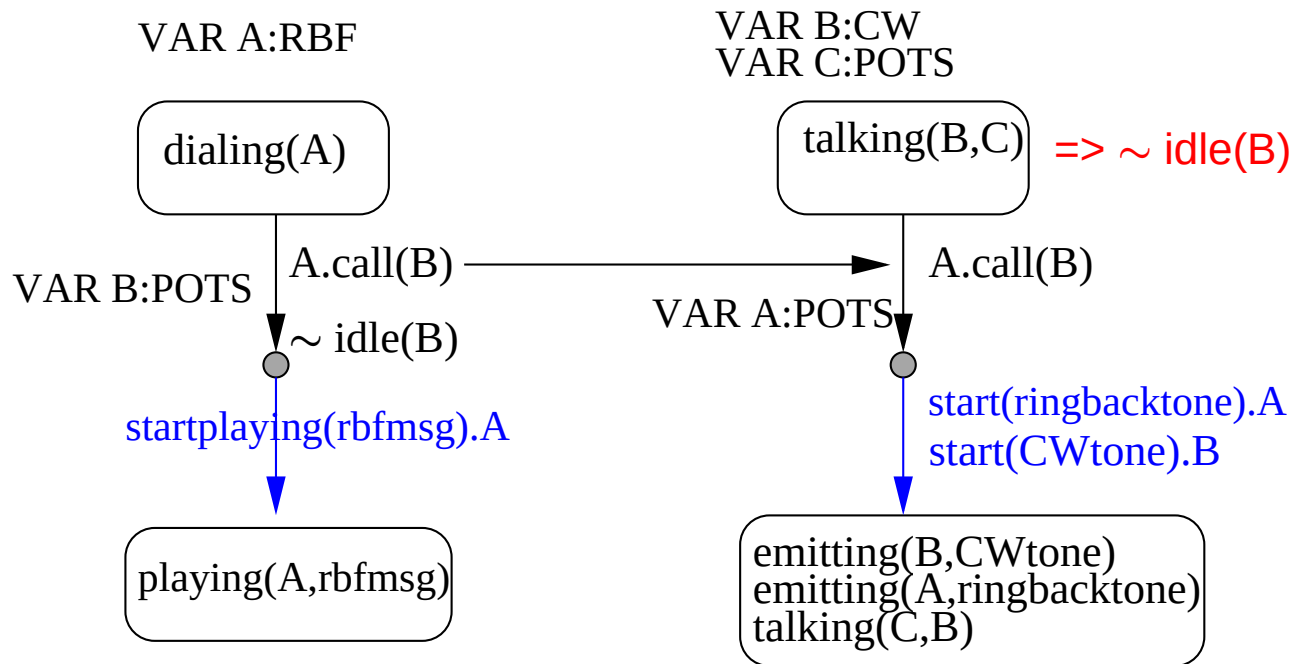


S	$A : RBF \quad B : TM$
C	$dialing(A) \sim idle(B)$
m	$A.call(B)$
	$startplaying(RBFmsg).A$ $startplaying(TMaccueilmsg).A$



S	$A : RBF \quad B : CW \quad C : POTS$
C	$dialing(A) \quad talking(B, C)$
m	$A.call(B)$
	$startplaying(RBFmsg).A$ $start(CWtone).B$

RBF vs CW



- $\{dialing(A), \sim idle(B)\}$, and $\{talking(B, C)\}$ are compatible
- Trigger messages match
- Network answers are different

Conclusion for this technique

- number and expressiveness of computed interactions
- rapidity of computations
- simplicity of use
- run on 23 services (FIW contests)

Plan

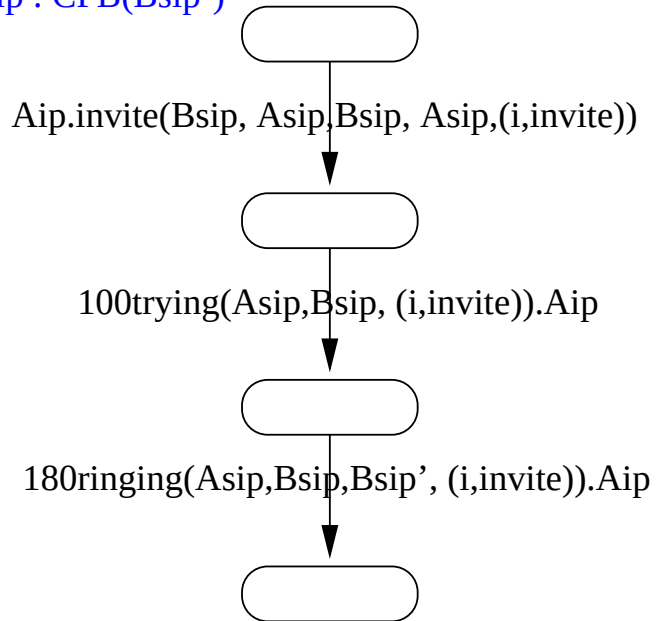
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SIP and VoIP services

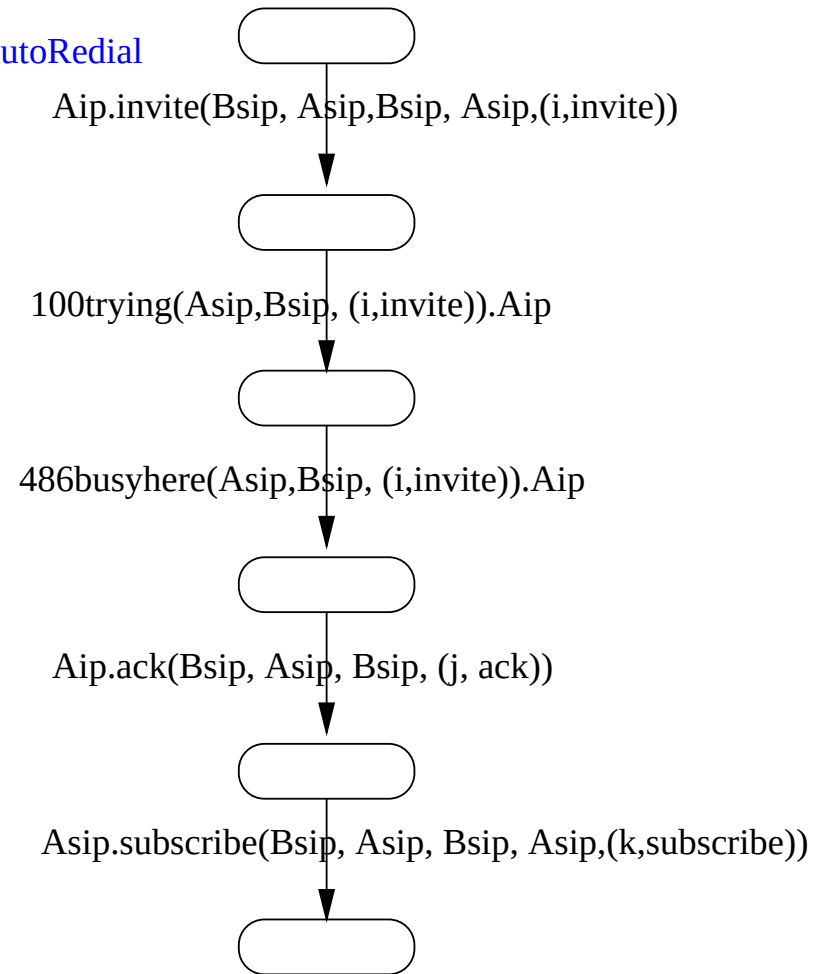
- Services deployed on devices, proxies, etc
 - End systems are more “intelligent” than phones
 - Work in progress at France Telecom
 - formalism to be adapted
 - algorithms to be adapted
- ~> Intellectual property issues...

CFB and Auto Redial

Bsip : CFB(Bsip')



Asip : AutoRedial



Interactions (by hand)

Configuration	Bsip : CBF(Bsip') Asip : AutoRedial
Path	Aip.invite(...) 100trying(...).Aip
Trigger request	Aip.invite(...)
Conflicting answers	180ringing(...).Aip 486busyhere(...).Aip

Conclusion

- Graphic and formal specifications adapted to the domain
- Fully automatic method
 - automatic computation of problematic configurations
 - no integration
- Quality and number of found interactions
- Adaptation of formalism and algorithms : in progress